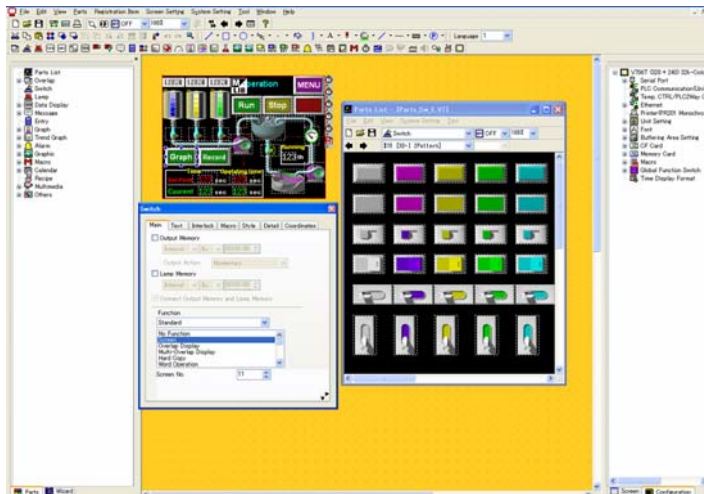


## V-SFT ver.5 Tutorial

### Basic Operation



## 1. Preparation

2. How can I place lamps and switches?

3. How can I display the value in PLC memory in graph?

4. How can I display the value in PLC memory numerically?

5. How can I change the value in PLC memory from MONITOUCH?

6. How can I display the message?

7. How can I display errors in their priority order?

8. How can I display the error history?


9. How can I display the sampled data in line graph?

10. How can I display, move and transform the graphic?

11. Appendix-1

12. Appendix-2

# The materials used in this Tutorial are:

- V-SFT ver.5
- MONITOUCH V806 color type (QVGA)
-  General Modbus RTU driver

# 1. Preparation

## 1. Starting V-SFT

“Edit Model Selection” to “Comm. Parameter” setting

## 2. Outlook of Ver.5 screen

Outlook of Ver.5 and customizing

## 3. Drawing lines and rectangles

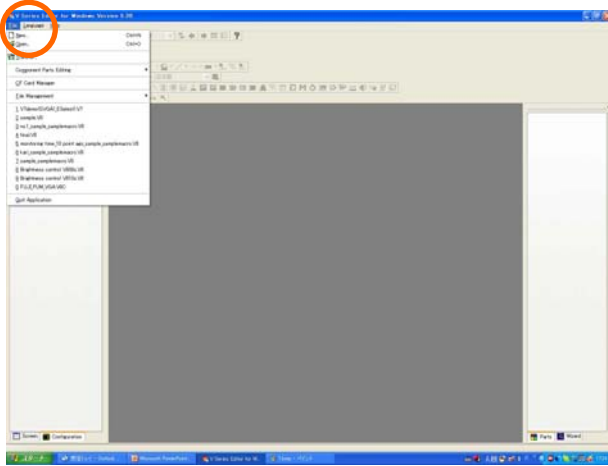
## 4. Placing “Text”

## 5. Saving screen data

## 6. Transferring screen data to MONITOUCH

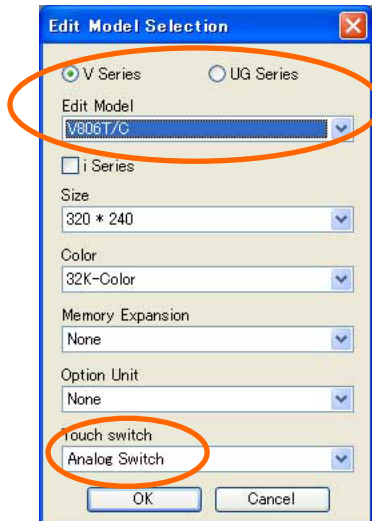
# 1. Starting V-SFT “Edit Model Selection” to “Comm. Parameter” setting

## 1) Start V-SFT



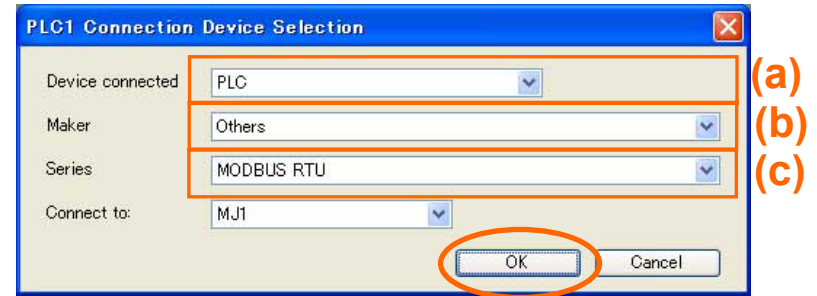
Go to [File] > [New] OR Click [New] icon

## 2) Edit Model Selection



Select [V806T/C] > Click [OK]

## 3) PLC select



(a) Device Connected ☐ PLC

(b) Make ☐ Others

(c) Series ☐ Modbus RTU

> Click [OK]

## 4) Device connection setting [PLC1]

Left sidebar:

- V806T/C (320 \* 240) 32K-Color
- Read/Write Area
- PLC1 : MJ1 : [MODBUS RTU]
- PLC2 : No connection
- PLC3 : No connection
- PLC4 : No connection
- PLC5 : No connection
- PLC6 : No connection
- PLC7 : No connection
- PLC8 : No connection
- Others
- Printer : USB
- Card Recorder : No connection
- V-I/O : No connection
- Touch Switch : No connection
- Simulator : MJ1

PLC1

Device connected: PLC

Maker:

Series: MODBUS RTU

Connect to: MJ1 Change

Default

Communication Setting Detail Target Settings Format Setting

Connection Mode: 1:1 Setting...

Signal Level: RS-232C (a)

Baud Rate: 9600BPS (b)

Data Length: 8-Bit (c)

Stop Bit: 1-Bit (d)

Parity: Odd (e)

Retrials: 3

Time-out Time: 50 \*10msec

Send Delay Time: 0 \*msec

Start Time: 0 \*sec

Code: DEC

Text Process: LSB->MSB

Comm. Error Handling: Stop

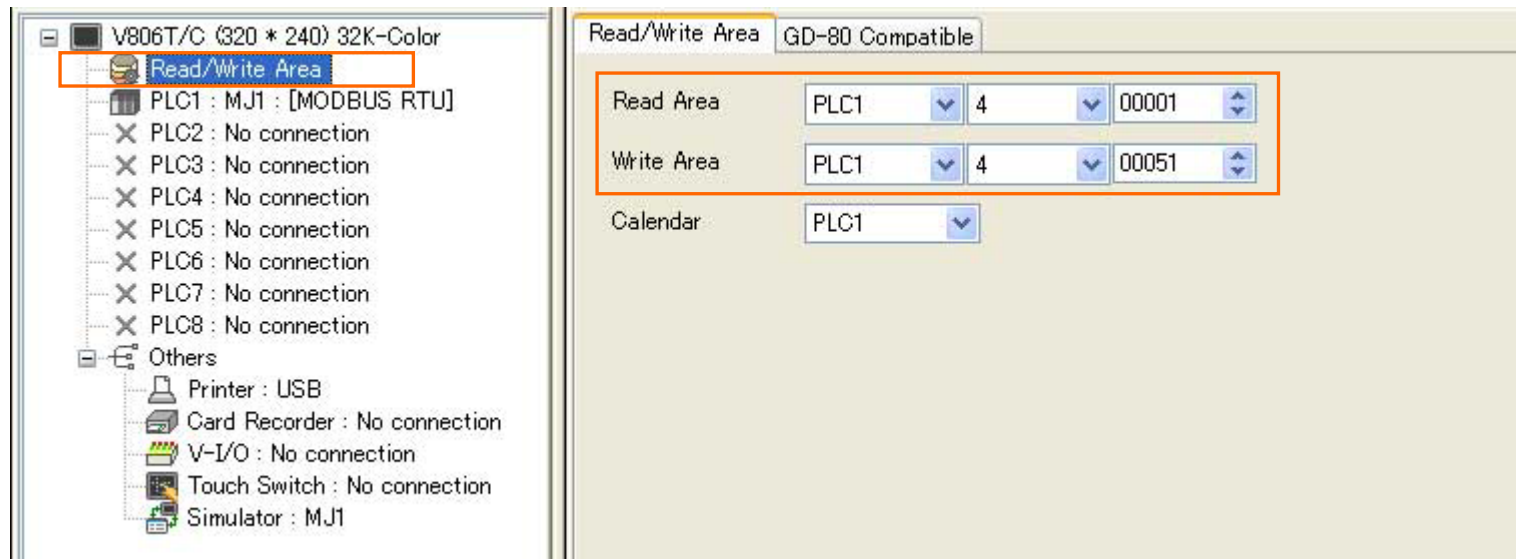
Reset Condition

☒ Return Time: 1 \*10sec

☒ Auto-restoration upon screen switch-over

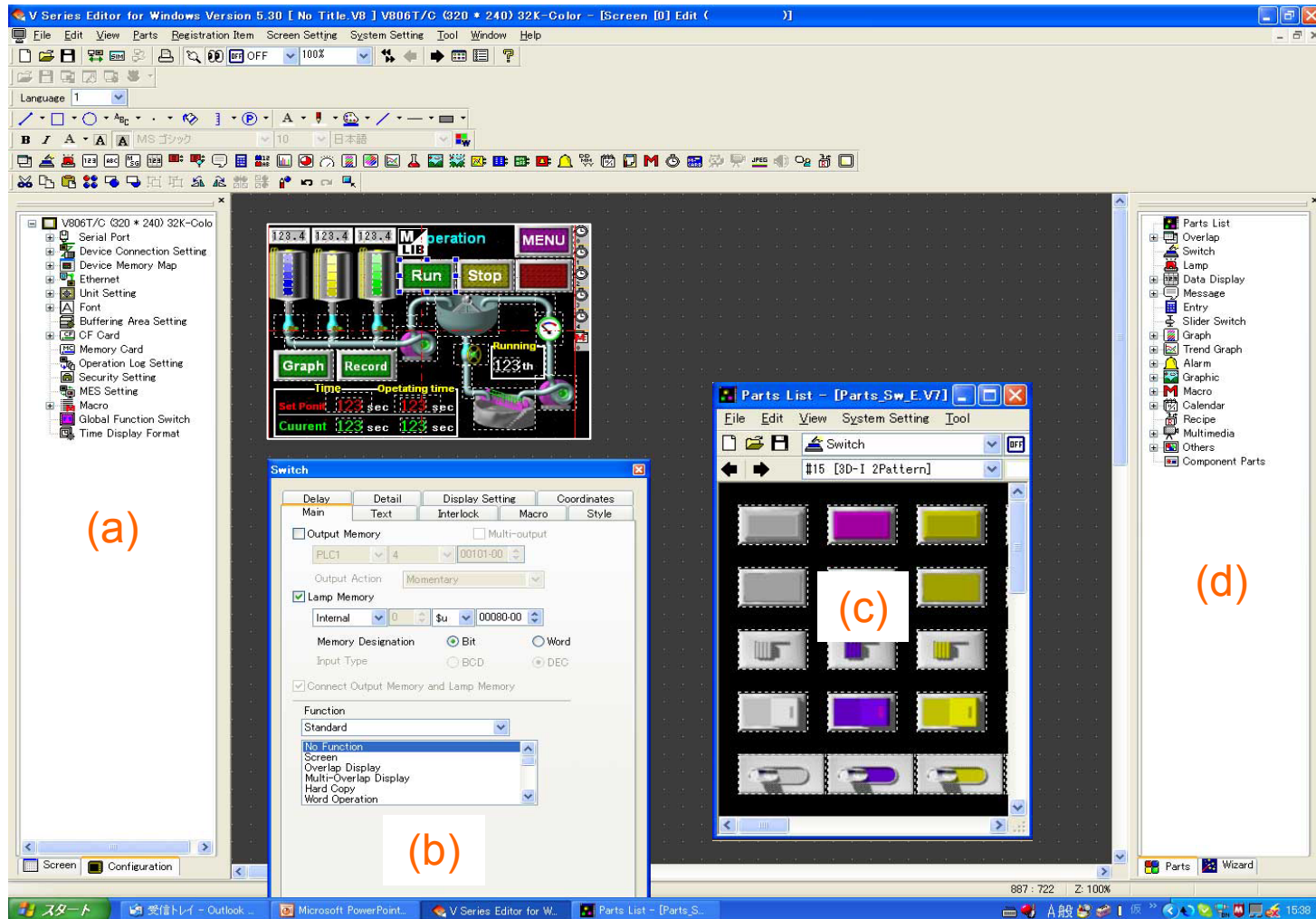
- (a)Signal Level
- (b)Baudrate
- (c)Data Length
- (d)Stop Bit
- (e)Parity

## 5) Read/Write Area



## 2. Outlook of ver.5 screen

Outlook of ver.5 and customizing



(a) Project View

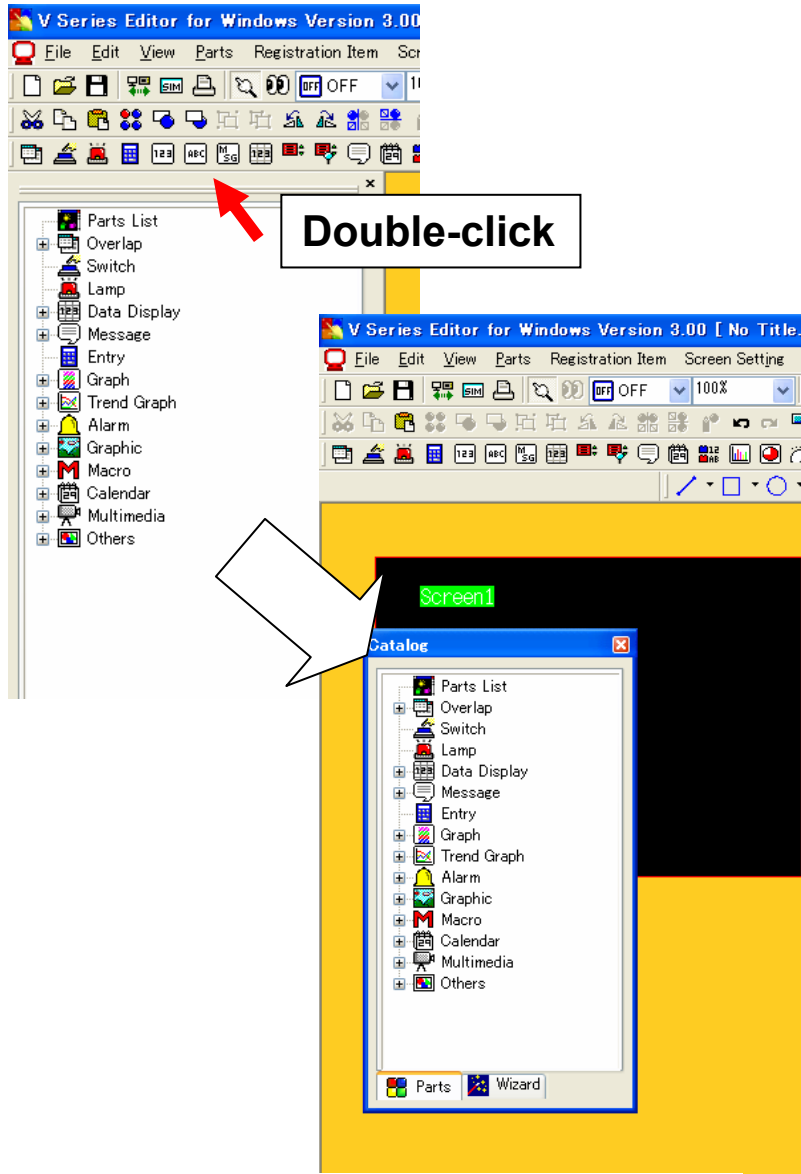
(b) Item View

(c) Parts List

(d) Catalog View

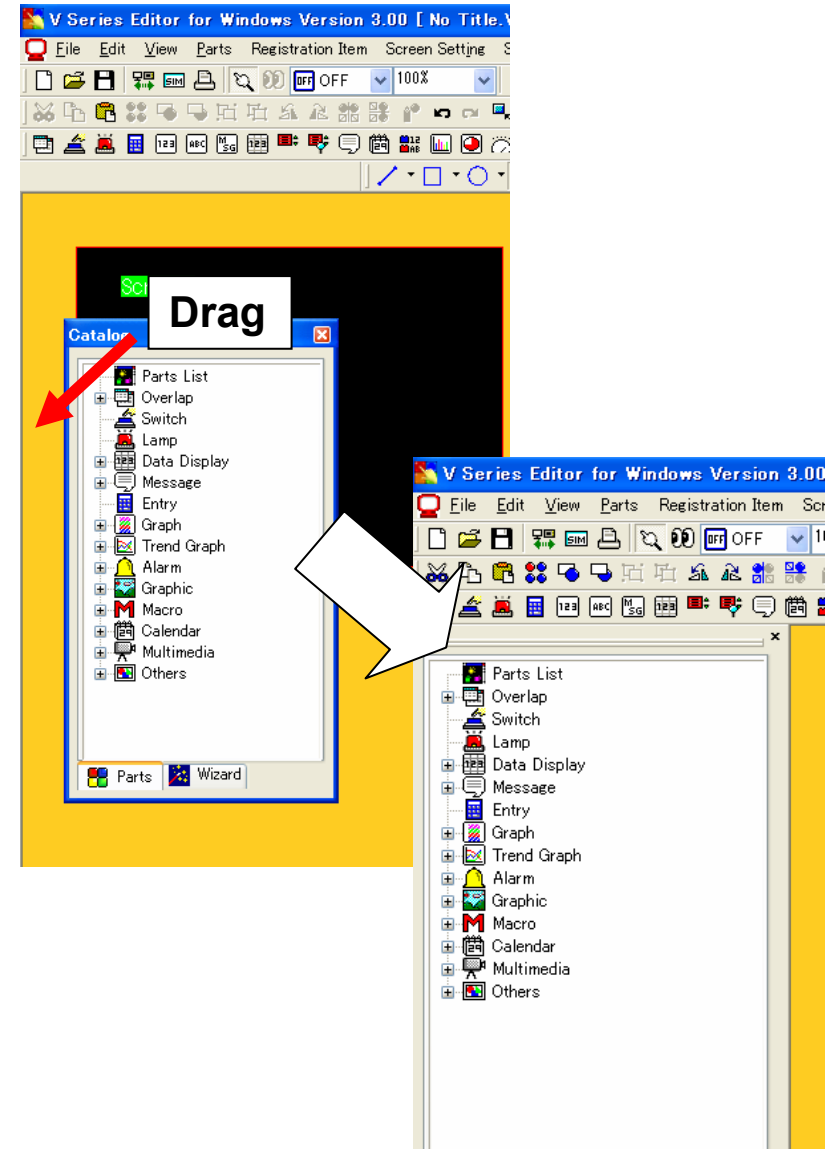


## 1) Move View



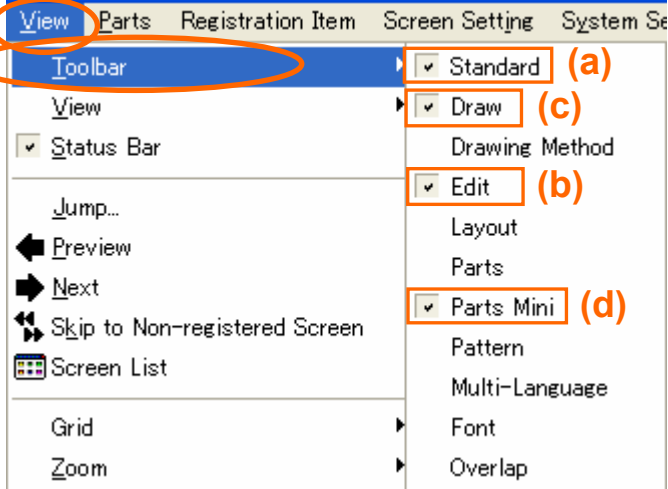
Double-click the top of the view  
OR [Ctrl]+ drag

## 2) Fix View



Double-click the top of the view  
OR drag

### 3) How to display “Toolbar”



[View] > [Toolbar] > Select items to display



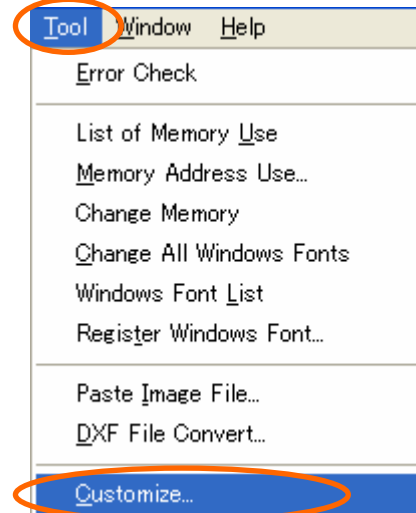
(a) Standard

(c) Draw

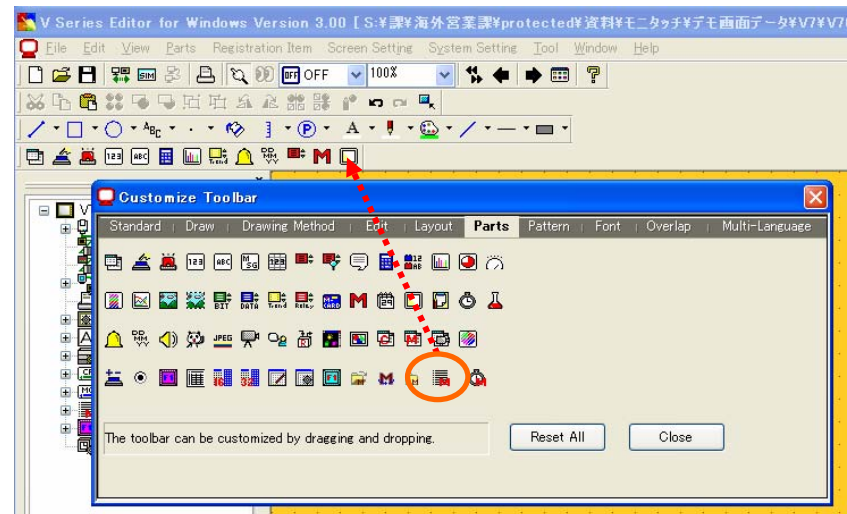
(b) Edit

(d) Parts Mini

### 4) Customizing “Toolbar”

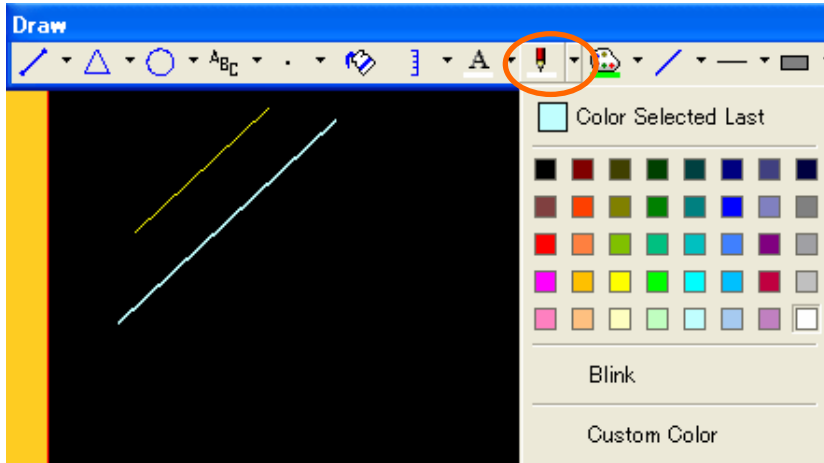


[Tool] > [Customize]



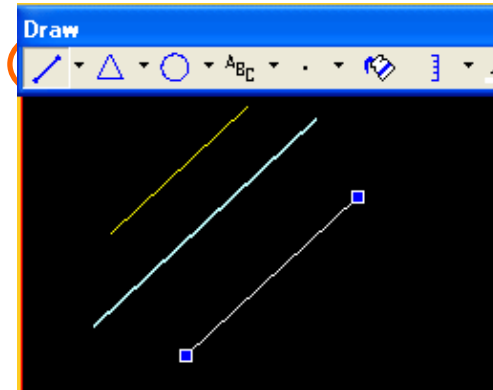
# 3. Drawing lines and rectangles

## 1) Select line color



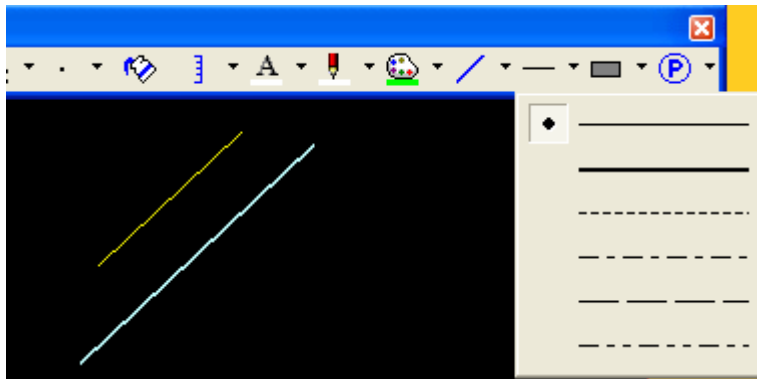
Click the arrow next to "Pen" icon > Select line color

## 3) Drawing a line



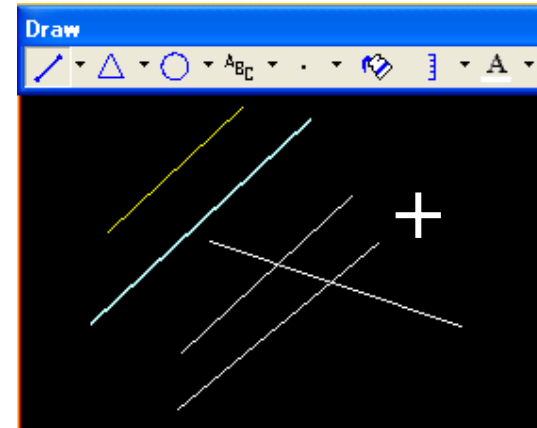
Click [Straight Line] icon > Drag the cursor

## 2) Select line type



Click the arrow next to "Line" icon > Select line type

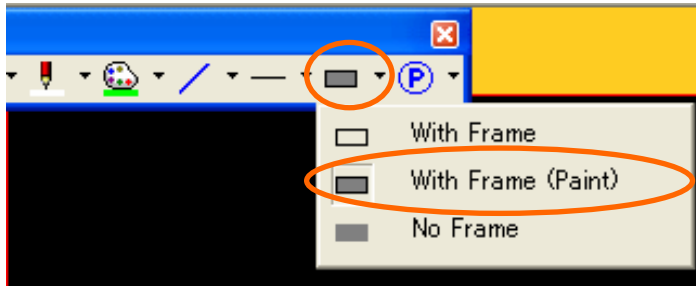
## 4) Cancel the drawing mode



Right-click OR Click anywhere on the screen

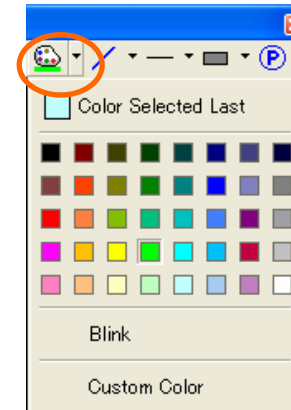
# 3. Drawing lines and rectangles

## 1) Select frame type



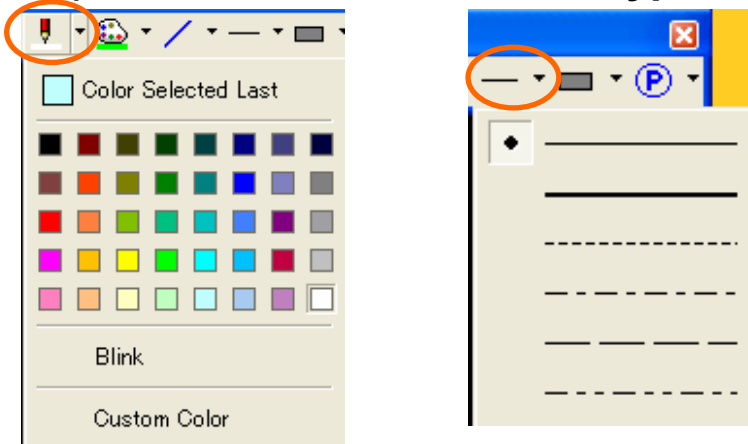
Click the arrow next to [Frame Type] icon  
> Select frame type

## 3) Select paint color



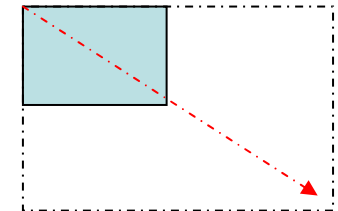
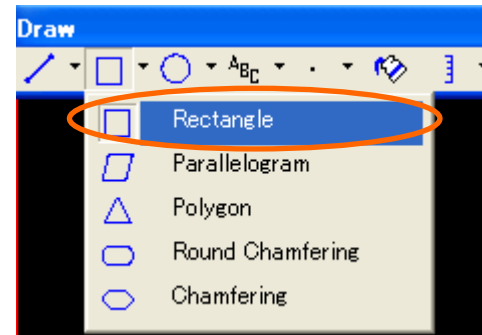
Click the arrow next to [Paint] icon  
> Select paint color

## 2) Select line color and line type



Select line color and line type

## 4) Drawing a rectangle



Click [Rectangle] icon > Select "Rectangle"  
Drag the cursor from the start-point to the end-point

# 4. Placing "Text"

## 1) Property Setting

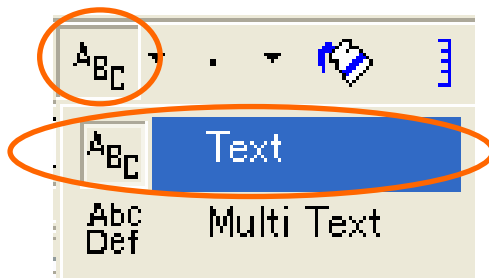


a) Color

b) Paint / Background color

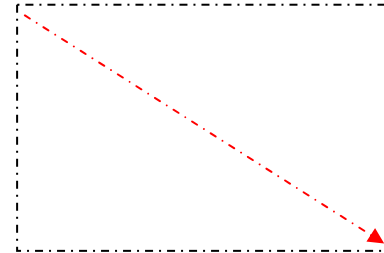
Select the color for text and background

## 2) Select [Text]



Click [Text] icon > Select [Text]

## 3) Making text area



Drag from the start-point to the end-point



Blinking cursor appears

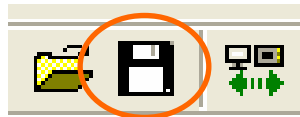
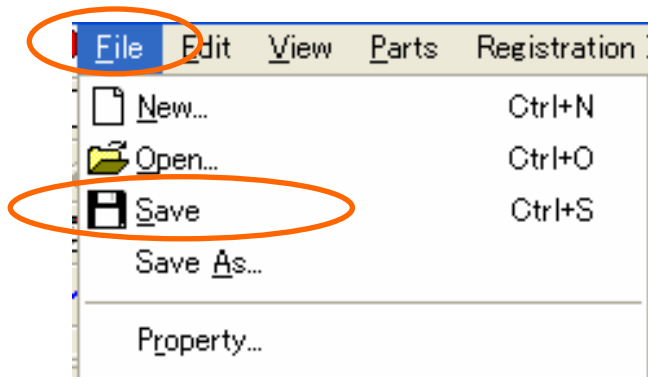
## 4) Edit text



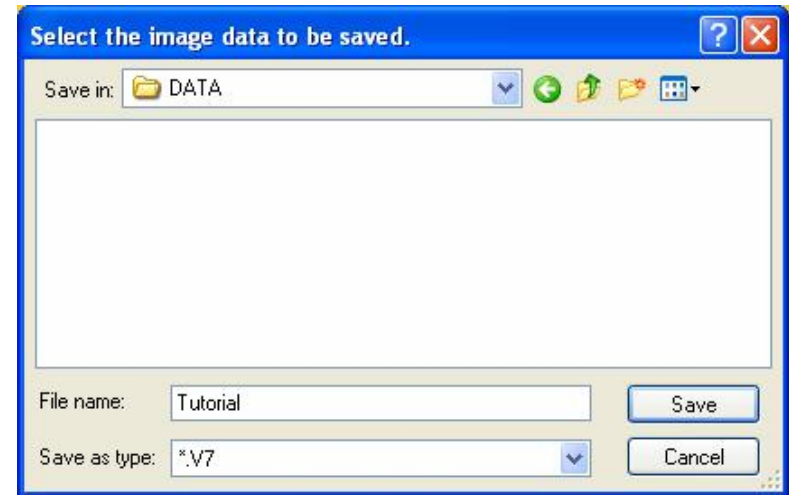
Edit the text in text area

# 5. Saving screen data

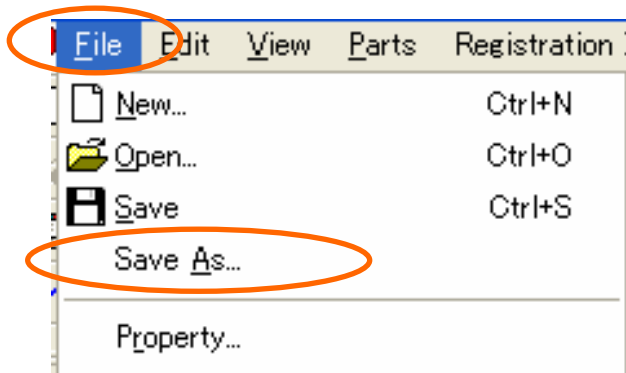
## 1-1) Save



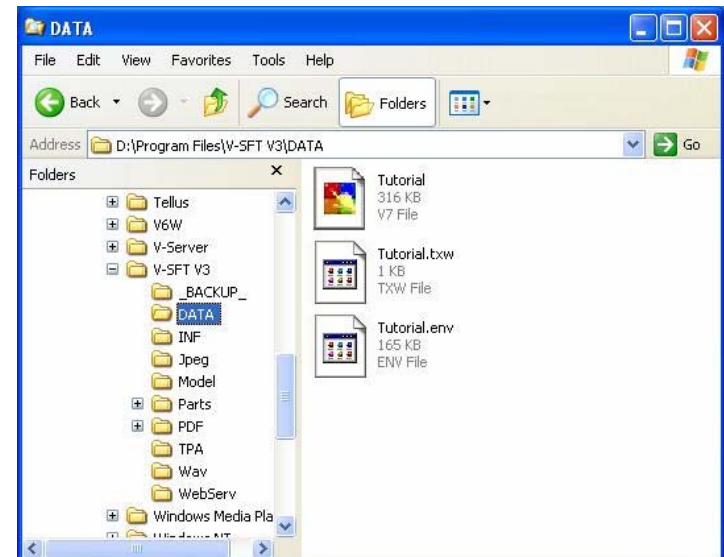
## 2) Naming file and selecting "Save in"



## 1-2) Save As...

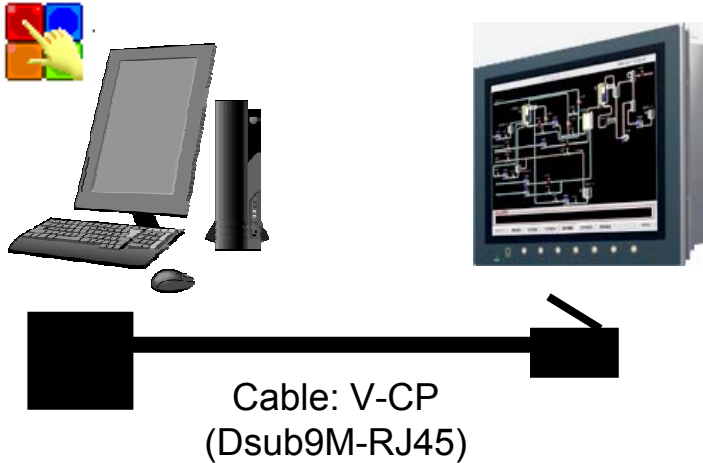


## 3) Created files and their extension

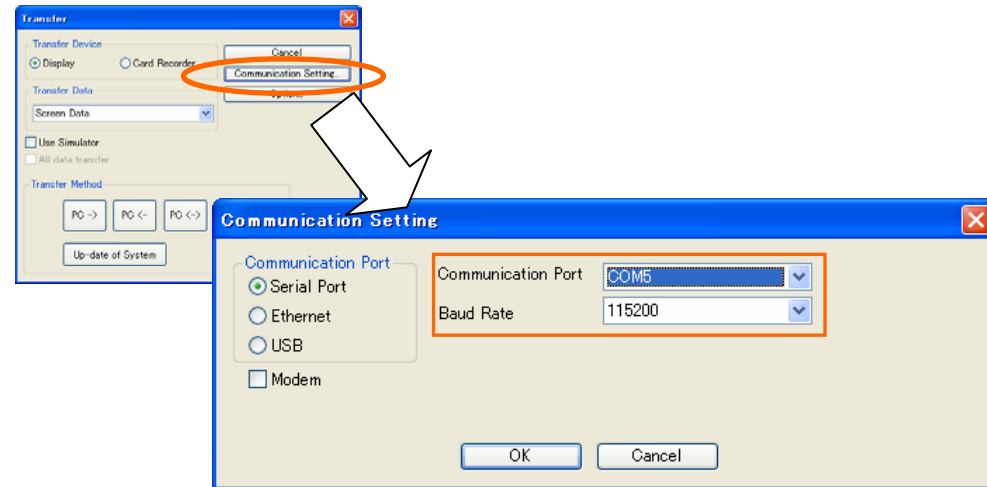


# 6. Transferring screen data

## 1) Necessary tools



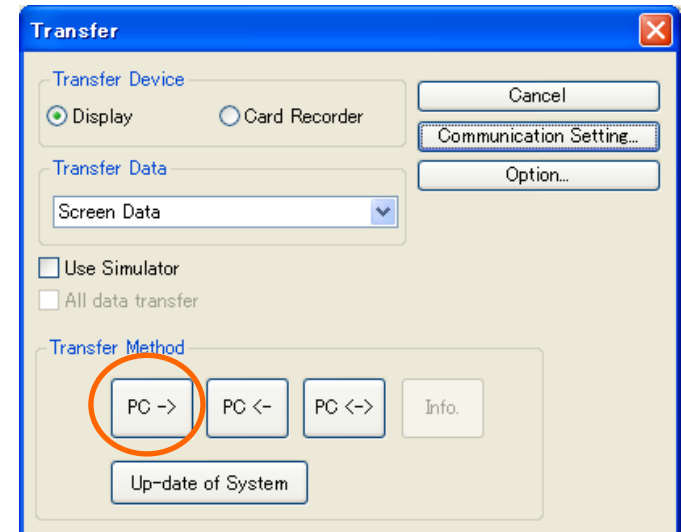
## 3) COM port setting



## 2) Connection

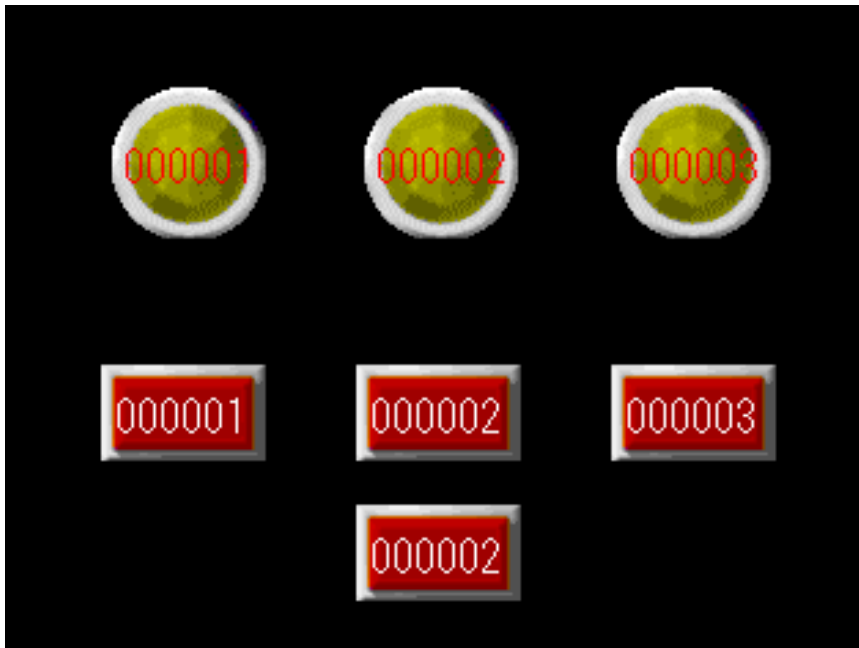


## 4) Transfer



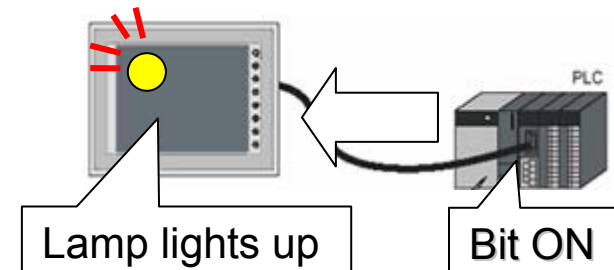
## 2. How can I place lamps and switches?

### Completed screen



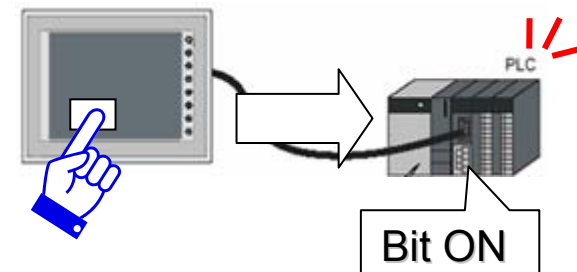
Function used : Lamp ☐ by Wizard ☐  
Switch (by Wizard ☐)

Lamp lights up and off according to bit memory's ON/OFF status.



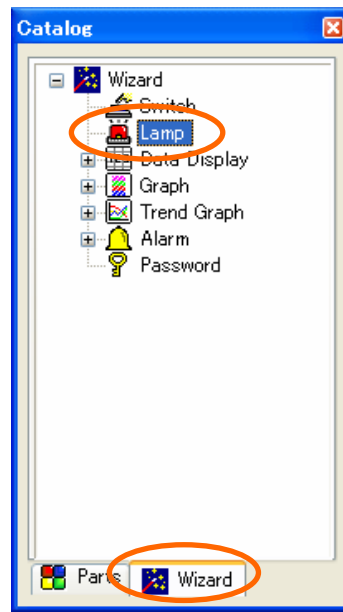
Switch controls PLC bit to ON/OFF.

Also, wide variety of switch functions such as displaying pop-up window, switching the screens are available.

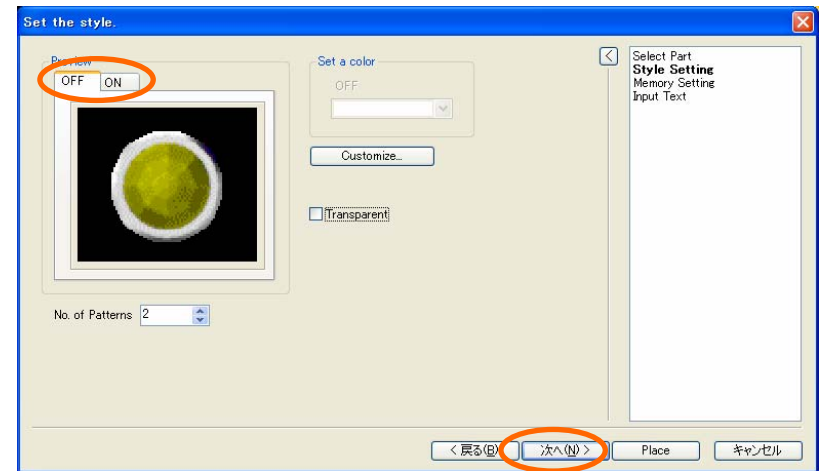




## 1) Start “Wizard”

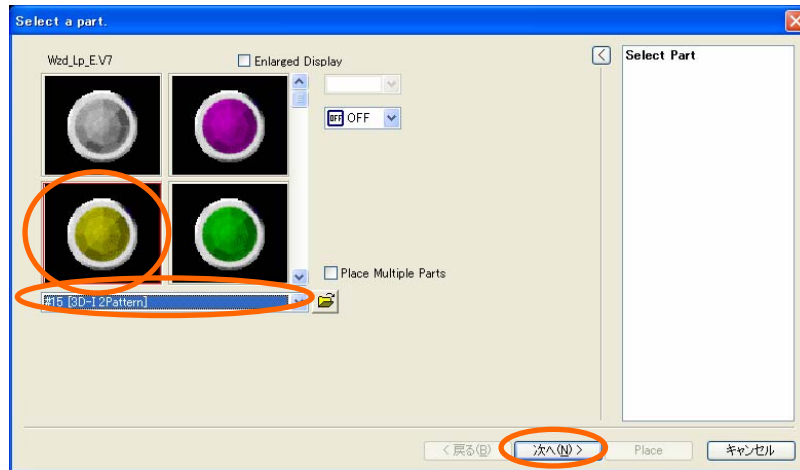


## 3) [Style Setting]



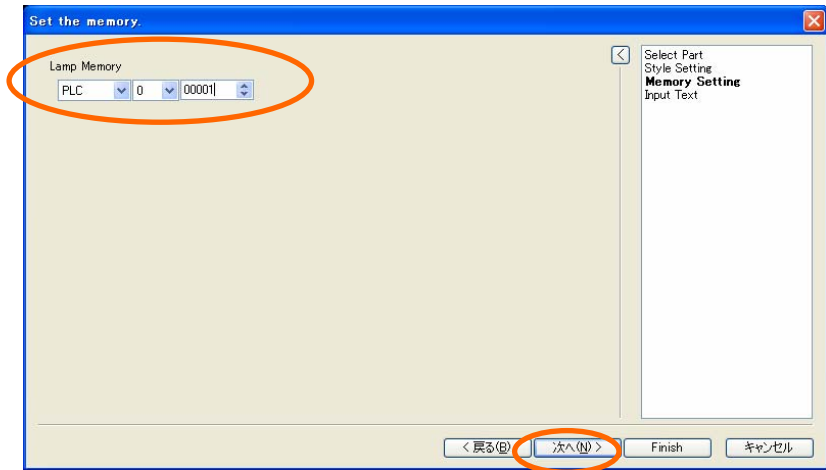
Click [Next]

## 2) [Select Part]



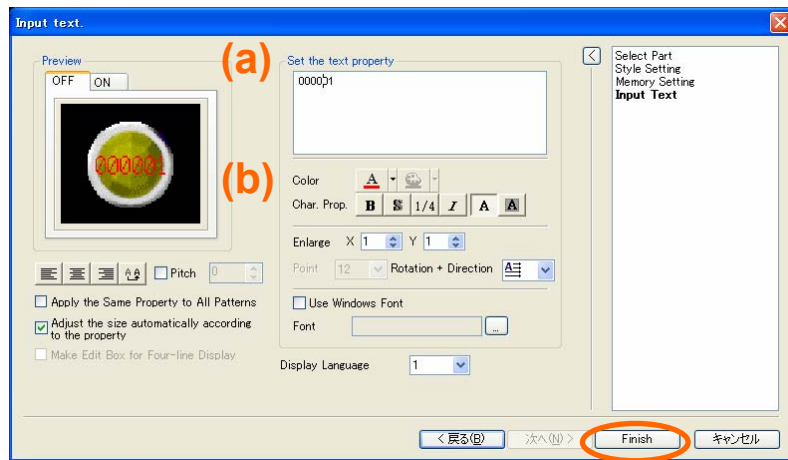
Select parts list > Select part > Click [Next]

## 4) [Memory Setting]



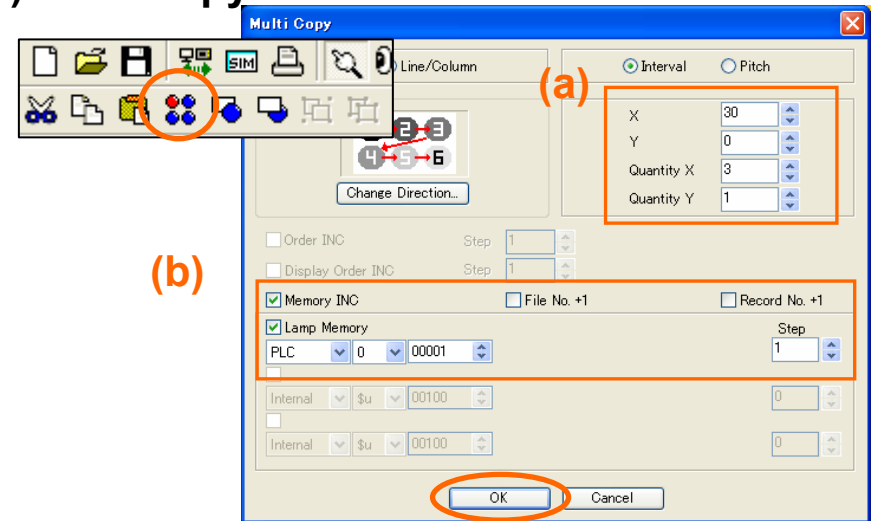
Set lamp memory > Click [Next]

## 5)[Input Text]

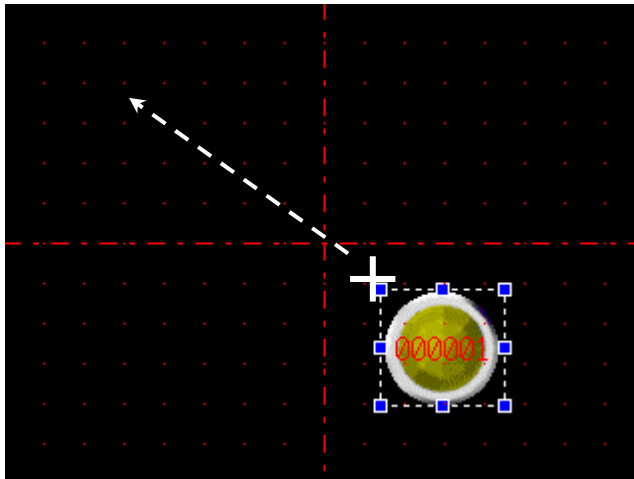


Enter text on lamp > Click [Place]

## 7) Multi-copy

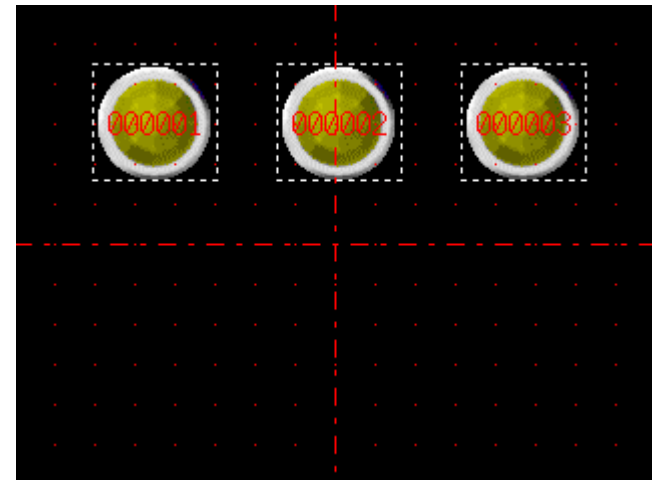


## 6) Placing a lamp



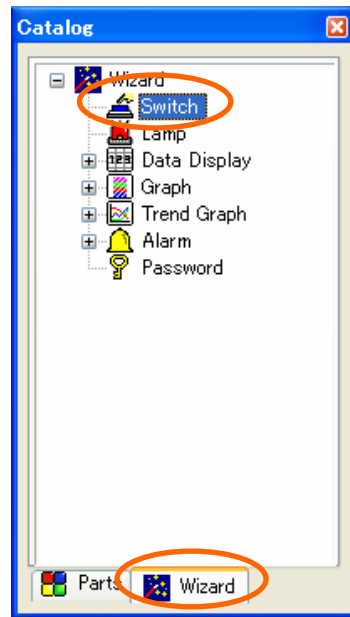
Place a lamp by dragging it

## 8) Placing multiple lamps



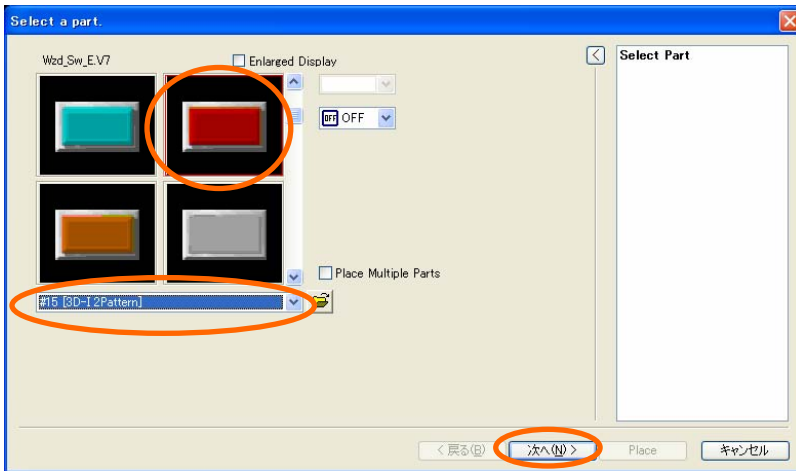
Multi-copy completed

## 1) Start “Wizard”



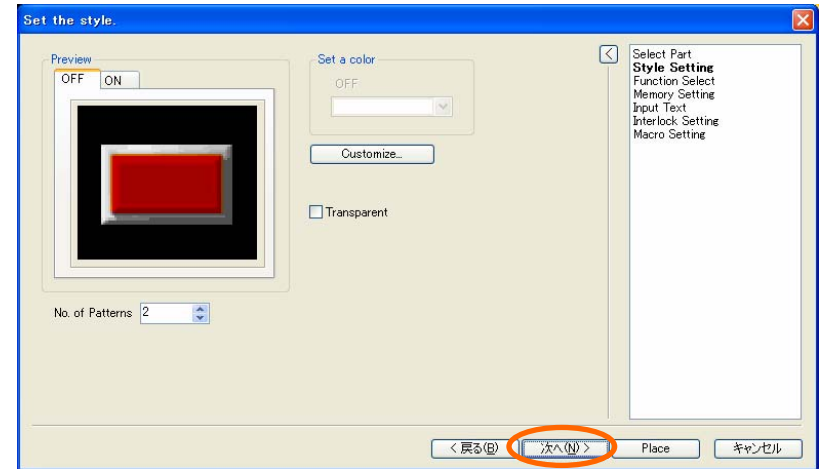
[Catalog View] > [Wizard]tab > [Switch]

## 2) [Select Part]



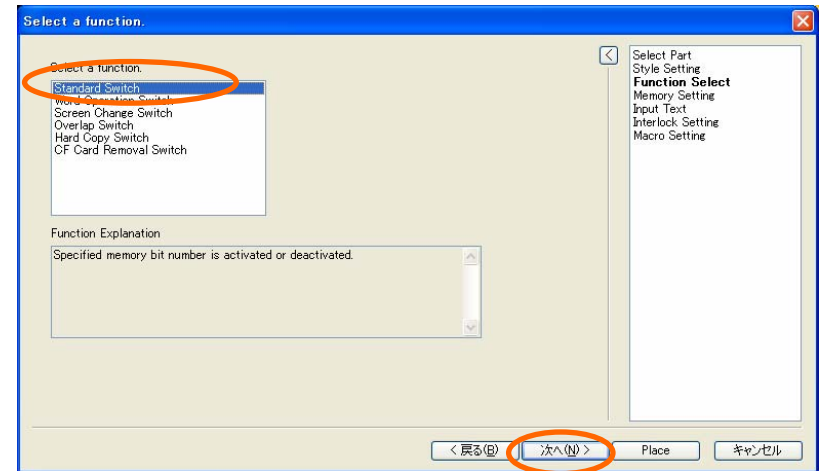
Select parts list > Select part > Click [Next]

## 3) [Style Setting]



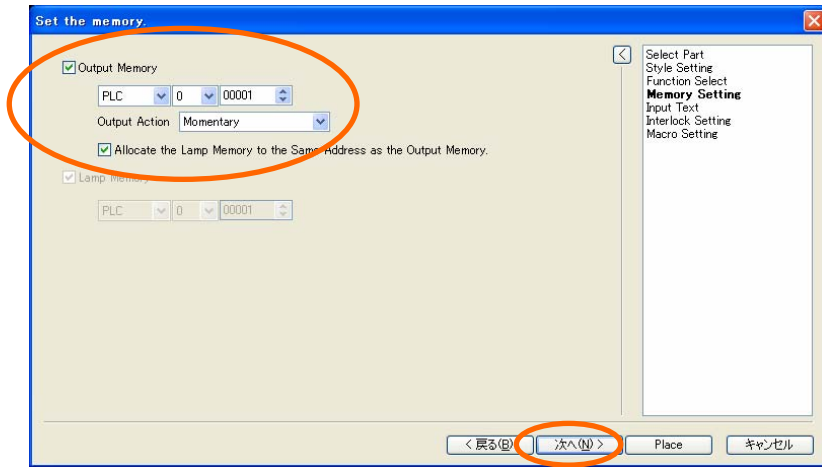
Click [Next]

## 4) [Function Select]



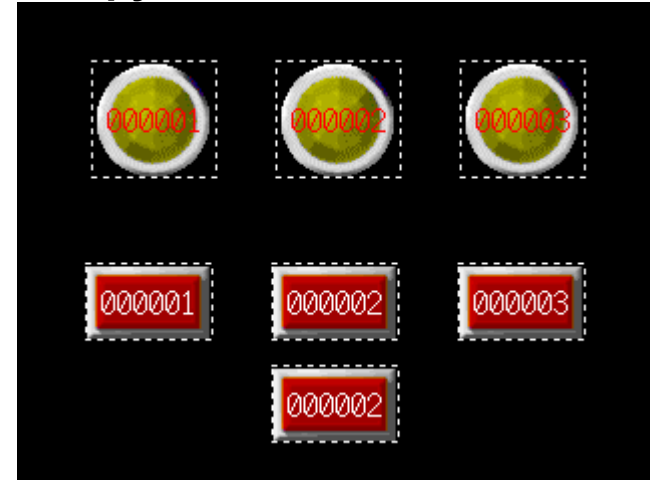
Select [Standard Switch] > Click [Next]

## 5) [Memory Setting]



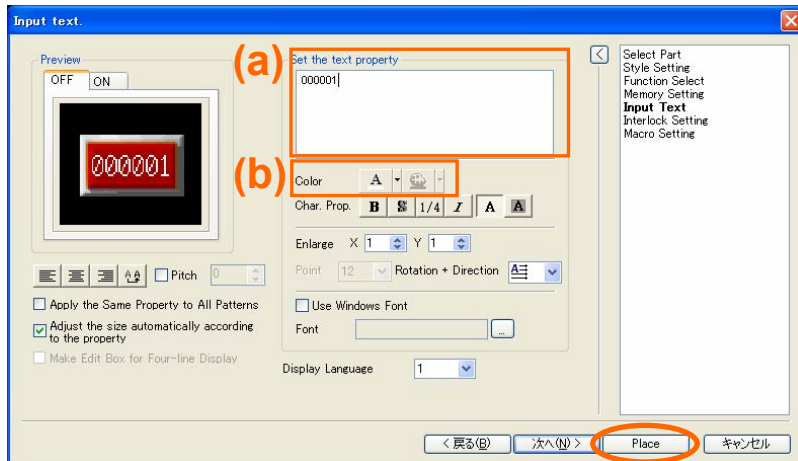
Set switch memory > Click [Next]

## 7) Multi-copy



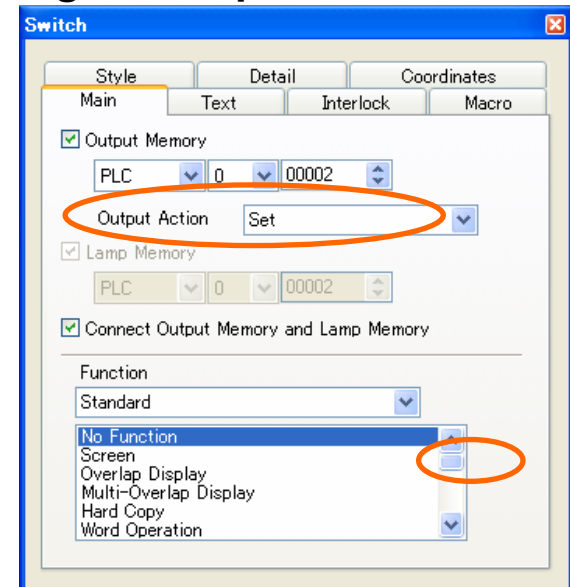
Placing 4 switches by multi-copy and copy

## 6) [Input Text]



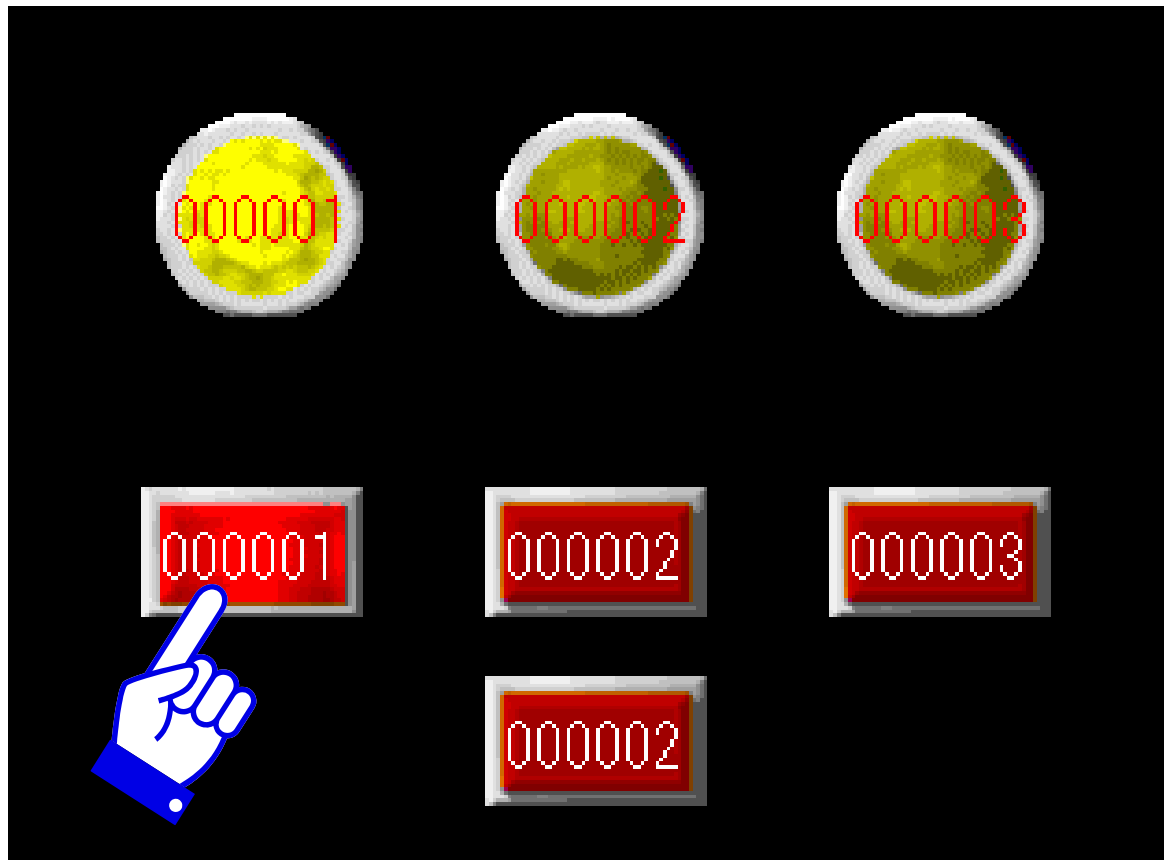
Enter text on switch > Click [Place]

## 8) Setting for Output Action



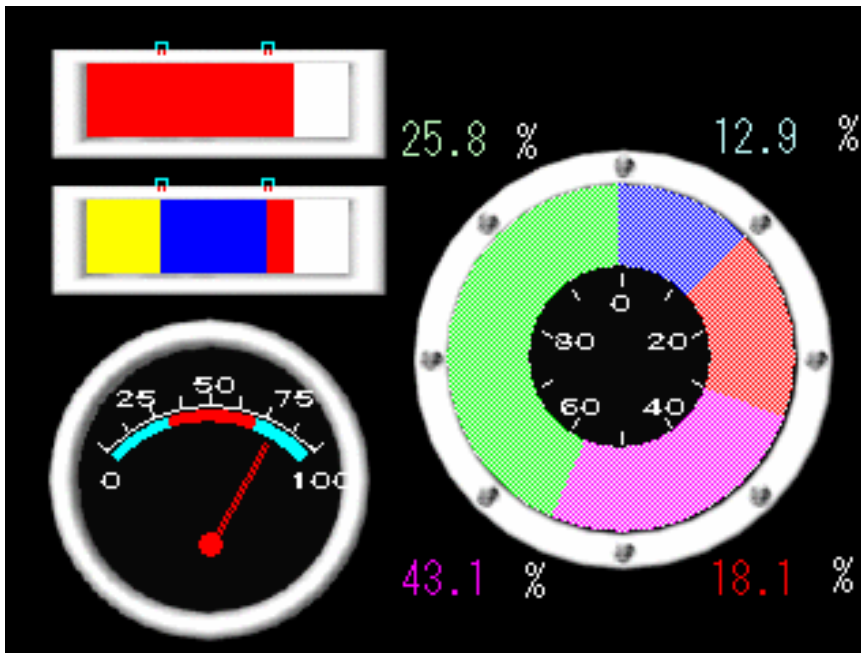
# Operation Check

Check the function of each switch with different output action.



### 3. How can I display the value in PLC register in graph in graph?

#### Completed Screen



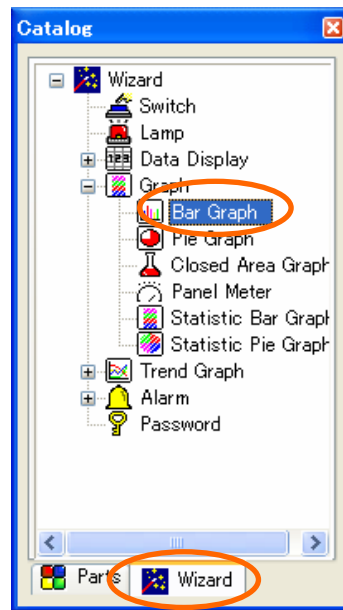
Visualizing numeric data in PLC register in graph format.

Graph can improve the visibility even more by using “Alarm” function to change the color of graph.

In this chapter, we will place a bar graph, a panel meter and a statistic pie graph.

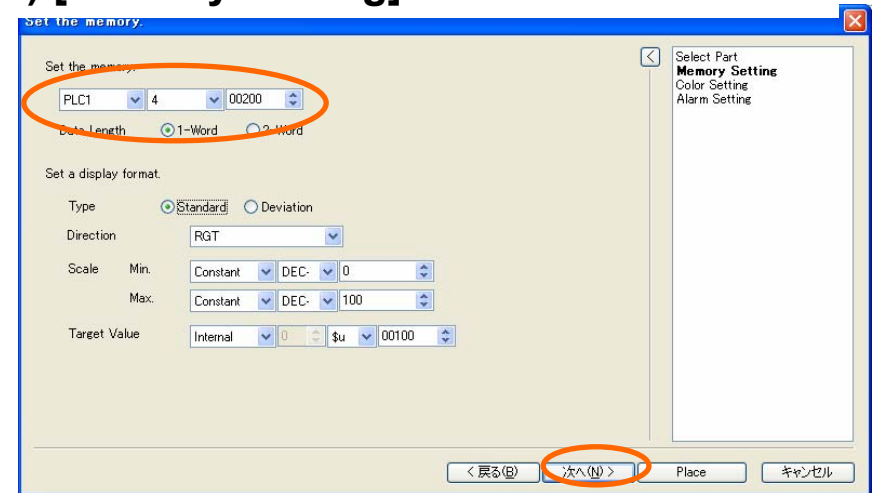
**Function used: Bar Graph (by Wizard)**  
**Panel Meter (by Wizard)**  
**Statistic Pie Graph (by Wizard)**

## 1) Start “Wizard”



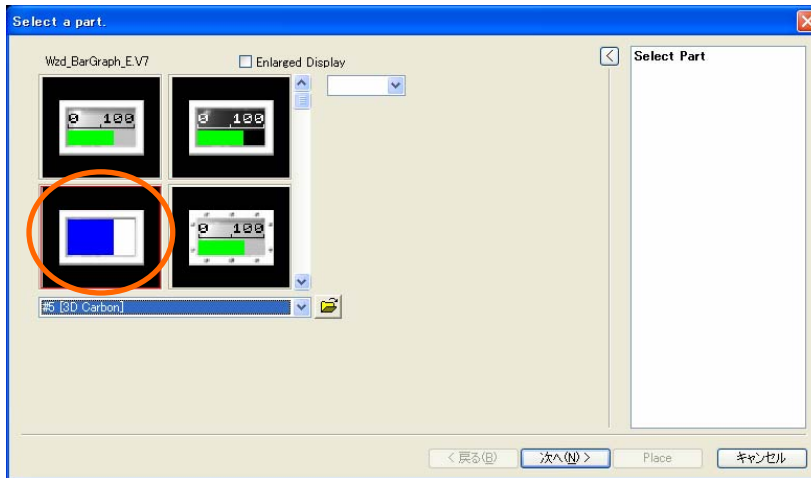
[Catalog View] > [Wizard] tab> [Graph] > [Bar Graph]

## 3) [Memory Setting]



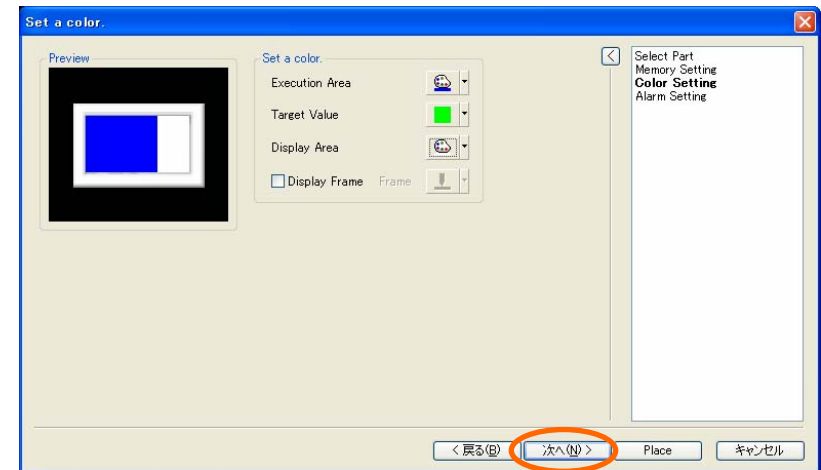
Set graph memory > Click [Next]

## 2) [Select Part]



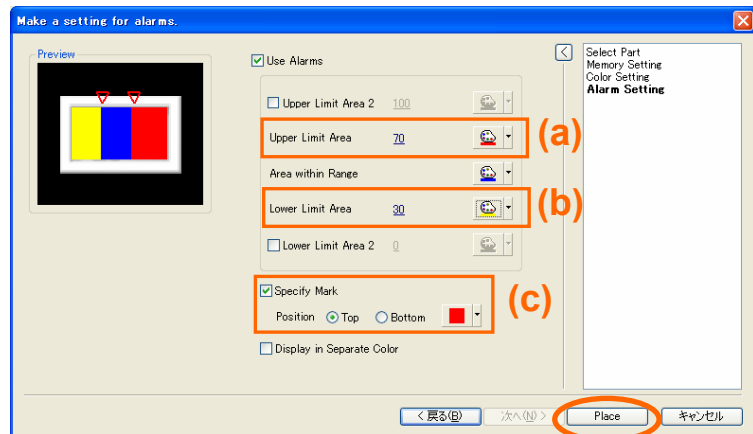
Select parts list > Select part > Click [Next]

## 4) [Color Setting]



Click [Next]

## 5) [Alarm Setting]



Set alarm > Click [Place]

(a) Upper Limit: 70 (Red)

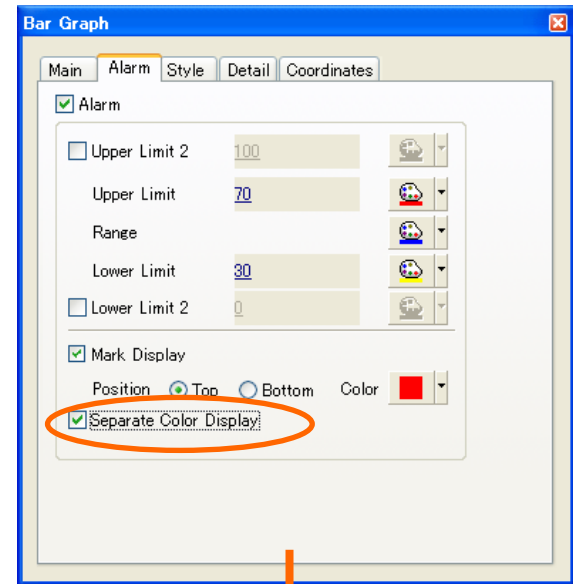
(b) Lower Limit: 30 (Yellow)

## 6) Copy bar graph



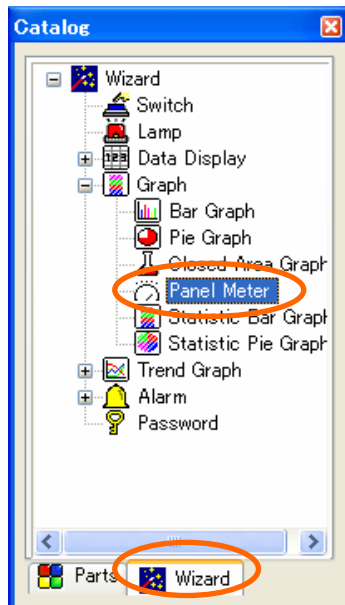
Copying the graph by copy & paste

## 7) Separate Color Display



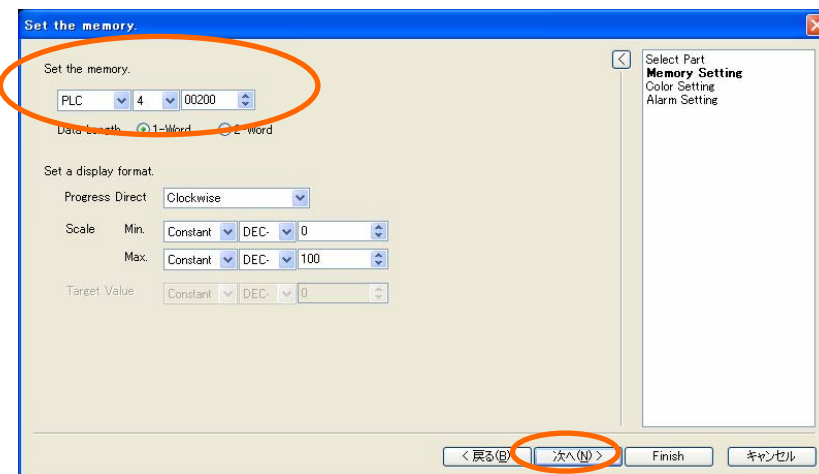


## 1) Start “Wizard”



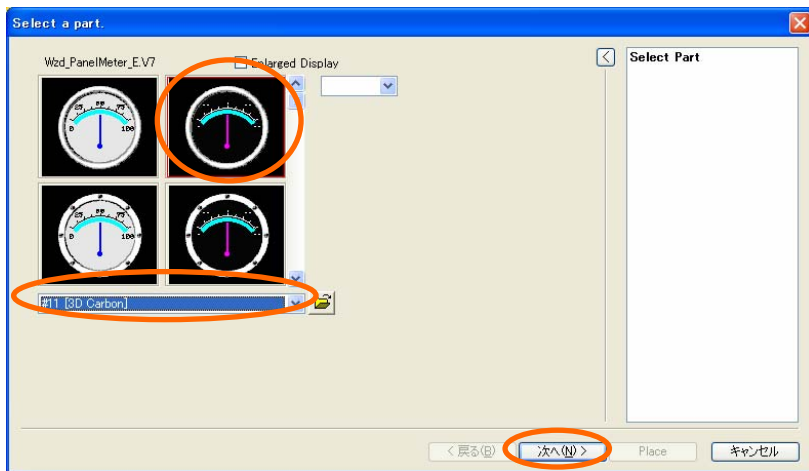
[Catalog View] > [Wizard] tab > [Graph] > [Panel Meter]

## 3) [Memory Setting]



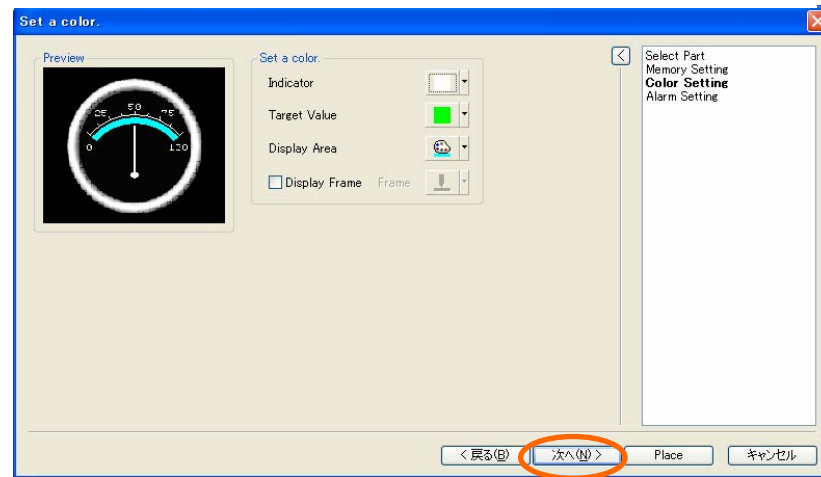
Set panel meter memory > Click [Next]

## 2) [Select Part]



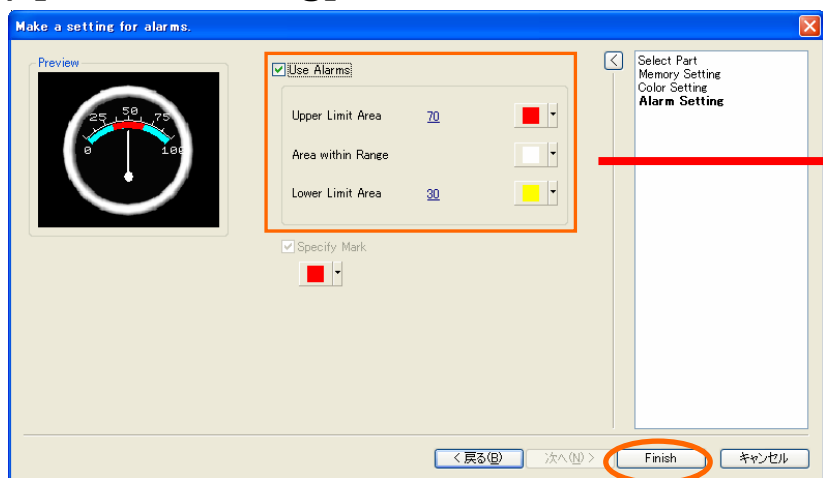
Select parts list > select part > Click [Next]

## 4) [Color Setting]

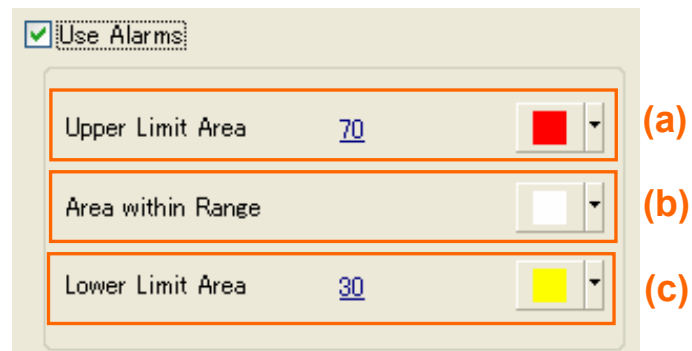


Change color for “Indicator” > Click [Next]

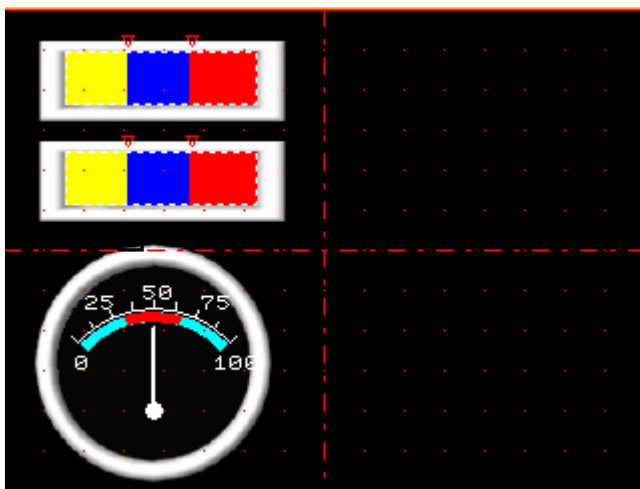
## 5) [Alarm Setting]



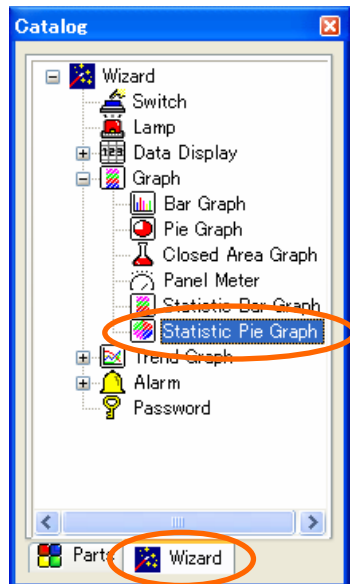
☒ Use Alarm > Click [Place]



## 6) Placing a panel meter

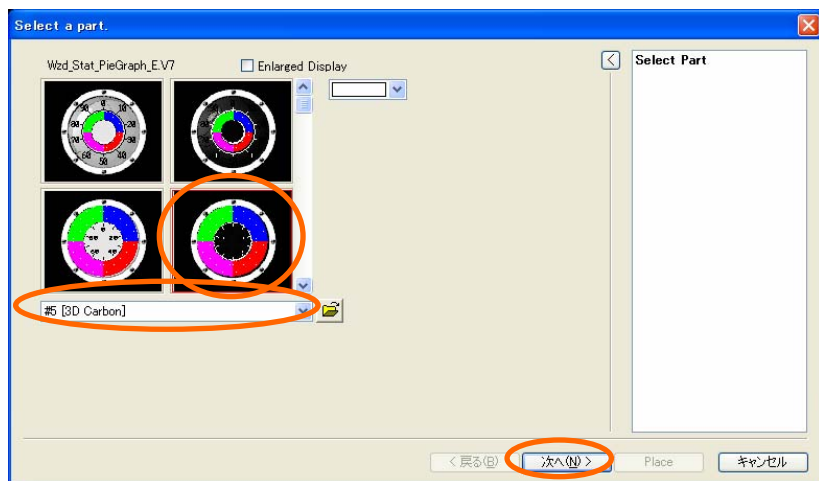


## 1) Start “Wizard”



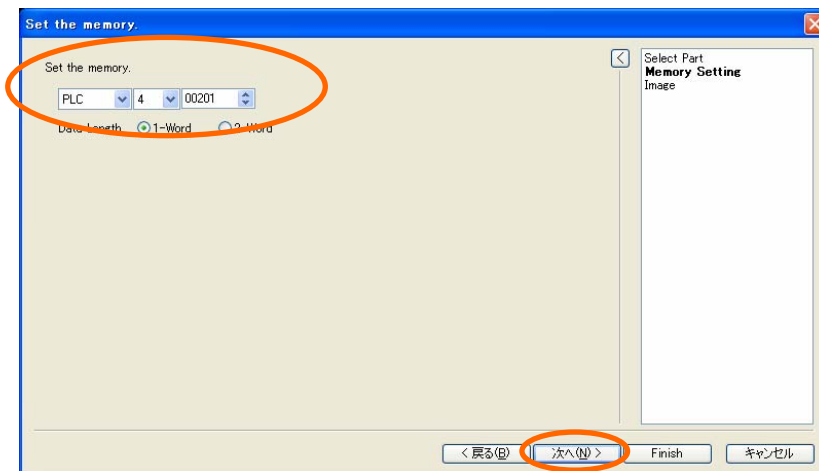
[Catalog View] > [Wizard] tab > [Graph]  
>[Statistic Pie Graph]

## 2) [Select Part]



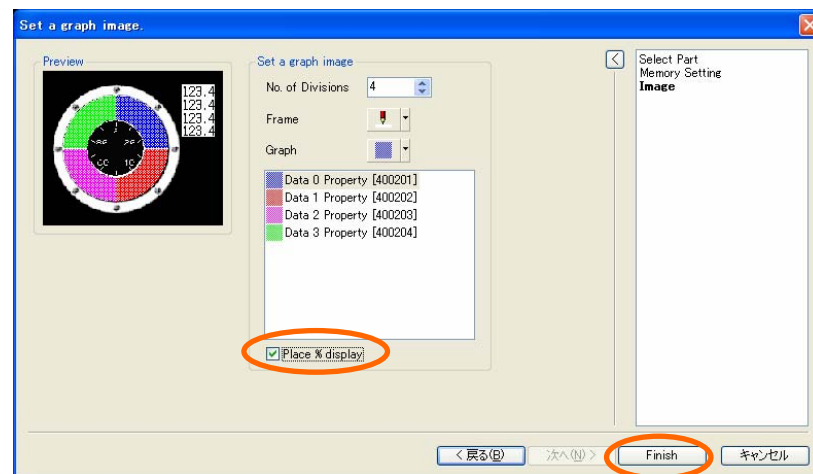
Select parts list > Select part > Click [Next]

## 3) [Memory Setting]



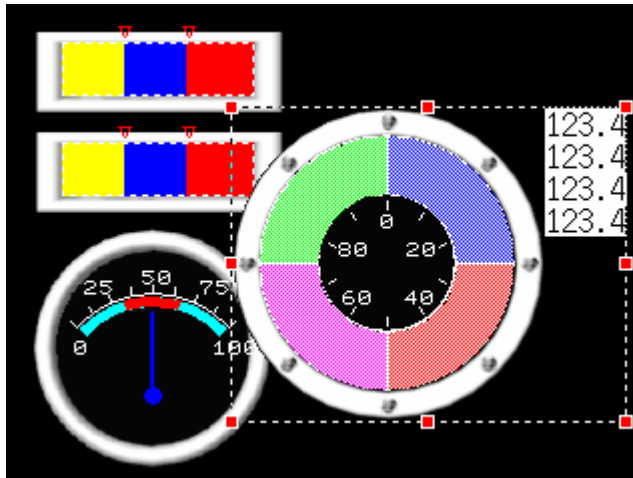
Set the top address of statistic pie graph memory  
> Click [Next]

## 4) [Image]

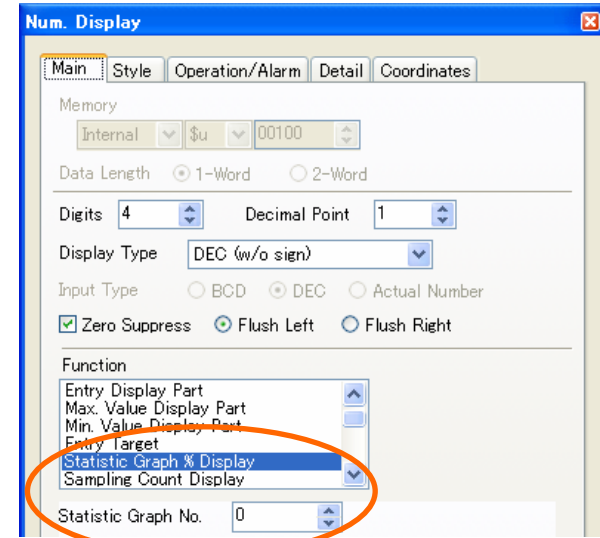


☒ Place % display > Click [Place]

## 5) Placing a statistic pie graph



## 7) % display

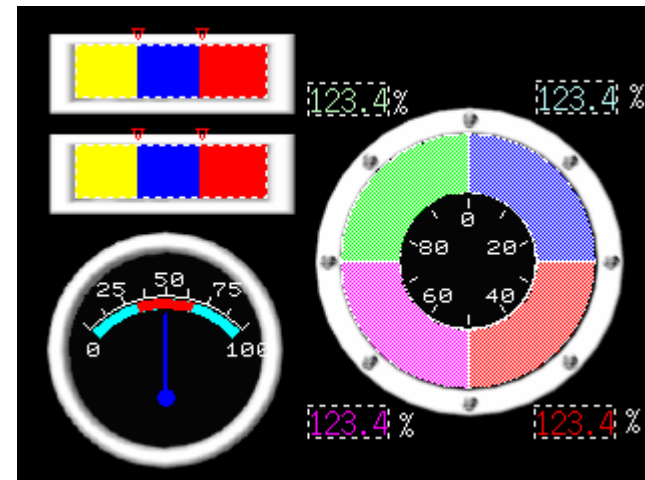


## 6) Link Cancel



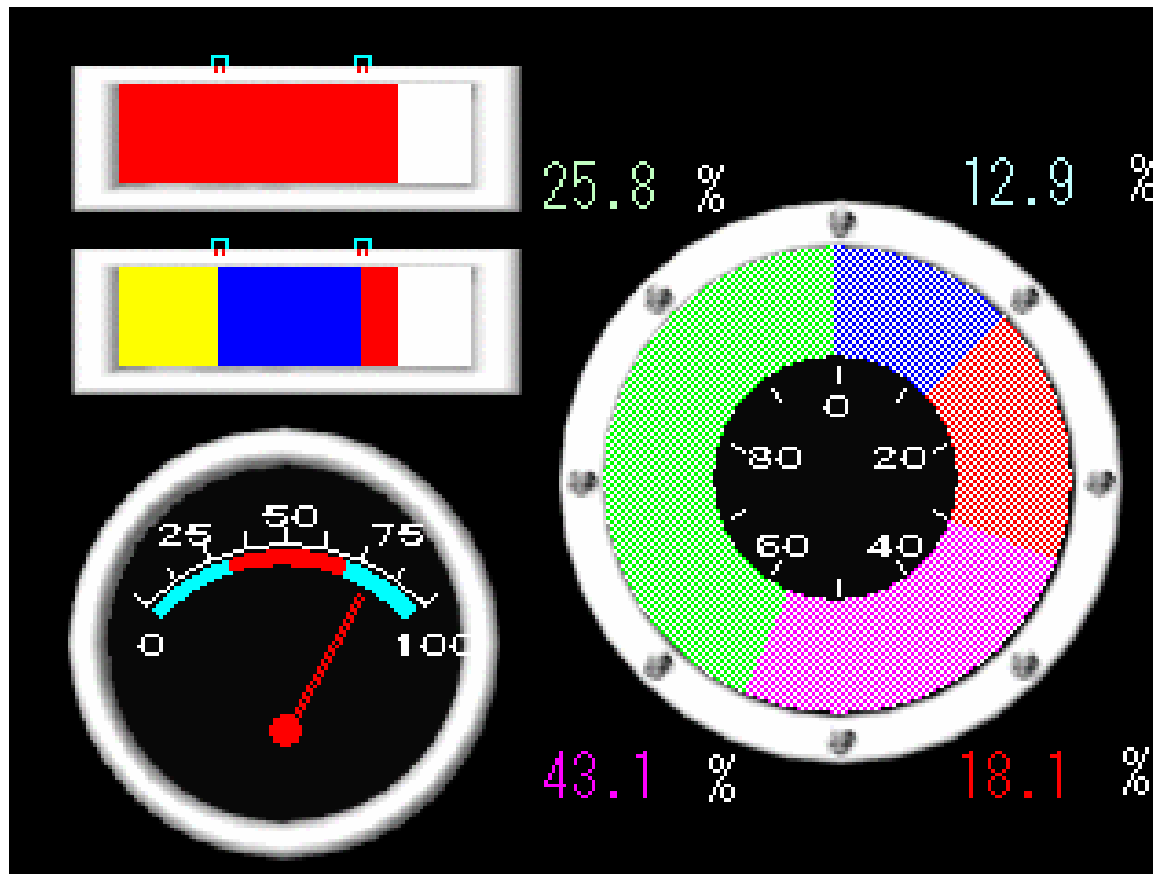
Right-click on graph > Select [Link Cancel]

## 8) Placing % displays



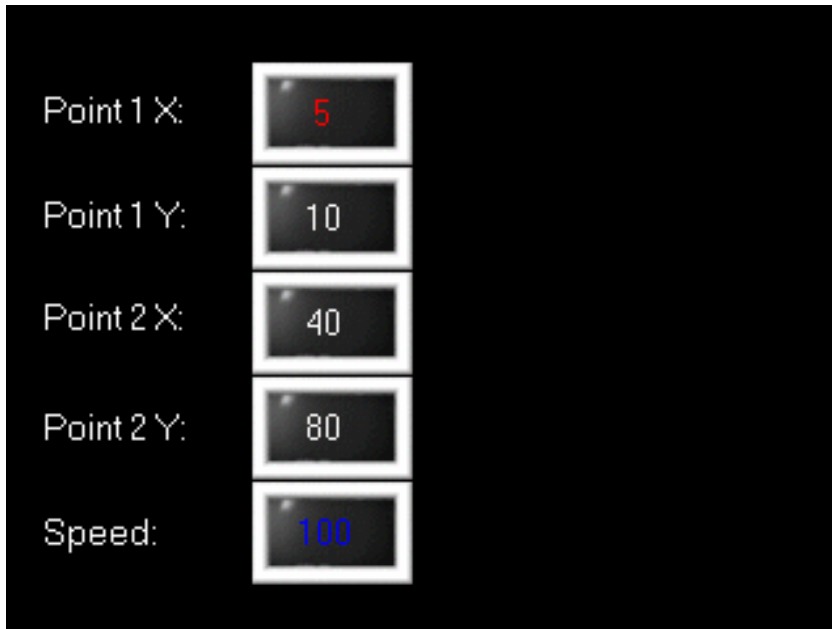
# Operation Check

Check how each graph displays by entering the value in PLC memory.



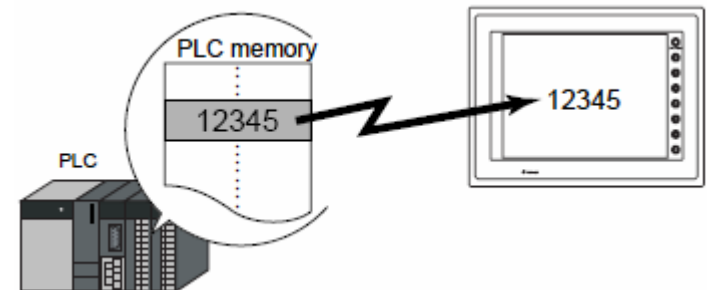
## 4. How can I display the value in PLC memory numerically?

### Completed screen

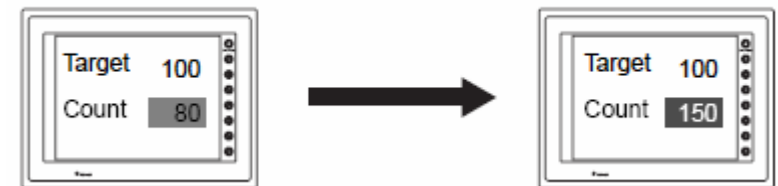


**Function used: Numerical Display (by Wizard)**

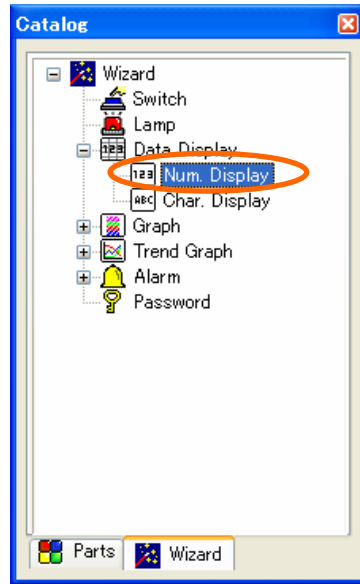
Displaying the value in PLC memory as numerical display on MONITOUCH.



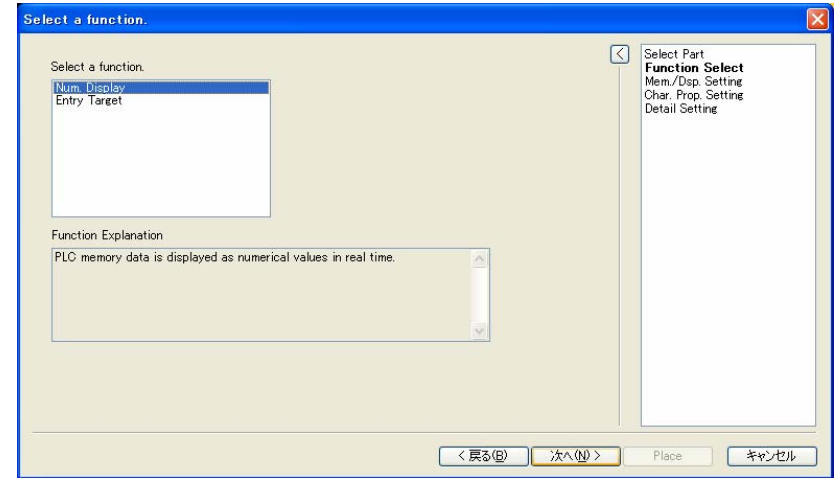
Alarm setting enables the display in different color, e.g. when exceeding a normal range.



## 1) Start “Wizard”



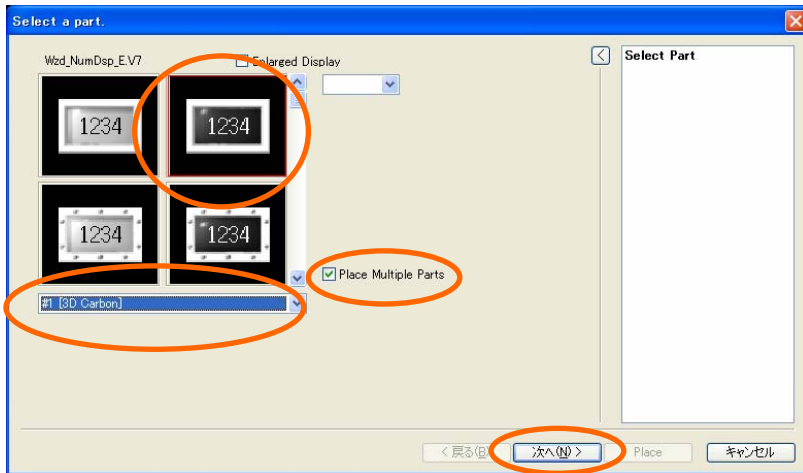
## 3) [Function Select]



[Catalog View] > [Wizard] tab > [Data Display]  
> [Num. Display]

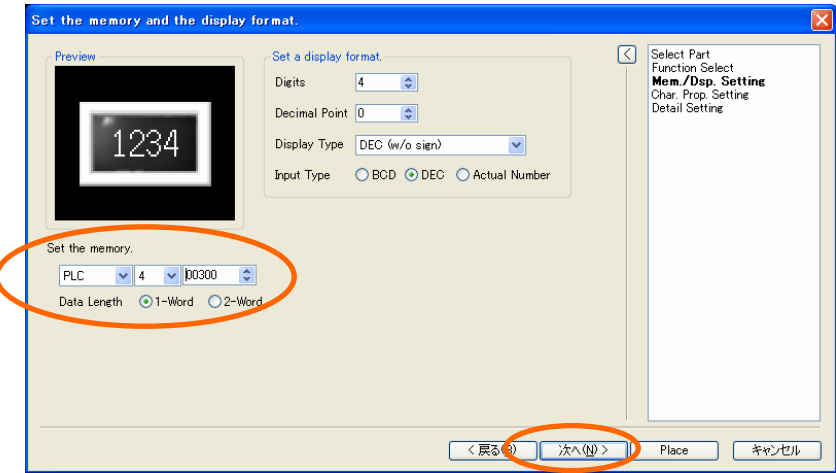
Select “Num. Display” > Click [Next]

## 2) [Select part]



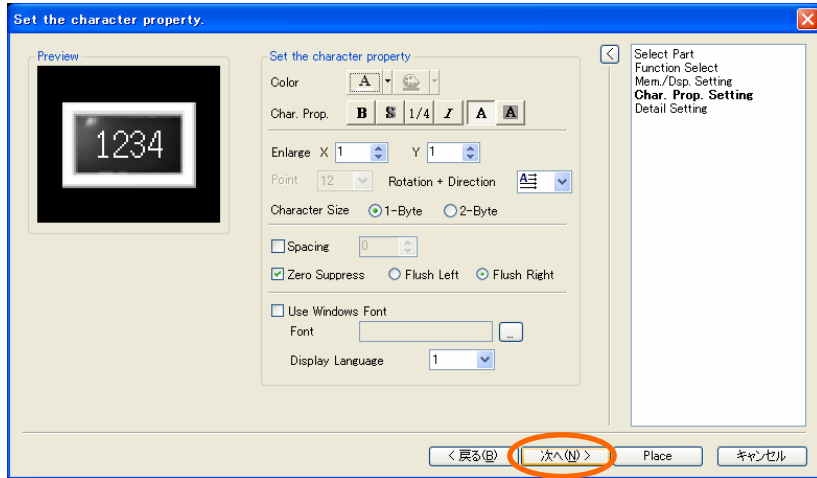
Select part > ☒ Place Multiple Parts > Click [Next]

## 4) [Mem./Dis. Setting]



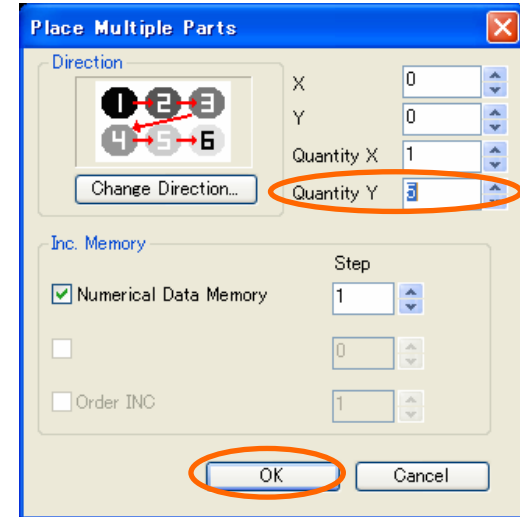
[Set the Memory] > Click [Next]

## 5) [Char. Prof. Setting]



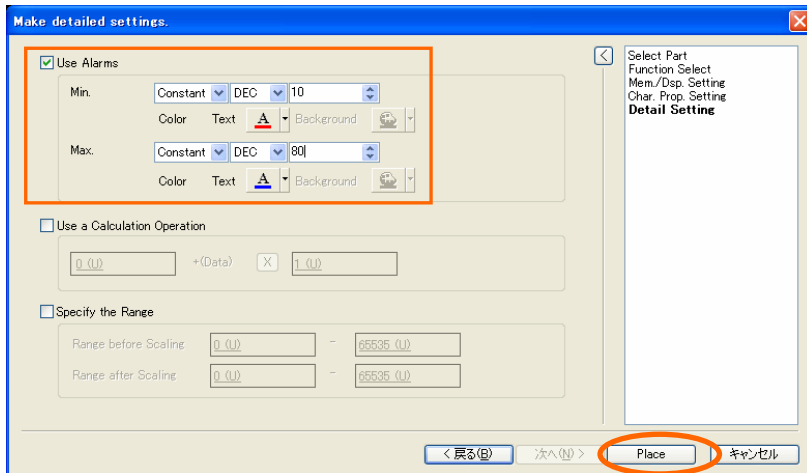
Click [Next]

## 7) [Place Multiple Parts]



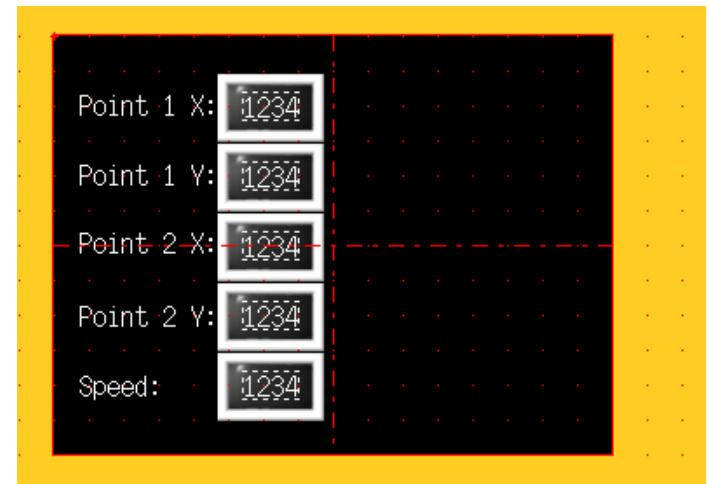
Set [Quantity] and [Inc. Memory] > Click [OK]

## 6) [Detail Setting]



[☒ Use Alarm] > [Max]/[Min] setting > Click [Place]

## 8) Num. Display and text placing

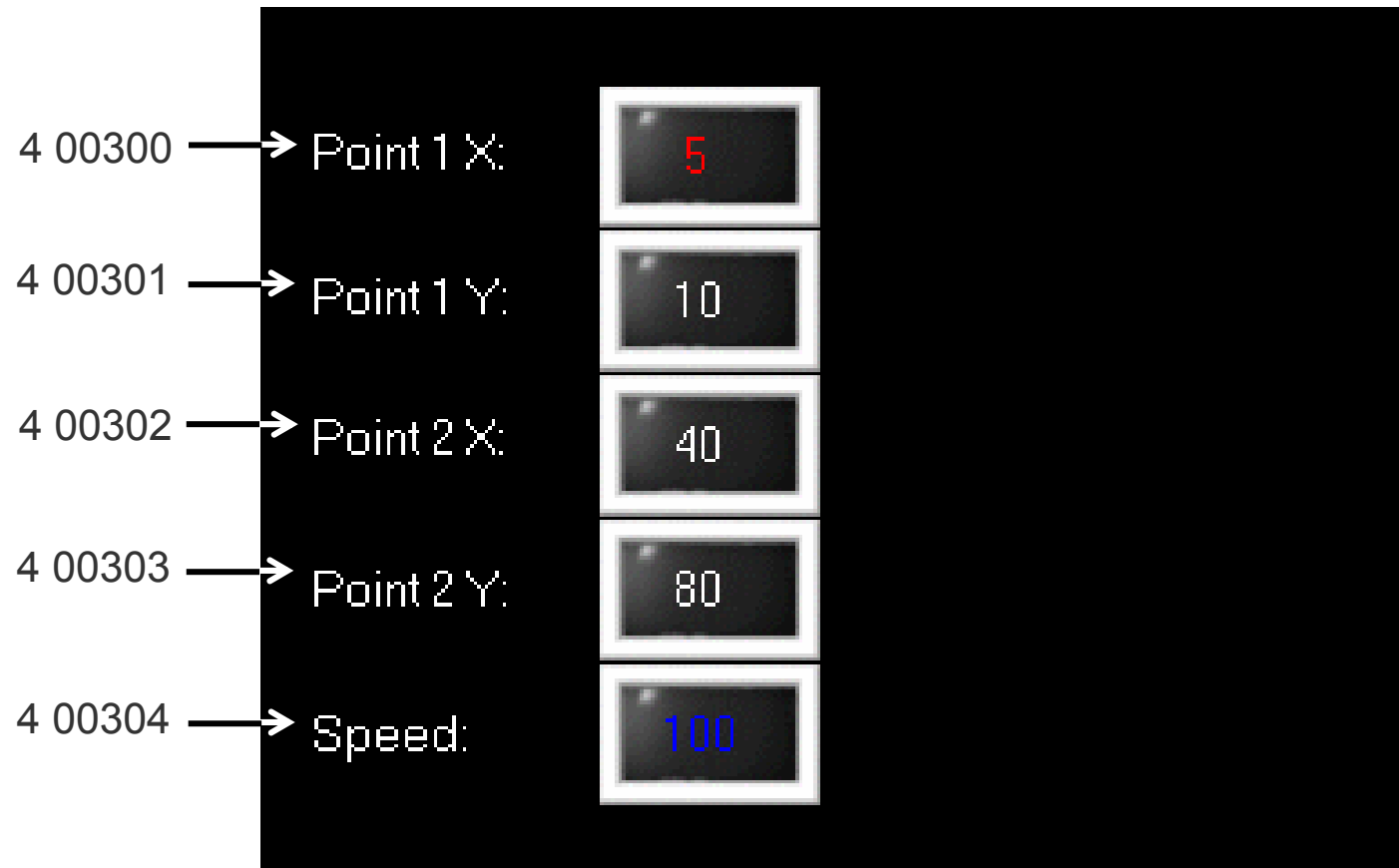


Place part > Place text



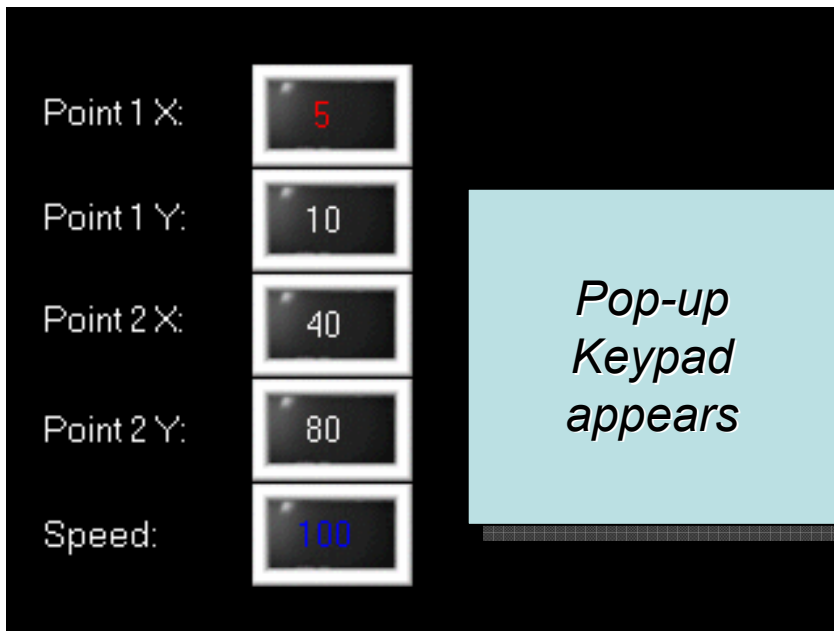
# Operation Check

Check the display on MONITOUCH by changing the value in PLC memory 4 00300 to 4 00304.



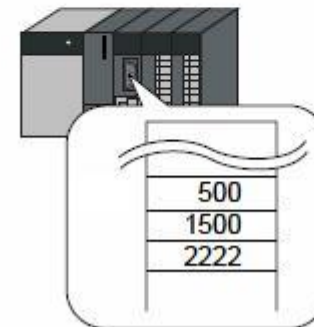
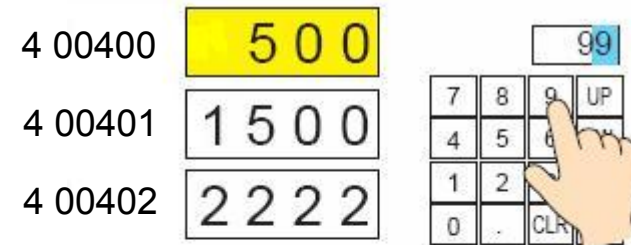
## 5. How can I change the value in PLC memory from MONITOUCH?

### Completed screen

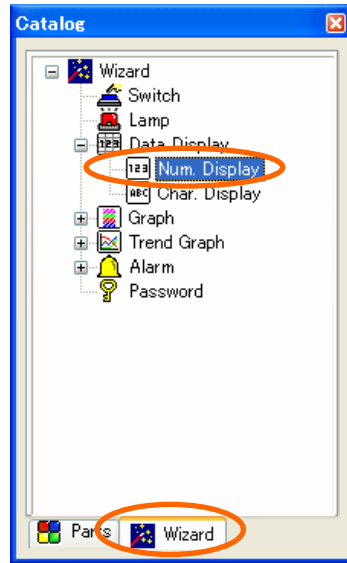


Function used: Entry Mode (by Wizard)

Entering the value directly to the PLC memory by using keypad on MONITOUCH.

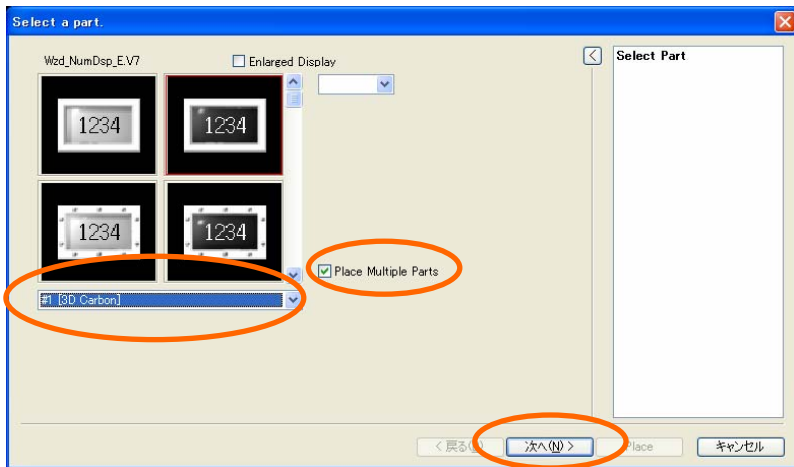


## 1) Start “Wizard”



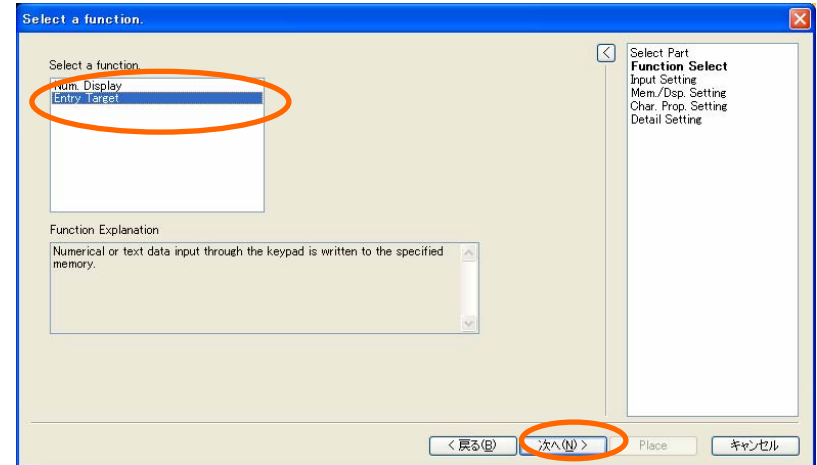
[Catalog View] > [Wizard] tab > [Data Display]  
> [Num. Display]

## 2) [Select part]



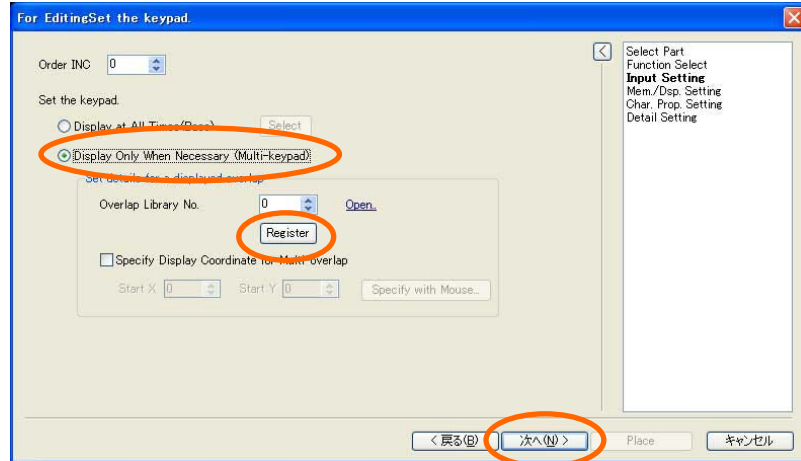
Select part > [☒ Place Multiple Parts] > Click [Next]

## 3) [Function Select]



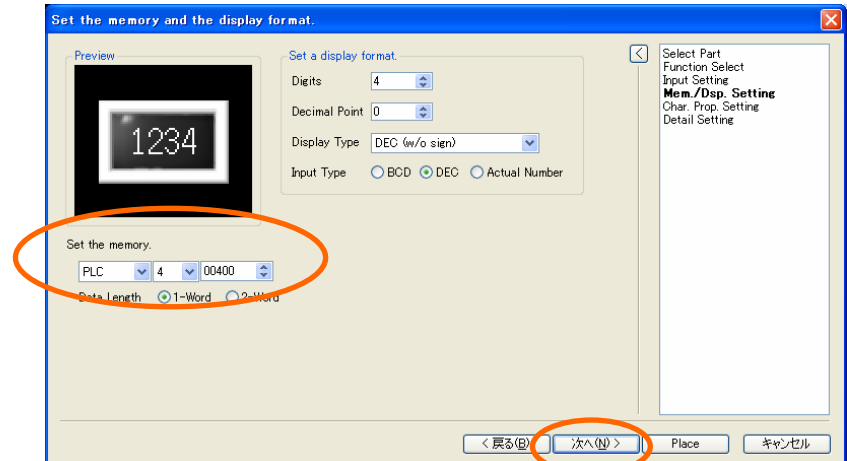
Select “Entry Target” > Click [Next]

## 4-1) [Input Setting]



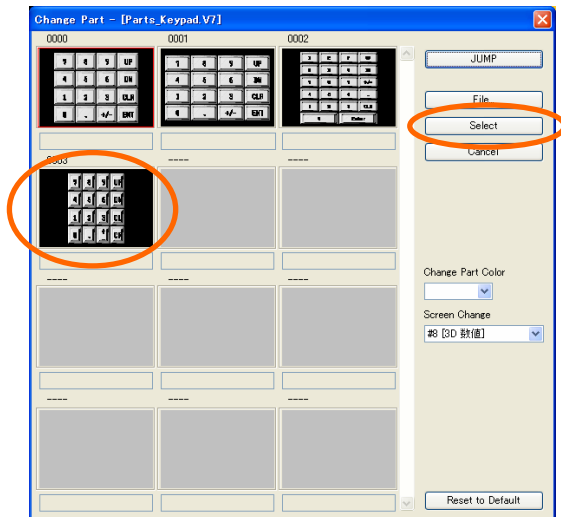
“Display only when Necessary” > “Register”

## 5) [Mem./Dis. Setting]



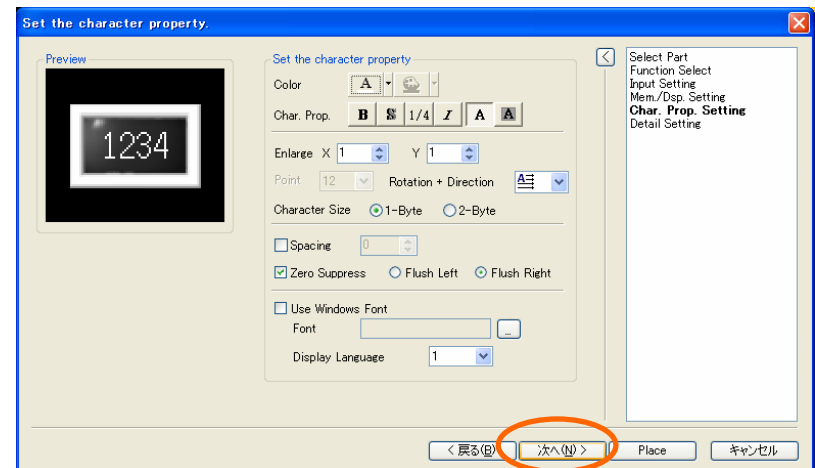
Set the Memory > Click [Next]

## 4-2) [Input Setting] (“Select” button)



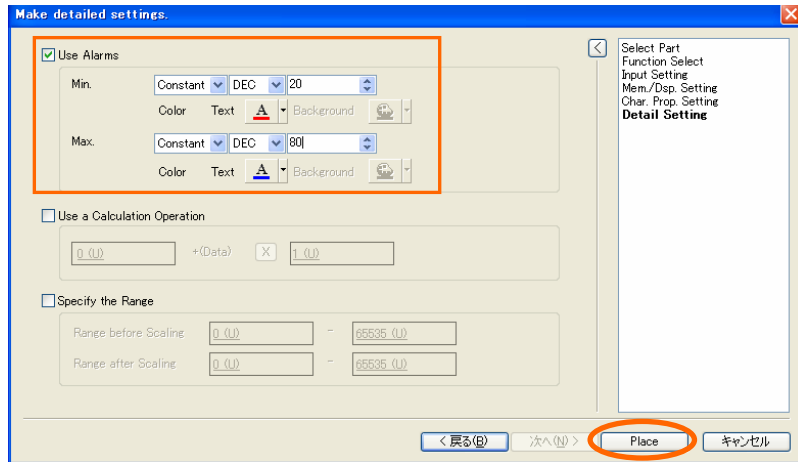
Click “Select” button > Select keypad part  
> Click [Next]

## 6) [Char. Prop. Setting]



Click [Next]

## 7) [ Detail Setting ]



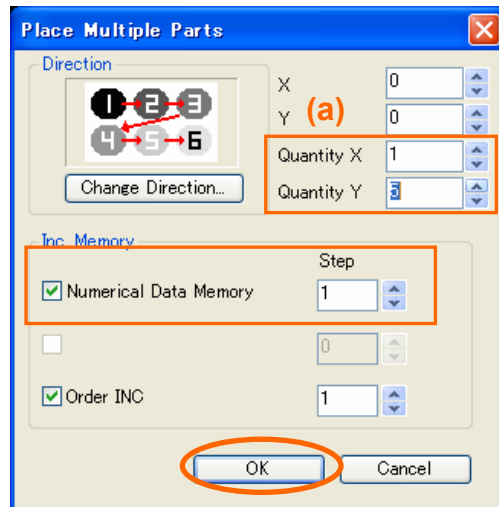
[☒ Use Alarm] > [Max]/[Min] setting > Click [Place]

## 9) Place parts



Place parts on the screen

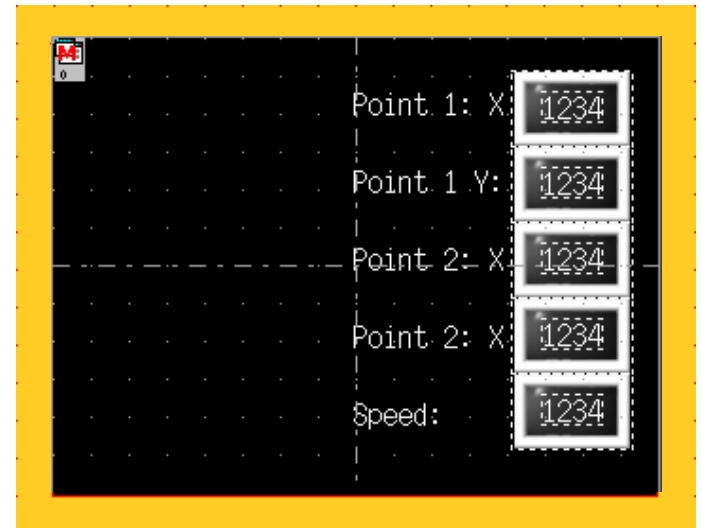
## 10) Position adjustment and text placement



(a) Quantity X: 1  
Quantity Y: 5

(b) ☒ Numerical  
Data Memory : 1

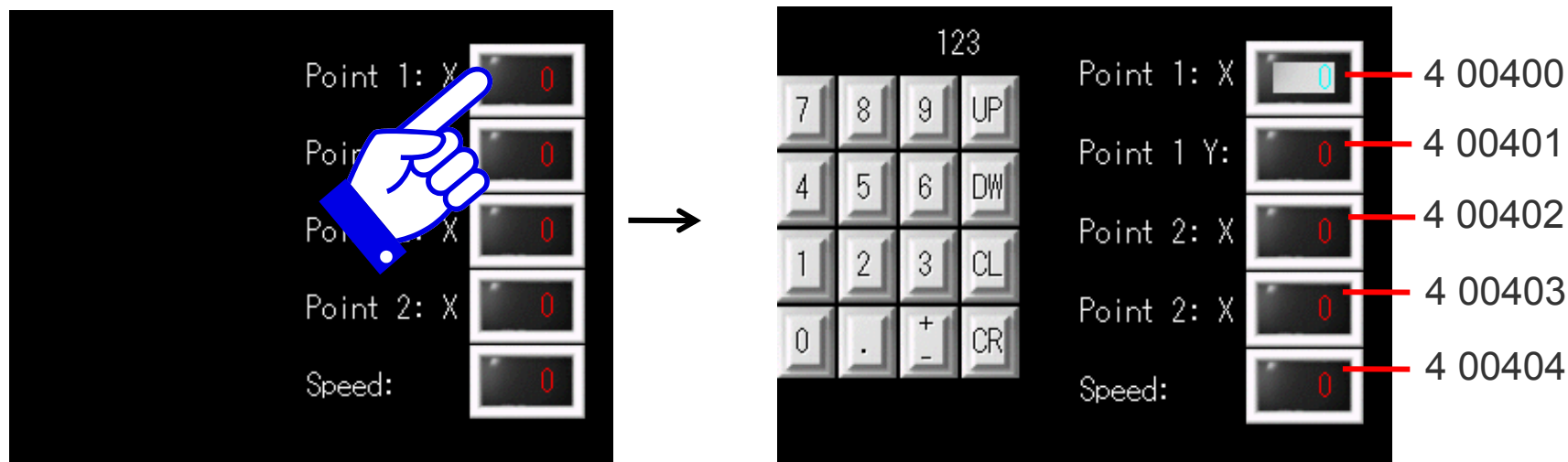
Set [Quantity] > [OK]



Adjust the parts position > Place texts

# Operation Check

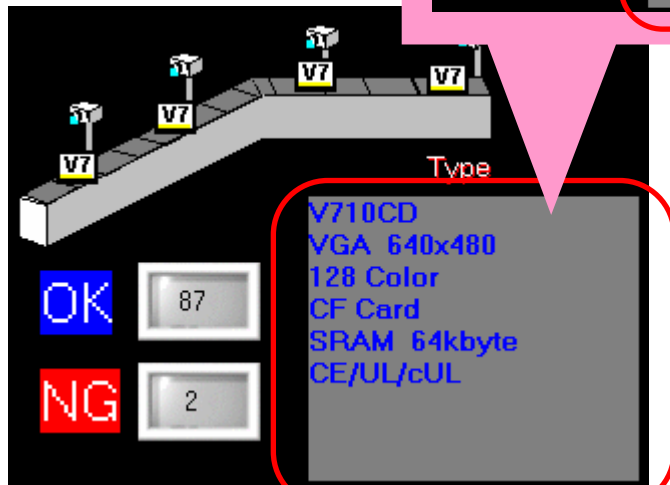
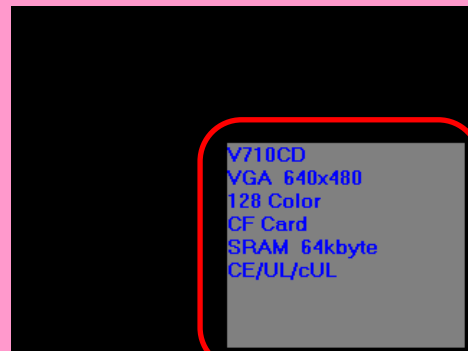
Let's try to enter the value using a keypad.



## 6. How can I display the message?

### Completed screen

Creating this part



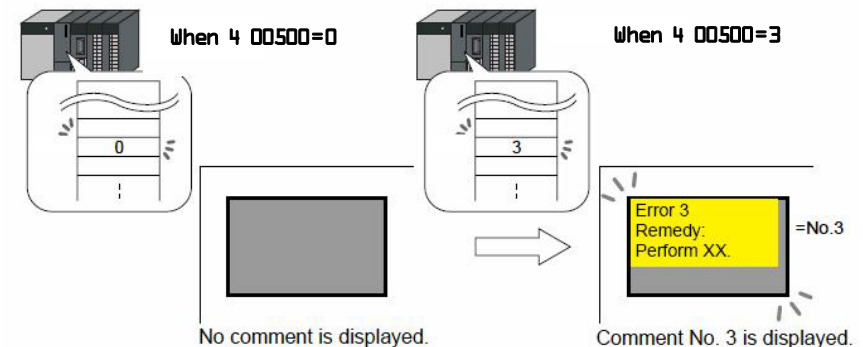
Function used: Comment Display

Registering the messages beforehand and display them according to the value in PLC memory.

Comment editing

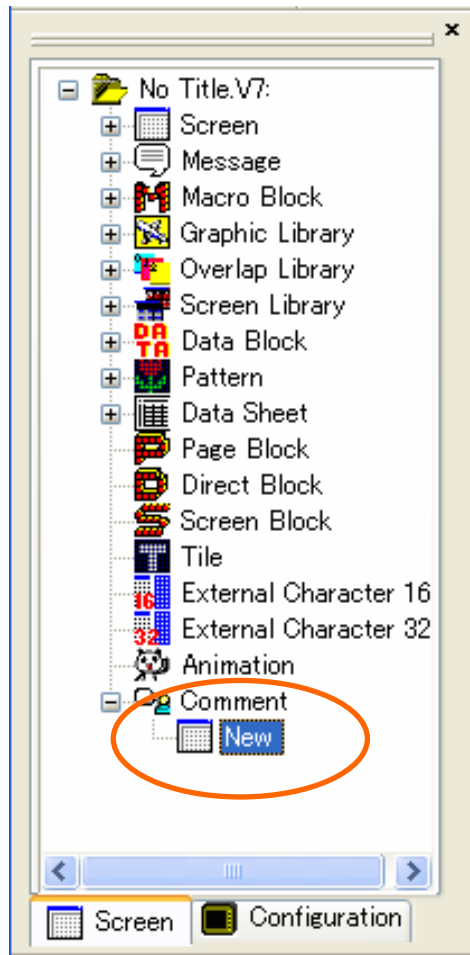
No.1	Error 1
No.2	Error 2
No.3	Error 3 Remedy: Perform XX.
No.4	Error 4

1) Linking the message and PLC memory beforehand...



2) Enter the value to PLC memory and the corresponding message is prompted.

## 1) Project View



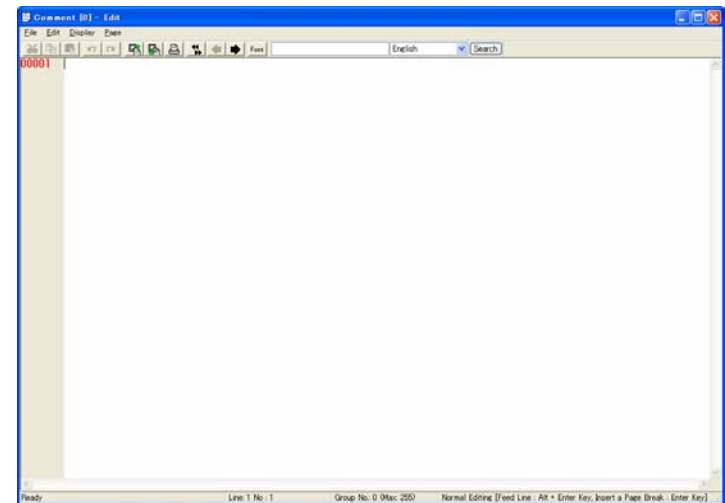
[Project View] > [Screen] tab > [Comment]  
> [New]

## 2) Selecting “Group No.”



Group “0” > Click [OK]

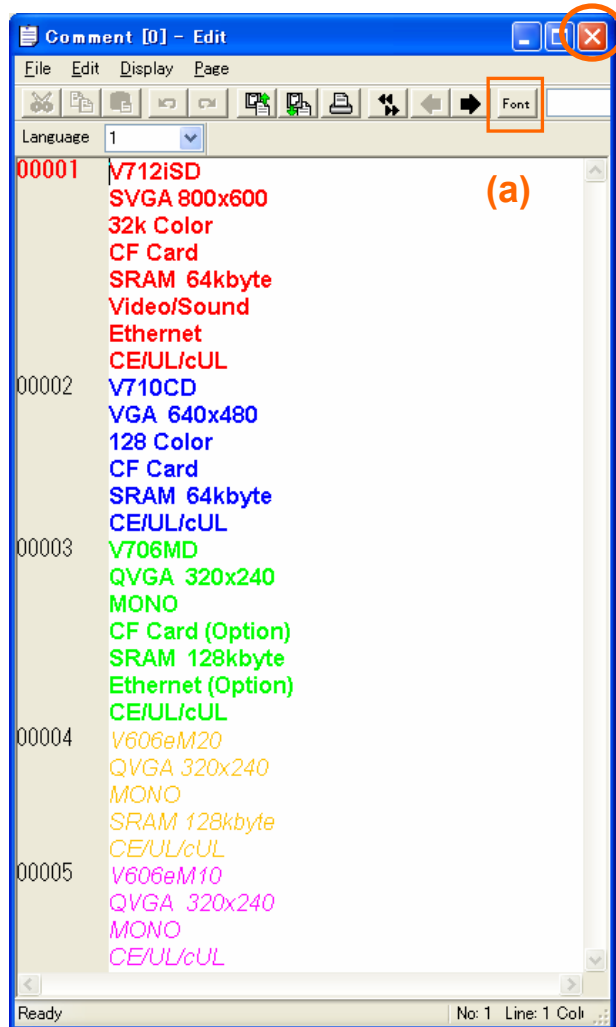
## 3) Open [Comment Edit] dialog



[Comment Edit] dialog is prompted.



## 4) Edit Comment



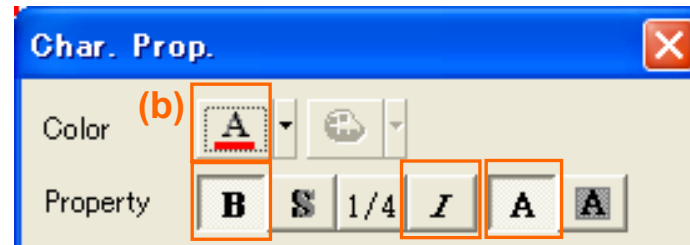
Edit "Comment"

> Click [X] button to close the dialog

4-1) Editing "Comment" as follows:

<b>Comment 1:</b> V712iSD SVGA 800x600 32k Color CF Card SRAM 64kbyte Video/Sound Ethernet CE/UL/cUL	<b>Comment 3:</b> V706MD QVGA 320x240 MONO CF Card (Option) SRAM 128kbyte Ethernet (Option) CE/UL/cUL
<b>Comment 2:</b> V710CD VGA 640x480 128 Color CF Card SRAM 64kbyte CE/UL/cUL	<b>Comment 4:</b> V606eM20 QVGA 320x240 MONO SRAM 128kbyte CE/UL/cUL
<b>Comment 5:</b> V606eM10 QVGA 320x240 MONO CE/UL/cUL	

4-2) [Font] setting (Click (a))



(c)

(d)

(e)

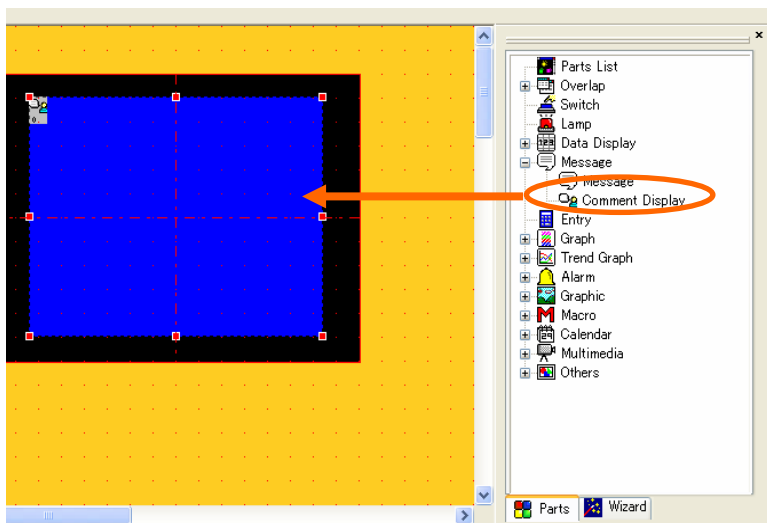
(b) Color

(c) Bold

(d) Italic

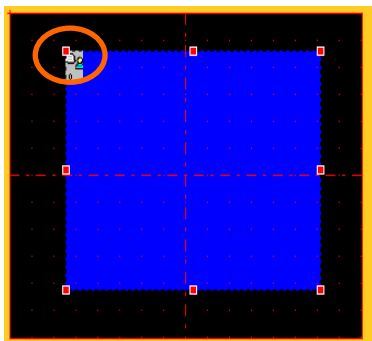
(e) Transparent

## 5) Place “Comment Display”

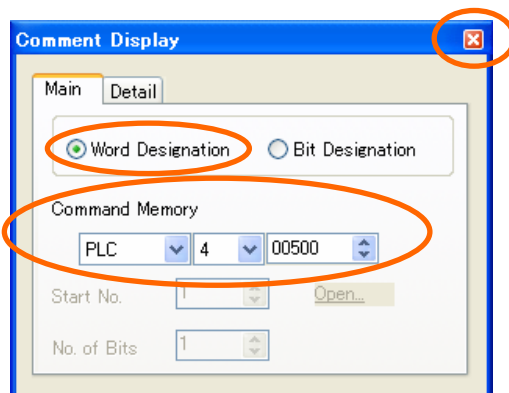


[Catalog View] > [Message] > [Comment Display]  
> Drag

## 6) “Comment Display” setting

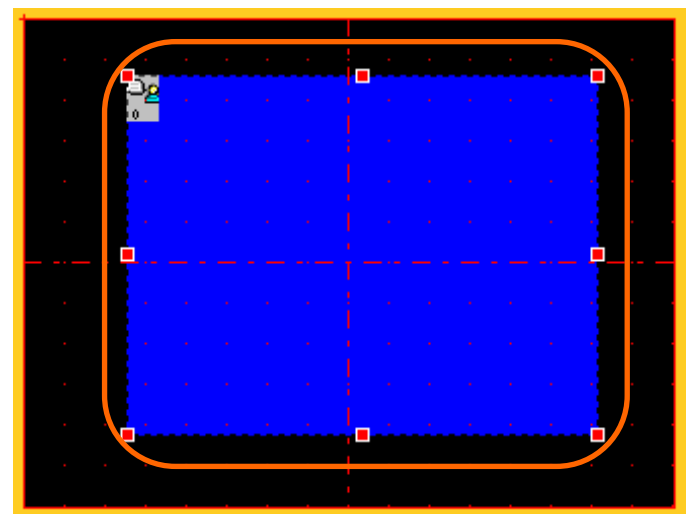


Double-click the icon  
> [Comment Display]  
dialog prompted

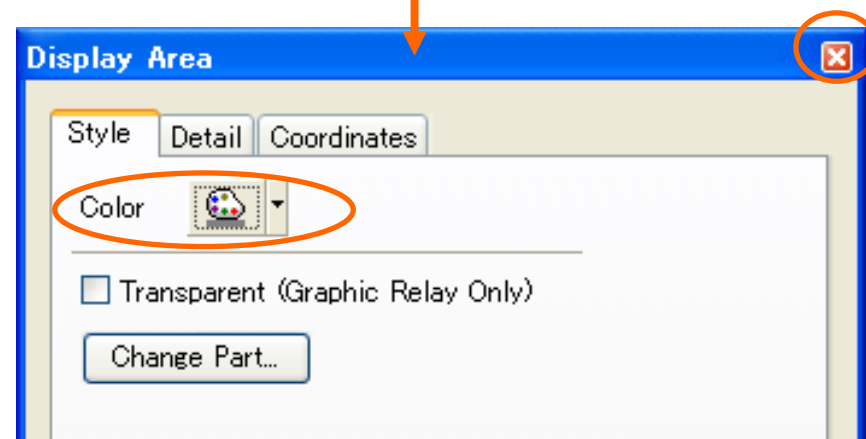


Select [Word Designation]  
> Set [Command Memory]  
Command Memory : 4 00500

## 7) “Display Area” dialog

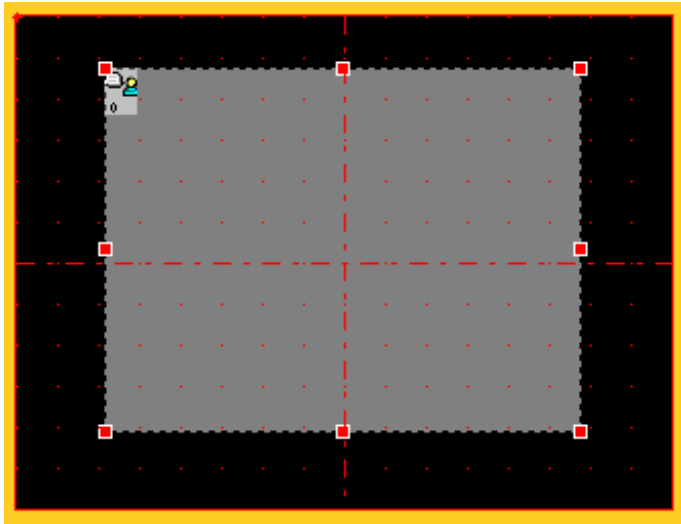


Double-click “Display Area”  
> [Display Area] dialog prompted.



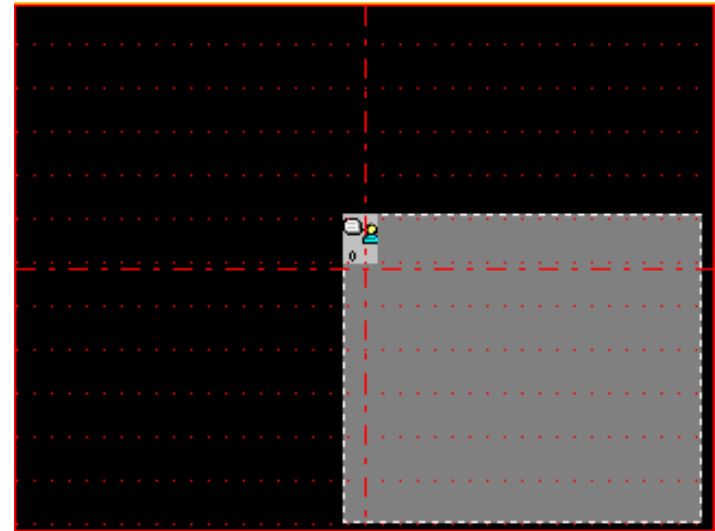
Change [Color]

## 8) Change “Grid”

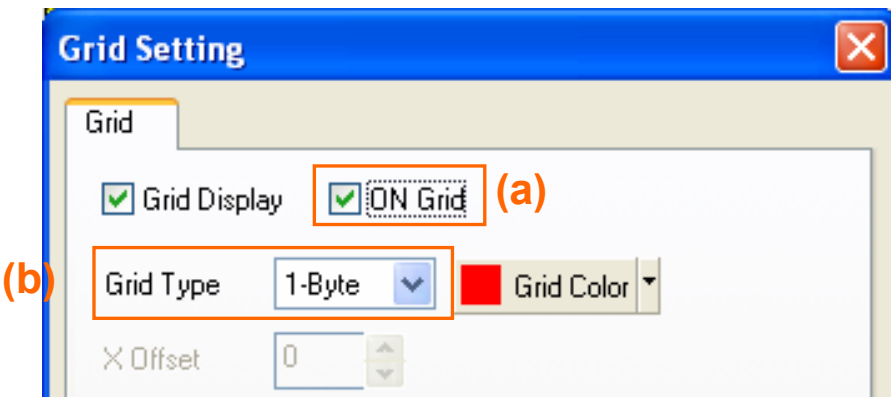


Right-click > [Grid]> [Grid Setting]> [OK]

## 9) Adjust “Display Area” size



Adjust the area to include 8 lines

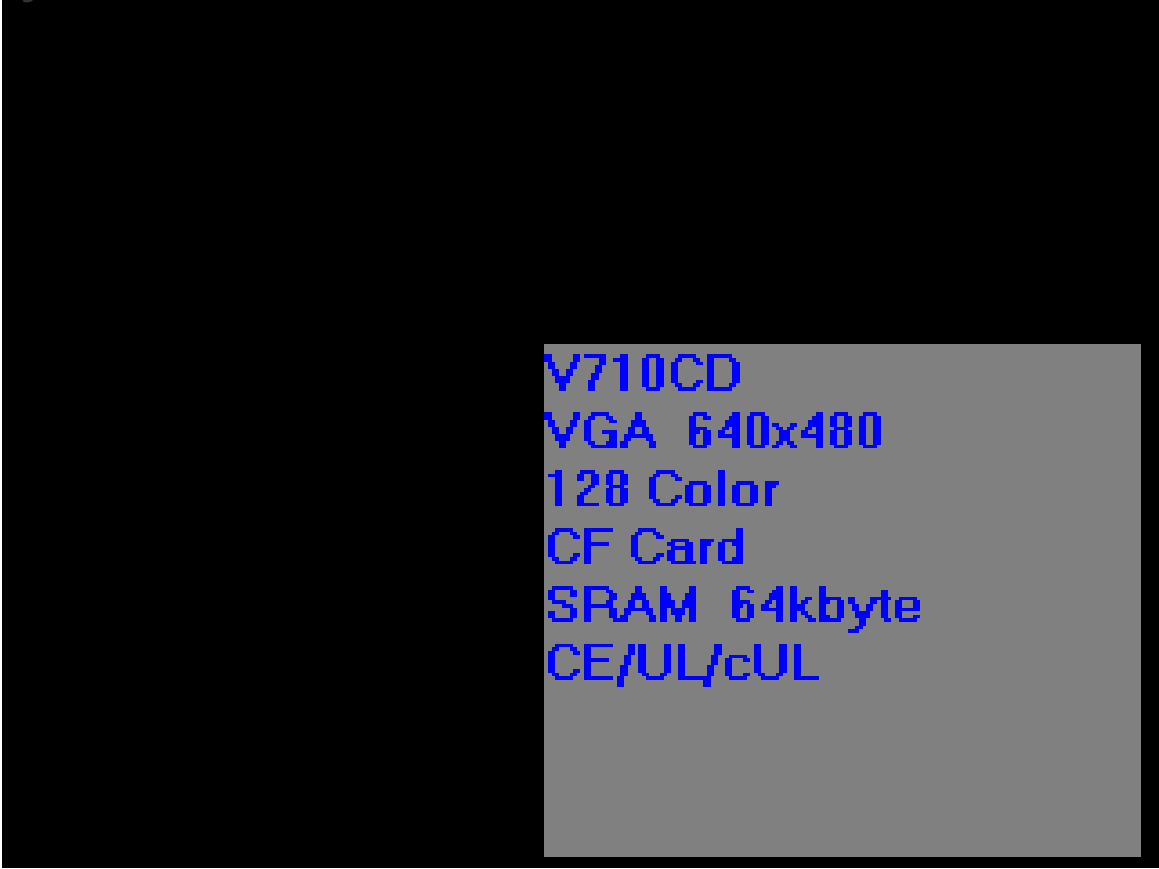


(a) ☒ ON Grid

(b) Grid Type: 1-Byte

# Operation Check

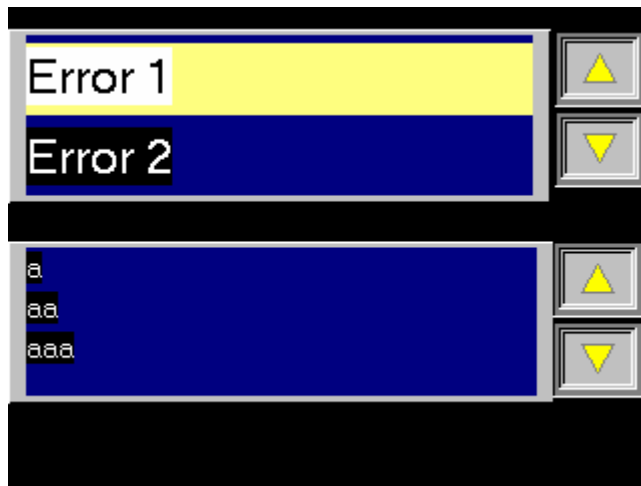
Check if the corresponding message is displayed by changing the value in PLC memory 4 00500.



V710CD  
VGA 640x480  
128 Color  
CF Card  
SRAM 64kbyte  
CE/UL/cUL

## 7. How can I display errors in their priority order?

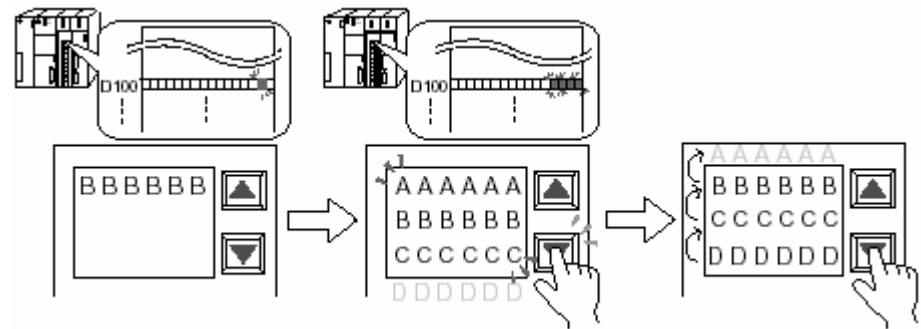
### Completed screen



**Function used : Bit Order Alarming  
Alarm Sub Display**

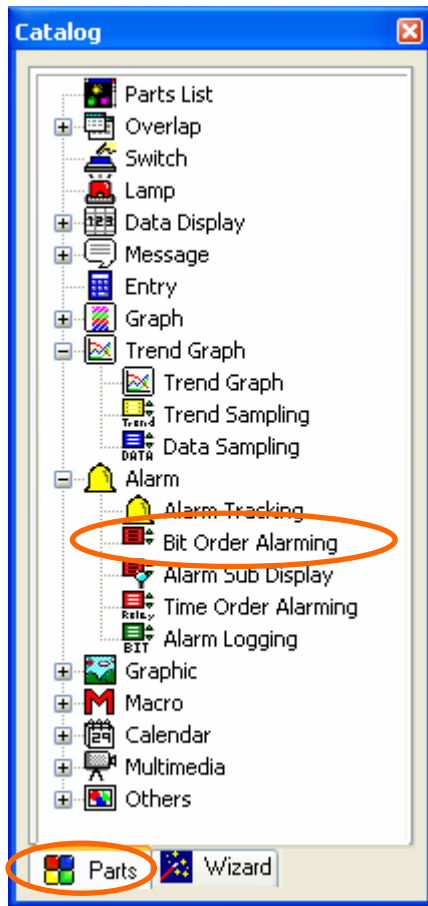
Displaying the error message in their priority order, not in chronological order.

When an alarm bit is set ON, corresponding error message is displayed from the top of the display area. Error message which has more priority comes to the top of the display area. When an error is corrected(alarm bit OFF), the corresponding error message disappears.

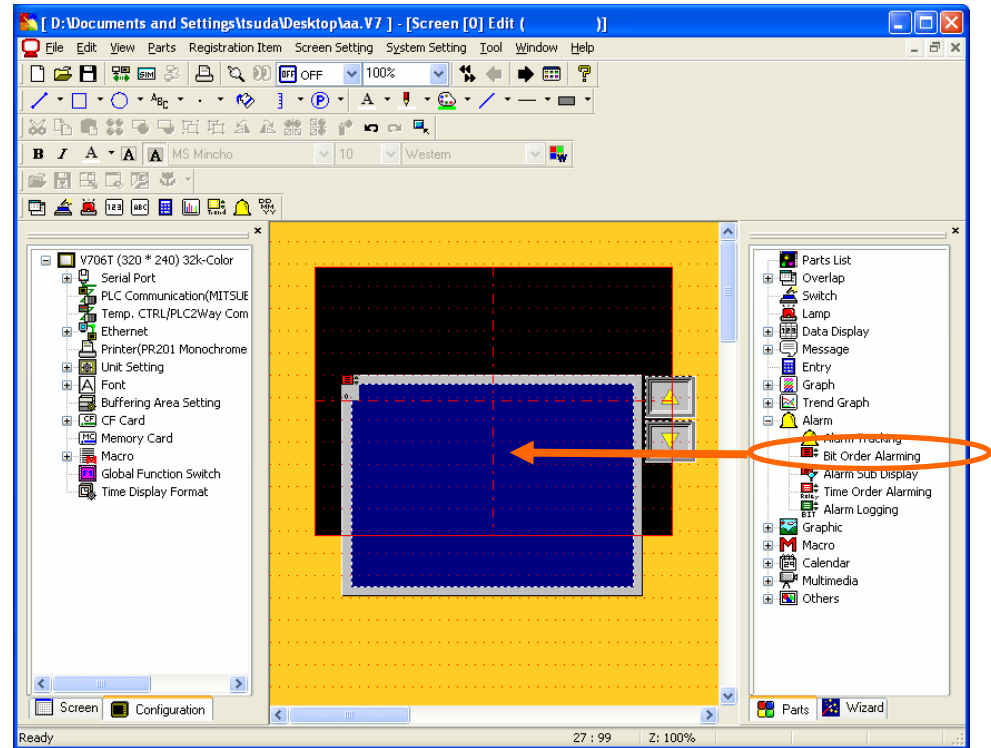


This chapter explains how to create the screen to display error messages in the upper half and sub display for error messages in the lower half of the screen.

## 1) Select from [Catalog View]



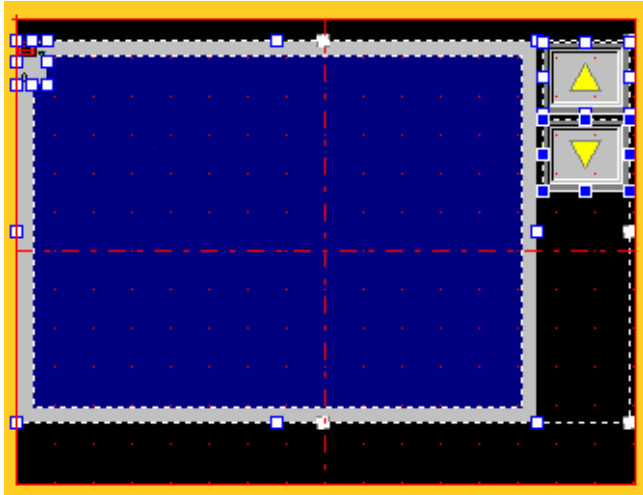
## 2) Placing “Bit Order Alarming” parts



[Bit Order Alarming] > Click and drag it to the screen

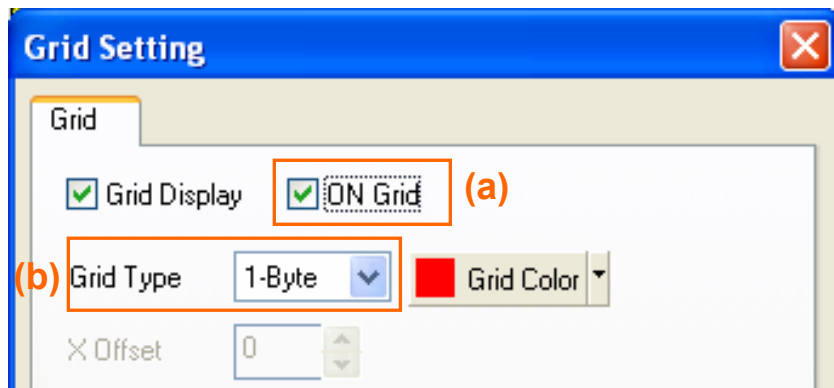
[Catalog View] > [Parts]tab > [Alarm]  
> [Bit Order Alarming]

### 3) Link Cancel



Right-click > [Change Part]> [Link Cancel]  
Handle display > Cancel handle display by a click

### 4) Changing “Grid”

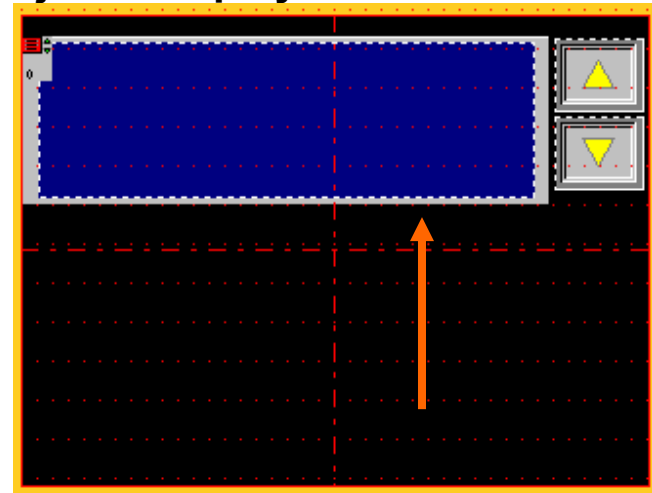


Right-click > [Grid]> [Grid Setting]> [OK]

(a) ☒ ON Grid

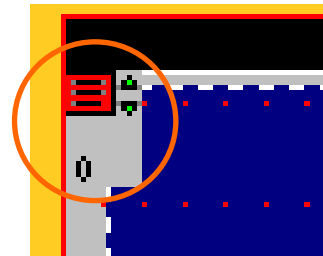
(b) Grid Type: 1-Byte

### 5) Adjust “Display Area” size



Adjust the area to include four lines

### 6) Detail setting



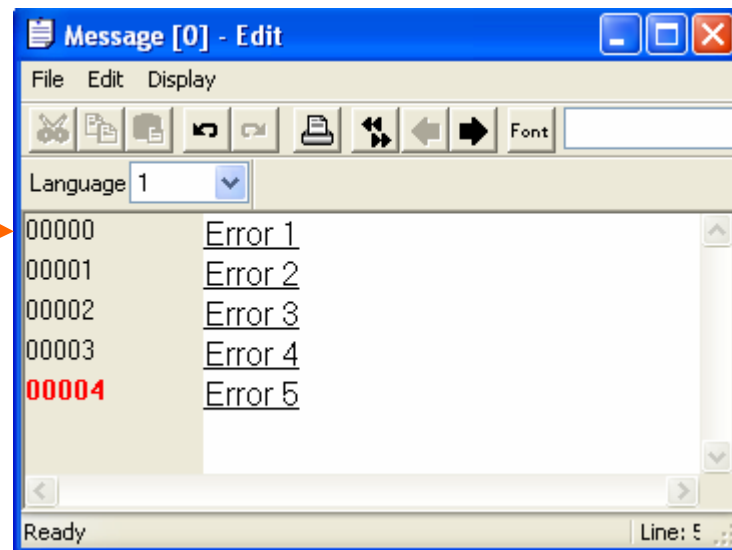
Double-click the icon on the top left of the area

> [Bit Order Alarming] dialog opens

## 7) [Main] tab setting




## 8) Message Edit



- (a) Memory: PLC 1 00100
- (b) Start Message: G. No. 0, No.0
- (c) Executing Relays: 5
- (d) No. of Lines per Relay: 1
- (e) Action Area: Display Area

After completing, click [Open...]  
> [Message] dialog appears

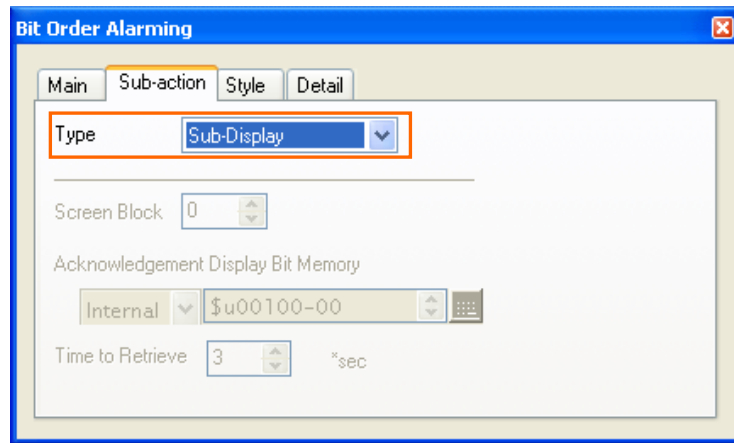
Edit 5 messages starting from 00000  
> Click  after completion

--- Message to edit ---

00000 : Error 1  
00001 : Error 2  
00002 : Error 3  
00003 : Error 4  
00004 : Error 5

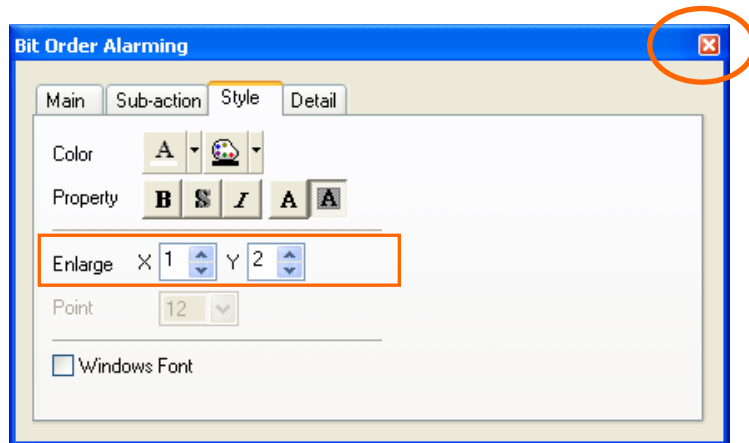


## 9) [Sub-action] tab setting



(a) Type: Sub-Display

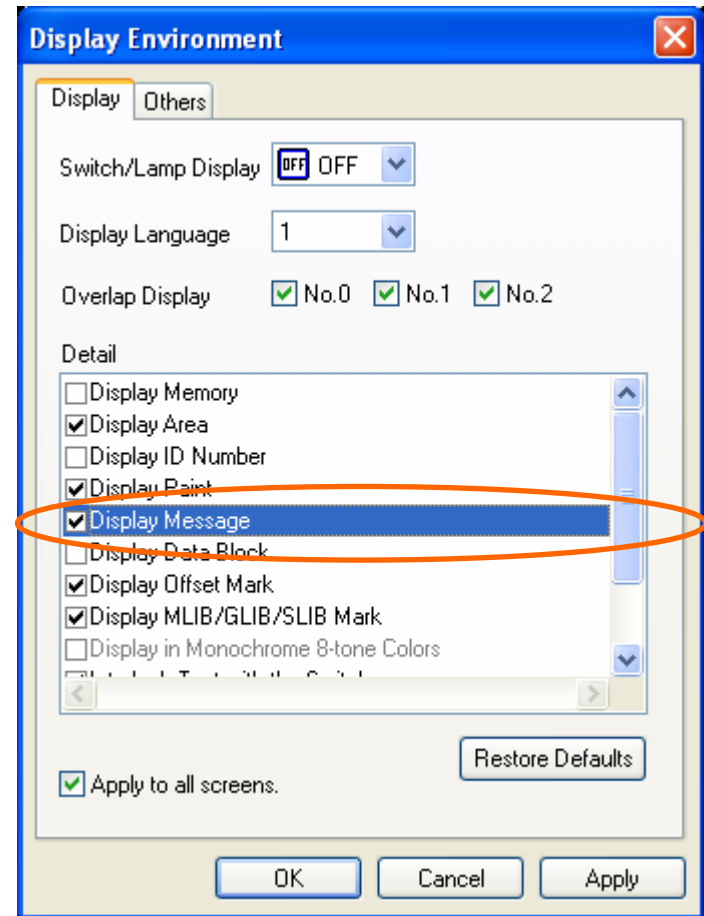
## 10) [Style] tab setting



(a) Enlarge: X – 1, Y – 2

After completing setting, click

## 11) Display “Preview”

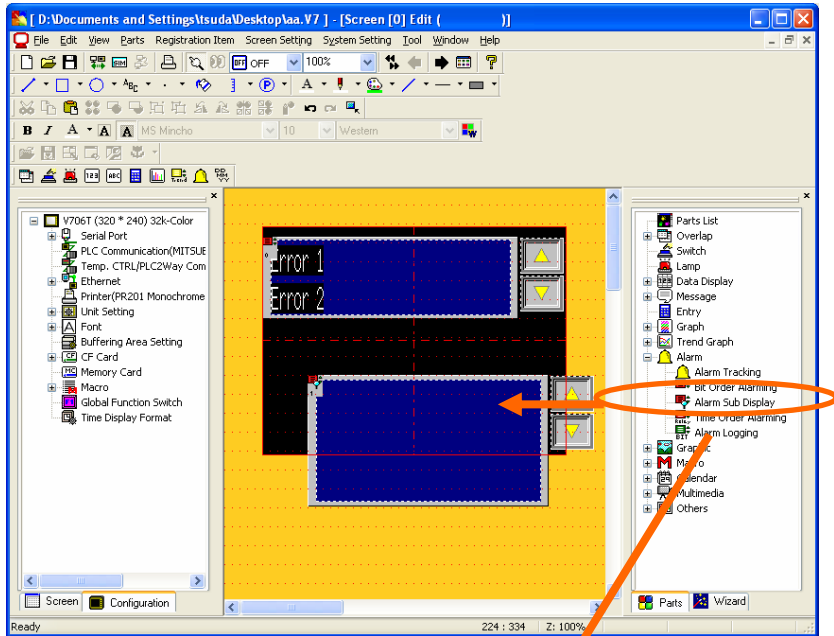


[View]> [Display Environment]

> ☒[Display Message]

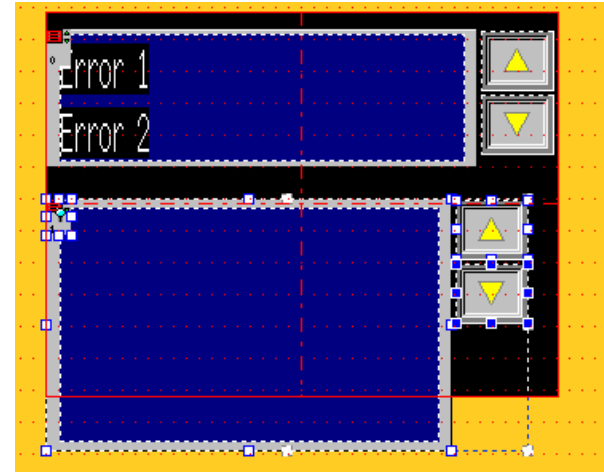
> [OK]

## 12) Place “Alarm Sub Display” parts



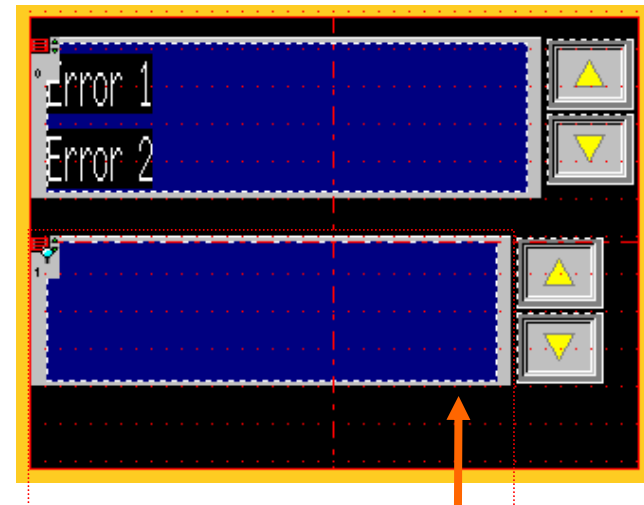
[Alarm] > [Alarm Sub Display]  
> Click and drag it to the screen

## 13) Link Cancel



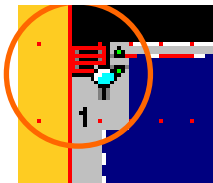
Right-click > [Change Part]> [Link Cancel]  
Handle display > Cancel handle display by a click

## 14) Adjust “Display Area” size



Adjust the area size to include four lines

## 15) Detail setting



Double-click the icon on the top left of "Display Area"

## 16) [Main]tab setting

(a) Link ID: 0

(b) Block: Page Block

(c) Block No.: 0

After completing setting, click [Open...]

> "Page Block Edit" dialog appears


## 17-1) Page Block Edit 1. Register messages

Set "1" to [Message Group] in the right dialog

> Click "Edit"

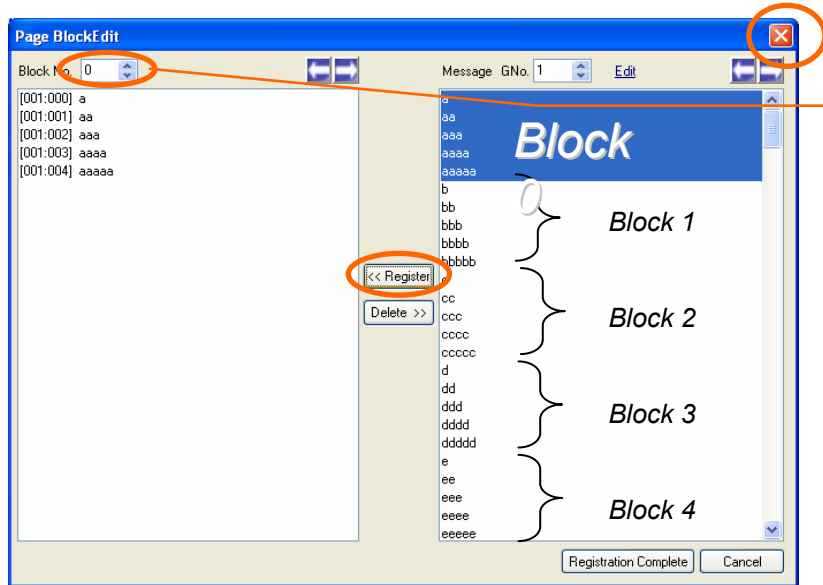
> Register 5 multi-line messages in Group 1

00256: a	00276: e
00257: aa	00277: ee
00258: aaa	00278: eee
00259: aaaa	00279: eeee
00269: aaaaa	00280: eeeee

> Click [Registration Complete] and  after editing messages

> Back to "Page Block Edit"

## 17-2) Page Block Edit □ 2 Creating “Page Block” □



Page Block setting are;

Block 0: Message G1: Line 0 - 4  
Block 1: Message G1: Line 5 - 9  
Block 2: Message G1: Line 10 - 14  
Block 3: Message G1: Line 15 - 19  
Block 4: Message G1: Line 20 - 24

Make sure “0” is selected for [Block No.] on the left hand side

> Select the start message and end message to include in Block 0 (Click the start message and the end message with “Shift” key held down □)

> Click [Register] button in the middle

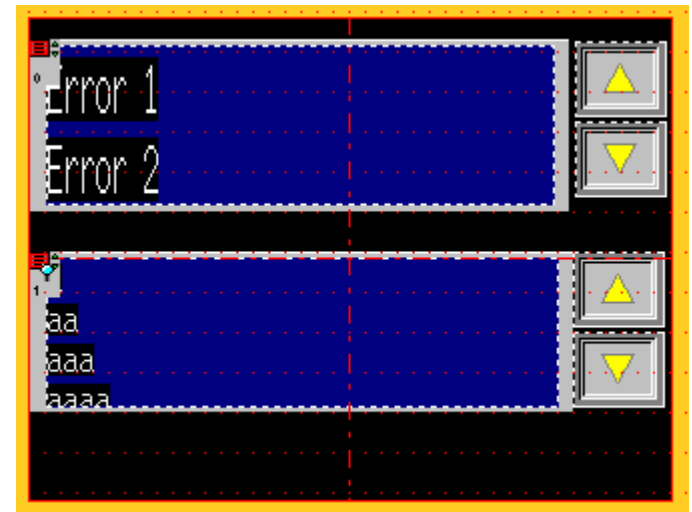
> Change [Block No.] from “0” to “1”

> Select the start message and end message to include in Block 1

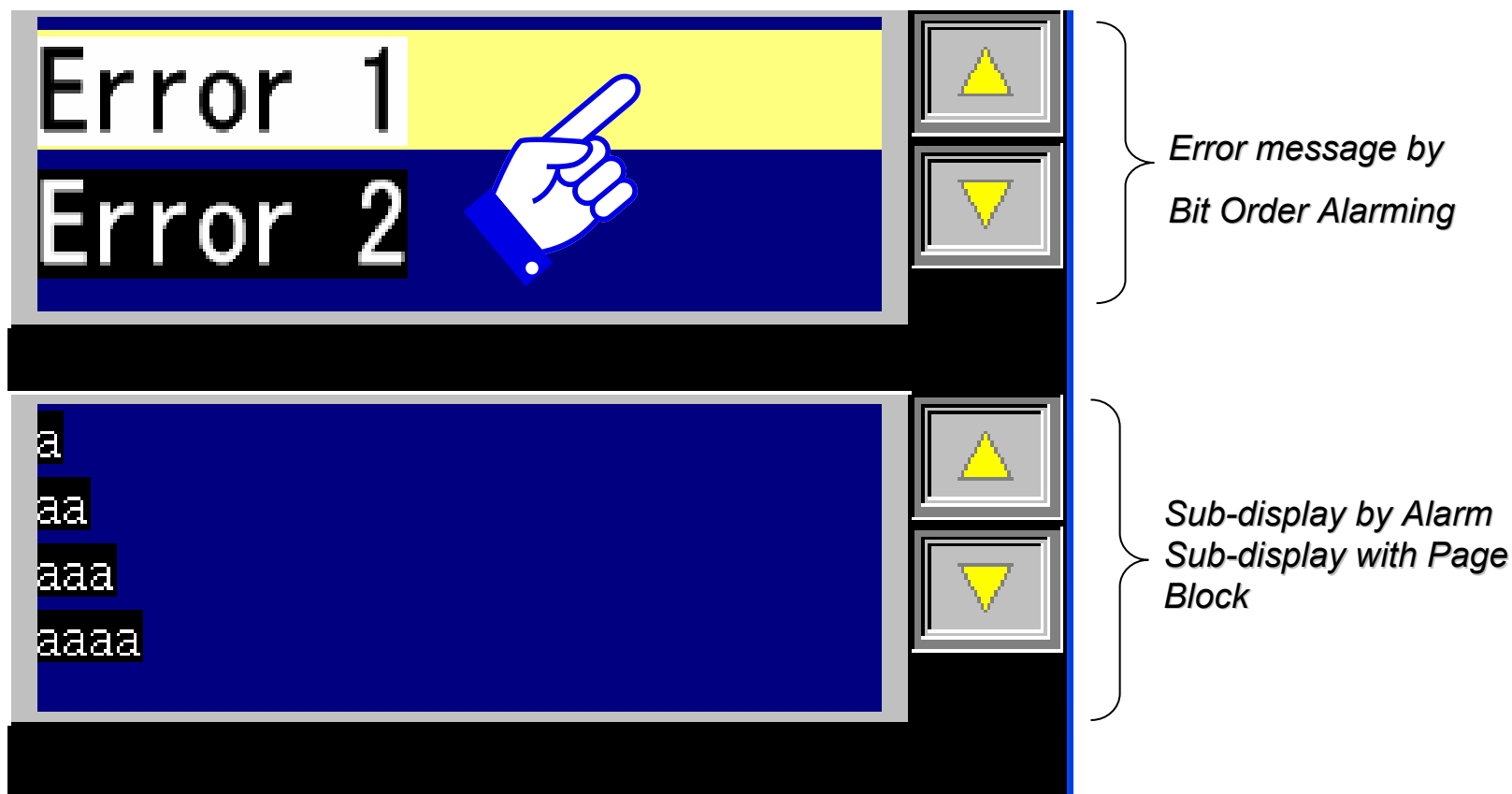
> Create 5 Blocks (to No. 4) in the same way as above

After completing, click  at the top right corner

## 18) Completed screen

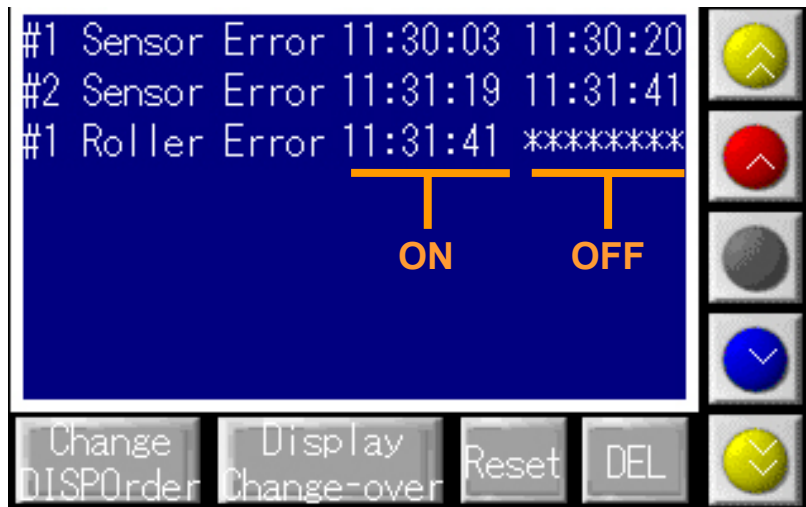


Check if the corresponding message is displayed by setting error bits  
(starting from 1 00100□)



## 8. How can I display the error history?

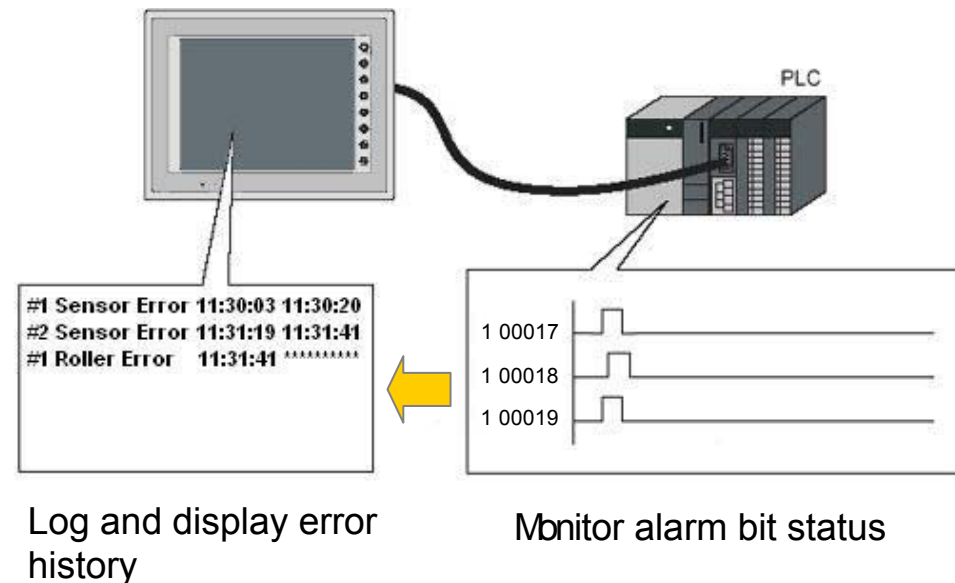
### Completed screen



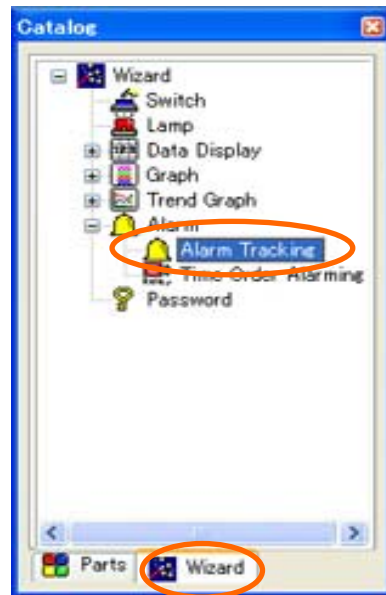
Function used ☐ Alarm Tracking  
☐ by Wizard ☐

Sampling error messages and time stamps according to bit action and display on the screen as error history.

In this chapter, four error bits are monitored.

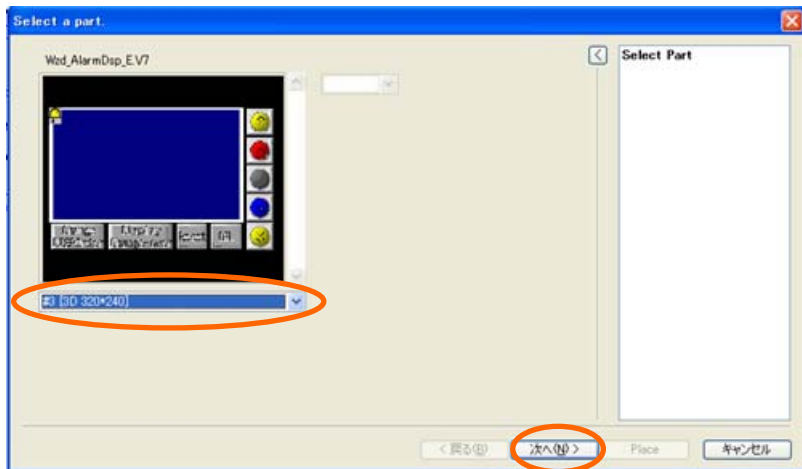


## 1) Start “Wizard”



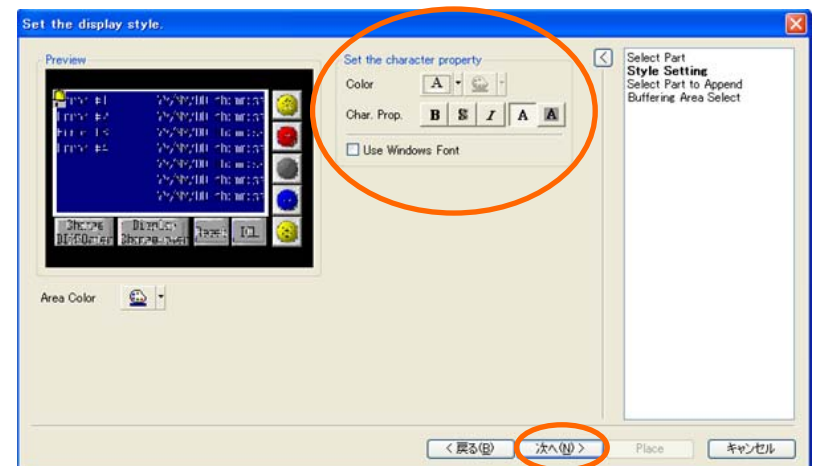
[Catalog View] > [Wizard] tab > [Alarm] > [Alarm Tracking]

## 2) [Select Part]



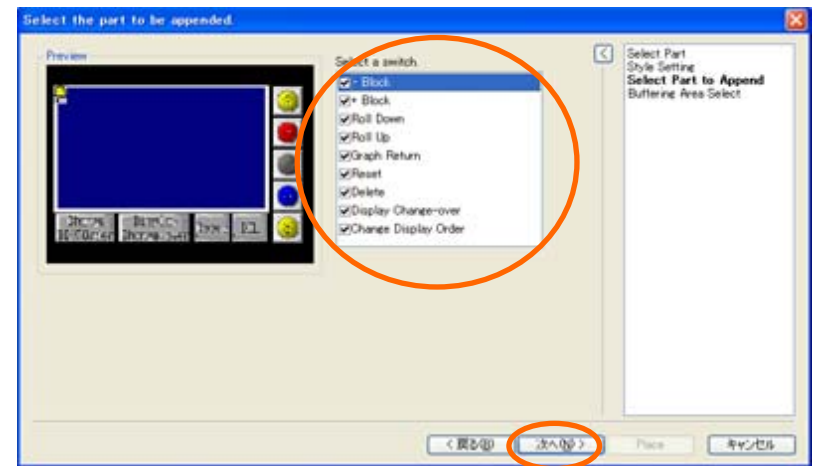
[#6[3D 320\*240]] > [Next]

## 3) [Style Setting]



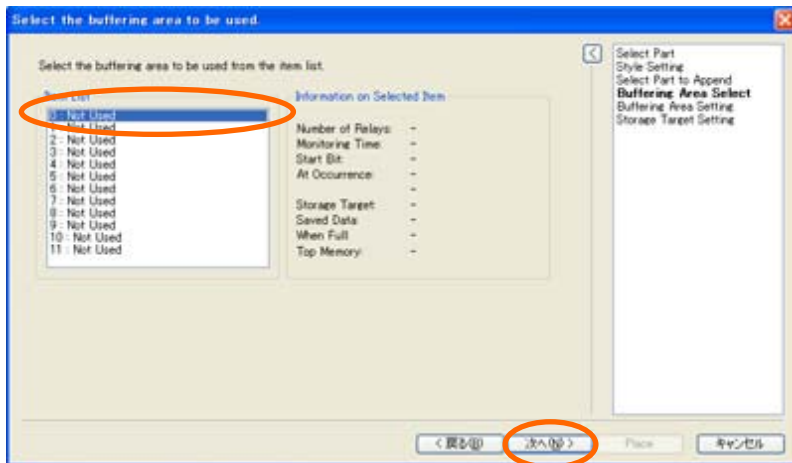
[Set the character property] > [Next]

## 4) [Select Part to Append]



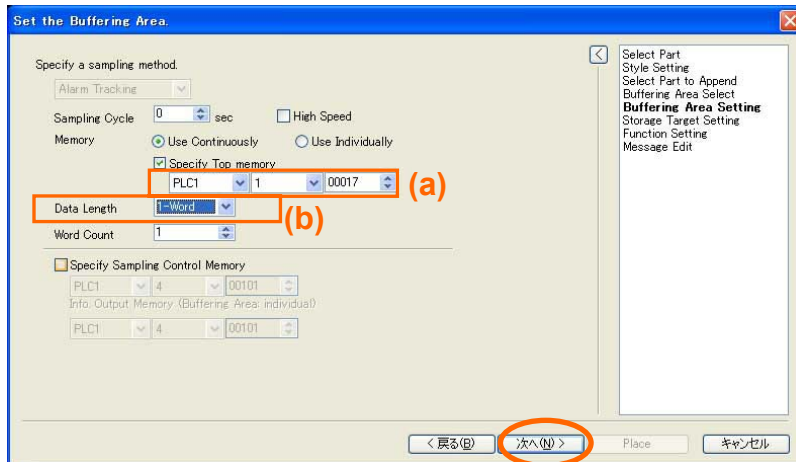
[Select a switch] > [Next]

## 5) [Buffering Area Select]



[Item List] > Select [0] > [Next]

## 6) [Buffering Area Setting]



(a) [Specify Top Memory] 1 00017

(b) [Word Count] : 1 word

[Specify Top Memory] > [Word Count] > [Next]



## 7) [Storing Target Setting]

Specify the storage target for the buffering area.

Specify the storage target.

Primary storage target

Type: **SRAM** (b)

Full Processing: Overwrite

Bytes in Use: 10318Byte

No. of Samples: **1000** (a)

Secondary storage target

Output media: None

Output File No.: 0

Bytes in Use: 10206Byte

No. of Samples: 1000

☐ CSV Output

☐ Create Backup File

Select Part  
Style Setting  
Select Part to Append  
Buffering Area Select  
Buffering Area Setting  
Storage Target Setting  
Function Setting  
Message Edit

< 戻る(B) 次へ(N) > Place キャンセル

(a) [No. of Saved Data] : 1000

(b) [Specify the storing target] : SRAM

Specify Buffering Area function.

Set Function.

☐ Memorize initial value ☐ Use WAV

☐ Add Time Order Alarming ☐ Continuous Replay

☐ Acknowledge function ☐ Use E-Mail

☐ Record Parameters

☒ Start Bit \$u00003-03

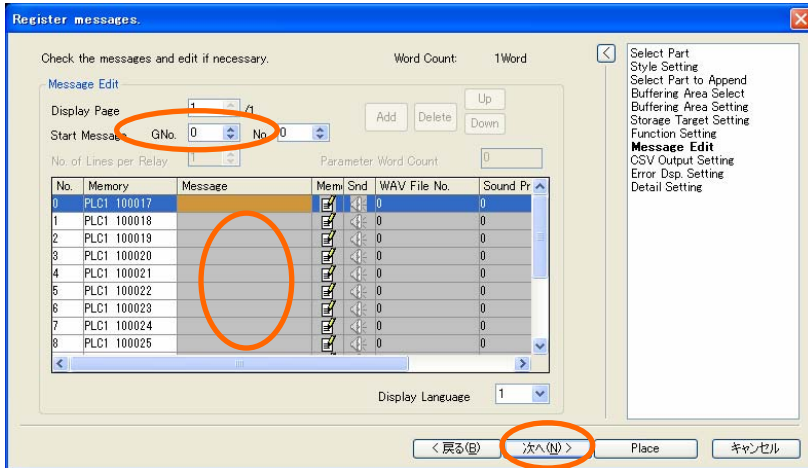
Reset Bit \$u00003-01

Normal Operation Bit \$u00003-02

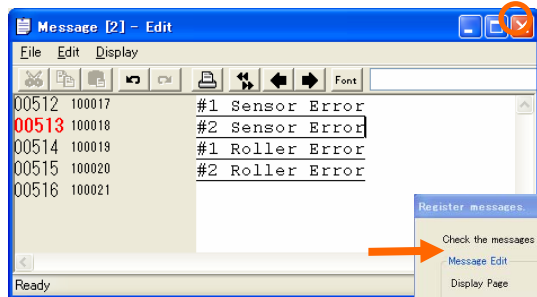
Select Part  
Style Setting  
Select Part to Append  
Buffering Area Select  
Buffering Area Setting  
Storage Target Setting  
Function Setting  
Message Edit

< 戻る(B) 次へ(N) > Place キャンセル

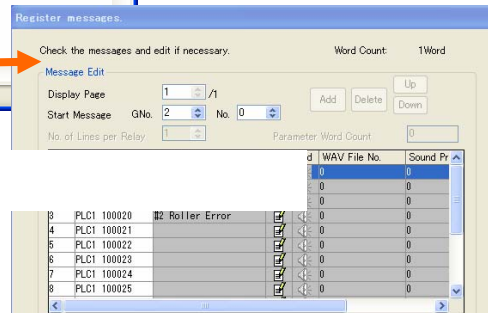
## 8) [Resister Messages]



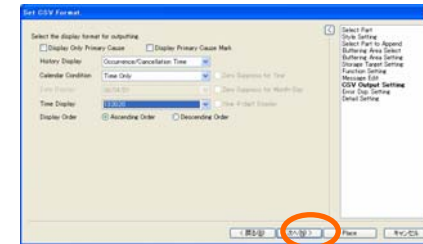
[G No.]> Double click "Message" column.



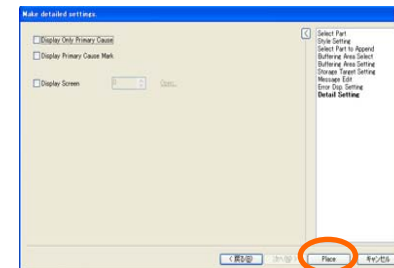
Edir Message [2]



## 9) [Error Display Setting]

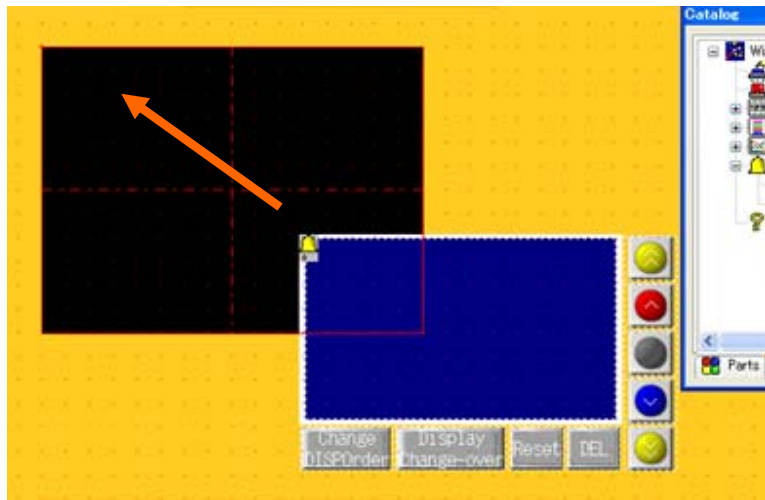


[Select the history display] > [Select the display format for date and time] > [Next]



[Place]

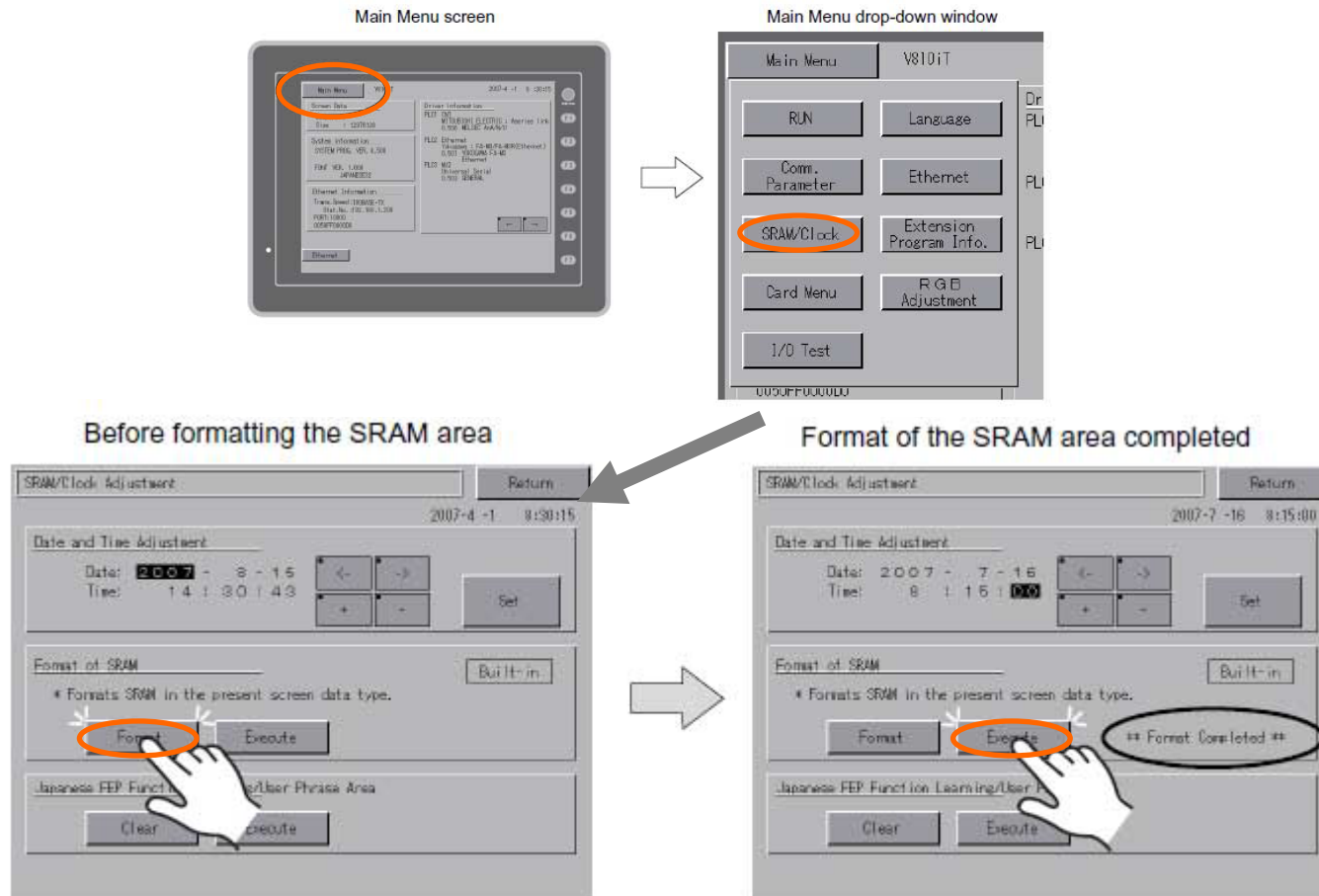
## 11) Place “Alarm Tracking” parts



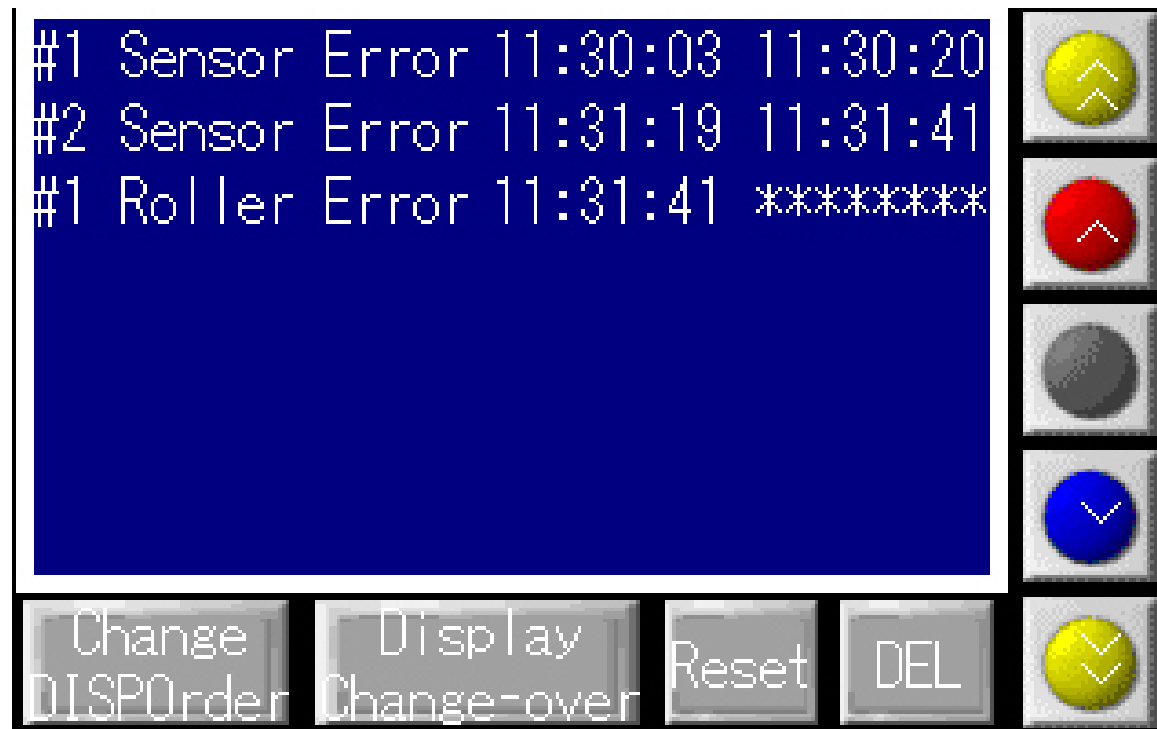
## 12) Place a format switch

# Preparation for Operation Check

## Initial format of SRAM area

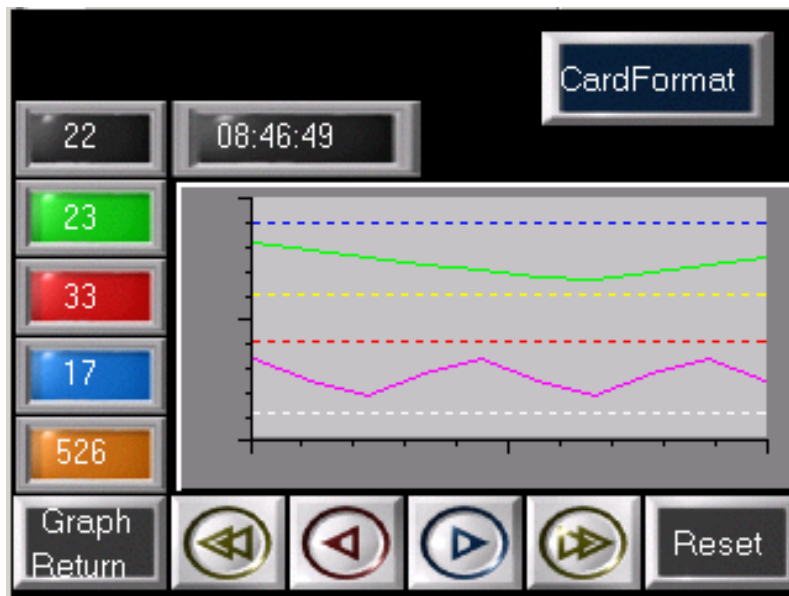


**Set error bits and see how the error history is displayed.**



## 9. How can I display the sampled data in line graph?

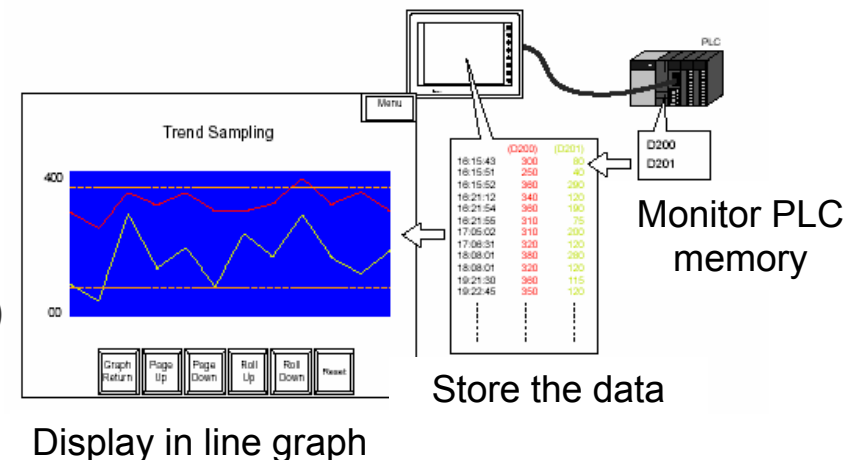
### Completed screen



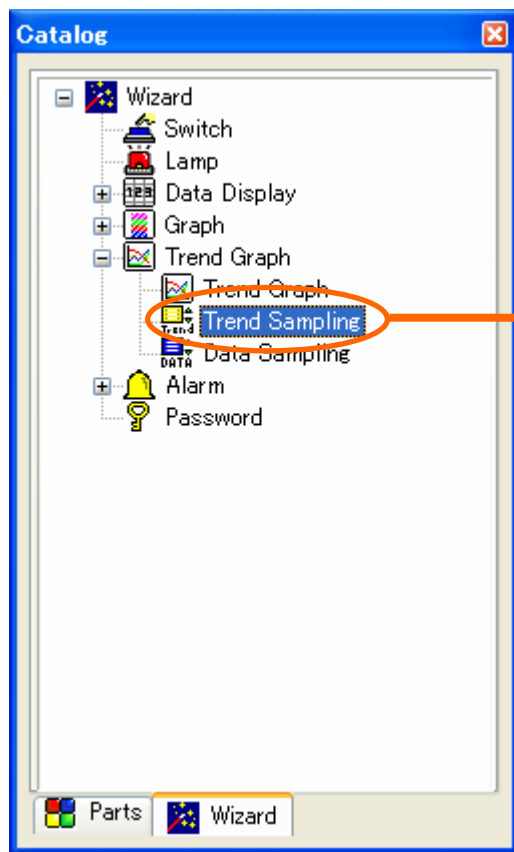
Function used : Trend Sampling (by Wizard)

Display the periodically sampled numeric data in line graph format. The sampled data is stored in the area called "Buffering Area" in MONITOUCH, so you can see the data history as well.

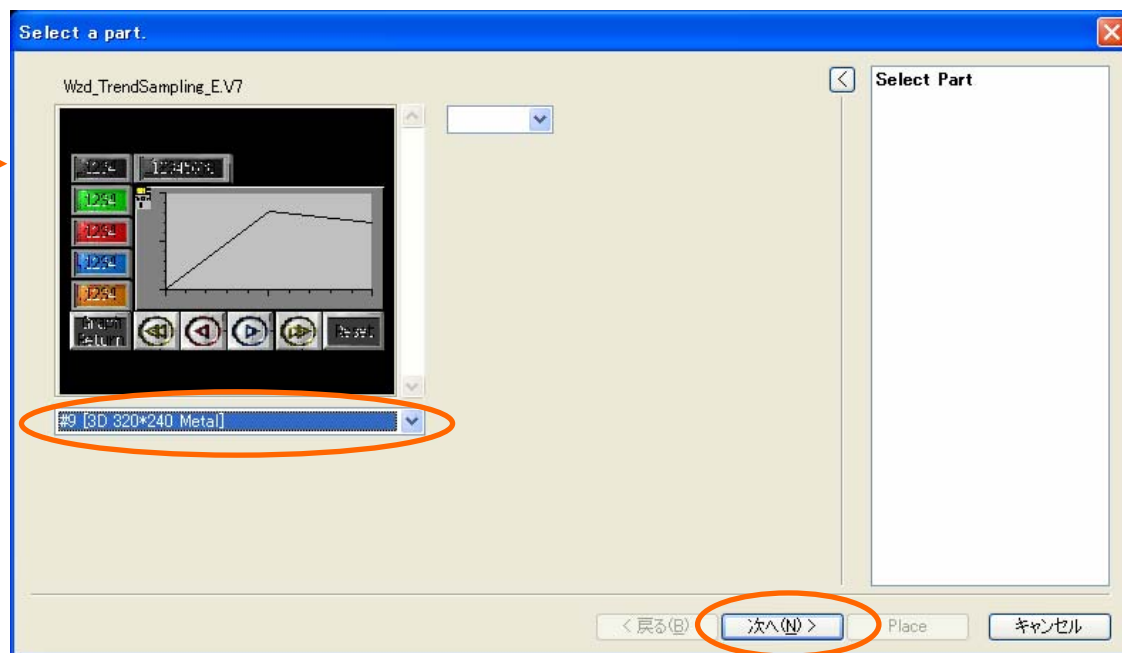
In this chapter, we will monitor 2 words of PLC memory addresses(4 00600 and 4 00601) then display the history in line graph.



## 1) Start “Wizard”



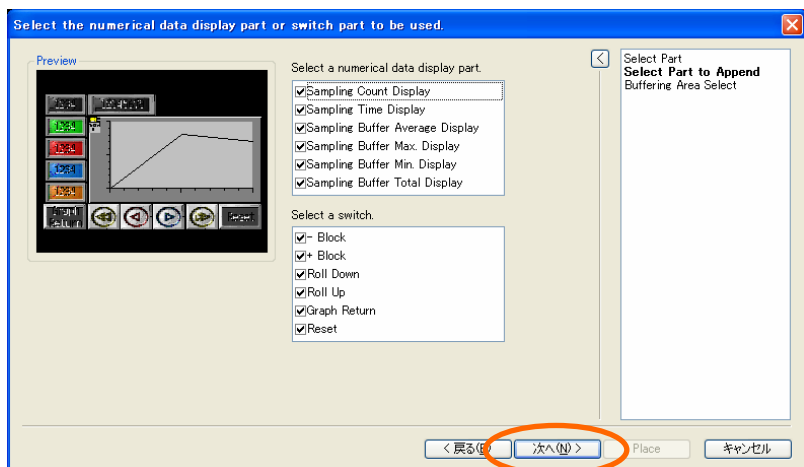
## 2) [Select Part]



[Catalog View] > [Wizard]tab  
> [Trend Graph] > [Trend Sampling]

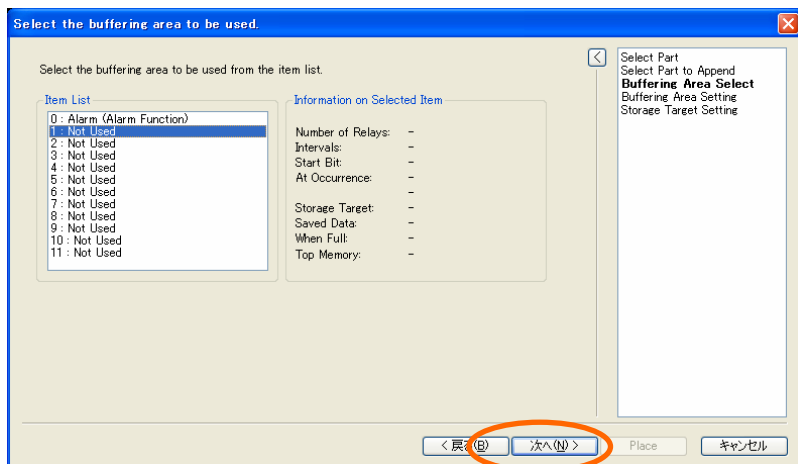
Select “#3 [3D 320\*240 Metal]” > [Next]

### 3) [Select Part to Append]



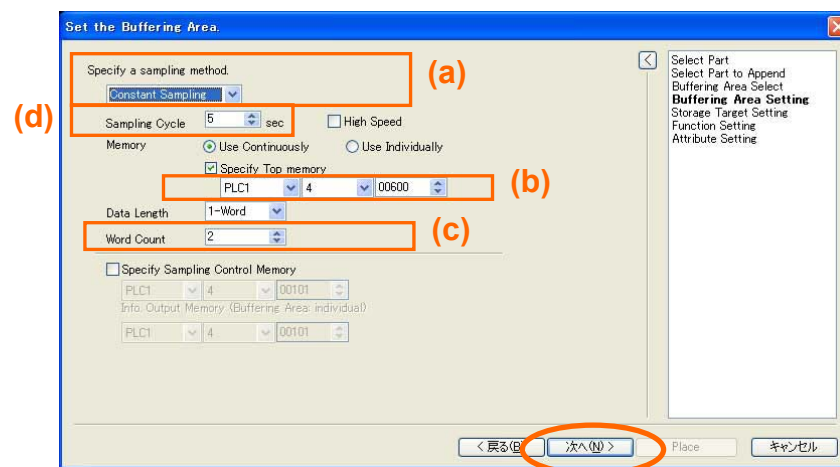
Click [Next]

### 4) [Buffering Area Select]



Select "1" for "Item List" > Click [Next]

### 5) [Buffering Area Setting]



[Buffering Area Setting] details

- a) [Specify a sampling method]: Constant Sampling
  - b) [☒ Specify Top Memory]: PLC memory 4 00600
  - c) [Word Count]: 2 (Word)
  - d) [Monitoring Time]: 5 (sec)
  - e) ☒ Start Bit
- > [Next]



## 6) [Storage Target Setting]

Specify the storage target for the buffering area.

Specify the storage target.

Primary storage target

(b) Type: SRAM

Full Processing: Overwrite

Bytes in Use: 8112Byte

(a) No. of Samples: 1000

Secondary storage target

Output media: None

Output File No.: 0

Bytes in Use: 8000Byte

No. of Samples: 1000

☐ CSV Output

☐ Create Backup File

Select Part

Select Part to Append

Buffering Area Select

Storage Target Setting

Function Setting

Attribute Setting

<戻る(B) 次へ(N) > Place キャンセル

(a) [No. of Saved Data] : 1000

(b) [Specifying the storing target] : SRAM > [Next]

## 7) [Buffering Area Function]

Specify Buffering Area function.

Set Function.

☐ Put msec information on logging time

(b) ☒ Use a Calculation Operation

☐ Record Parameters

(a) ☒ Use Start Bit

Reset bit: 400004-07

400004-05

Select Part

Select Part to Append

Buffering Area Select

Storage Target Setting

Function Setting

Attribute Setting

<戻る(B) 次へ(N) > Place キャンセル

☒ Use a Calculation Operation

☒ Use Start Bit

## 8) [CSV Output Format (Attribute setting)]

Specify CSV output format (Attribute setting)

Specify the format to output CSV file.

Word Count: 2Word

Attribute Setting

Table No.: 1

Add Delete Up Down

No.	Memory	Type	Decimal	F. Data Length	Character	Text Process
0	PLC1 400000	DEC	0	1-Word	2	1.00 -> MSB
1	PLC1 400001	DEC	0	1-Word	2	1.00 -> MSB

<戻る(B) 次へ(N) > Place キャンセル

## 9) [CSV Format]

Set CSV Format

Select the display format for outputting.

Calendar Condition: Date and Time

☐ Zero Suppress for Year

Date Display: 05/04/01

☒ Zero Suppress for Month-Day

Time Display: 12:30:30

☐ Year 4-digit Display

Display Order: ☒ Ascending Order ☐ Descending Order

<戻る(B) 次へ(N) > Place キャンセル

## 10) [a graph image]

Set a graph image

Preview

Set a graph image

X Axis Data Points: 10

Direction: ROT

☐ Draw with Rectangular Wave

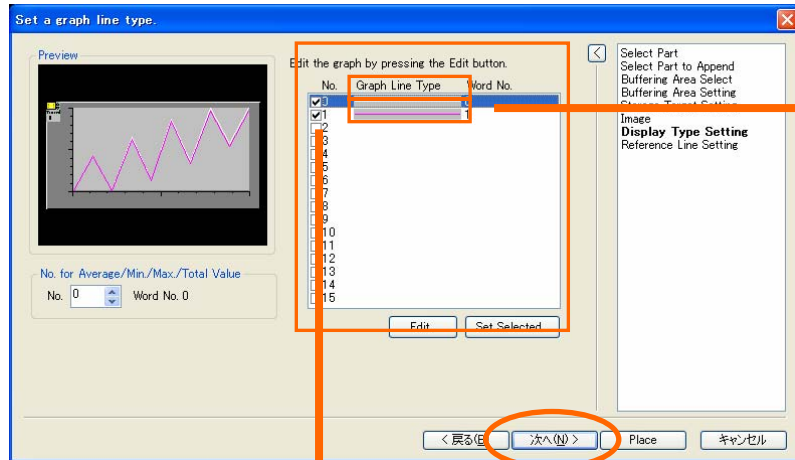
☐ Display on Pen Recorder

Area Color

<戻る(B) 次へ(N) > Place キャンセル

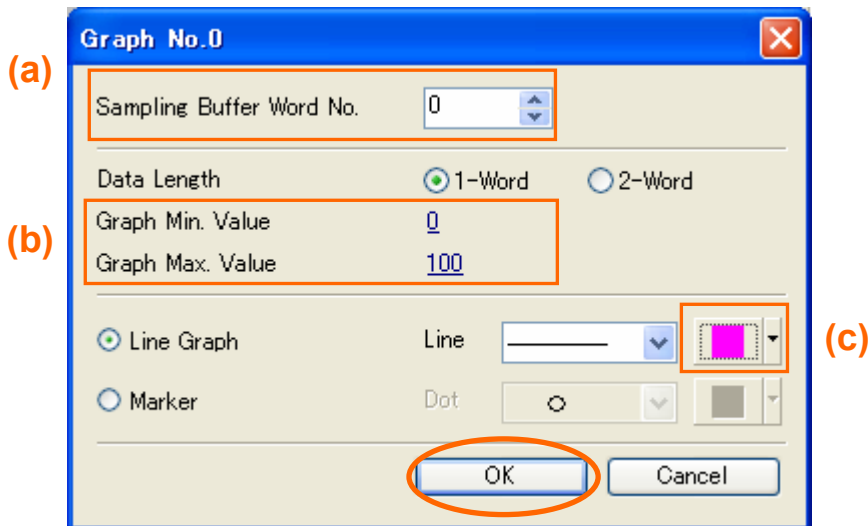
[X Axis Data Points]: 10 > [Next]

# 11) [Display Type Setting]

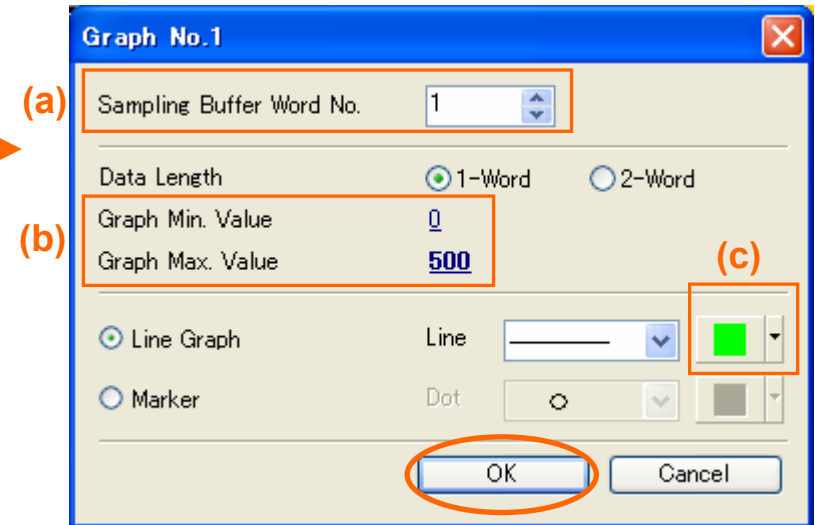


[Graph No.0] and [Graph No.1] setting  
> [Next]

## [Graph No.0]



## [Graph No.1]



[Graph No.0] and [Graph No.1] details

(a) [Sampling Buffer Word No.] :

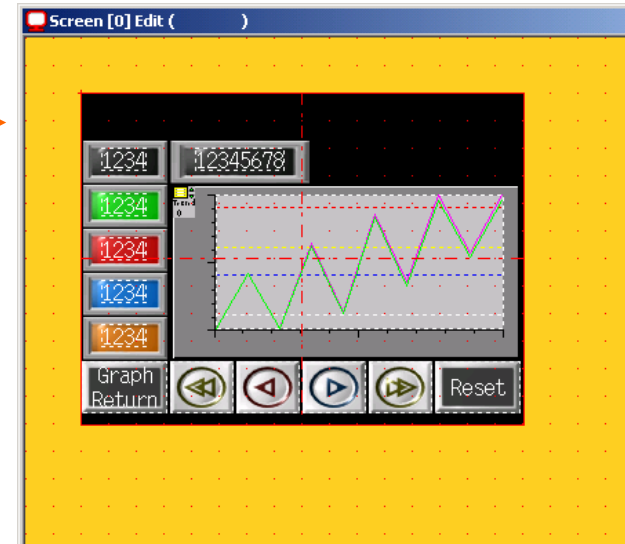
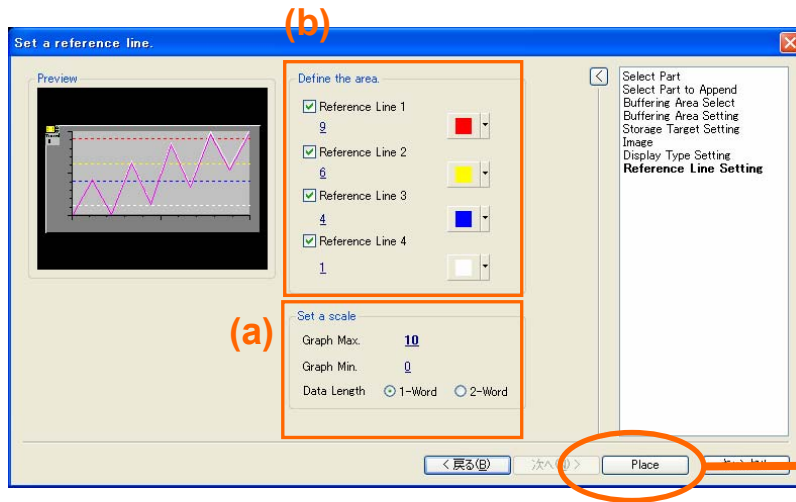
graph No.0	0
graph No.1	1

(b) [Graph Min. (Max.) Value] :

graph No.0	Min.	0
	Max.	100
graph No.1	Min.	0
	Max.	500

(c) [Line Graph] color : any  
> [OK]

## 12) [Reference Line Setting]



### [Reference Line Setting] details

(a) [Set a scale] :

Graph Max.: 10

Graph Min.: 0

(b) [Define the area] : Tick all

Reference Line1 : 9

Reference Line2 : 6

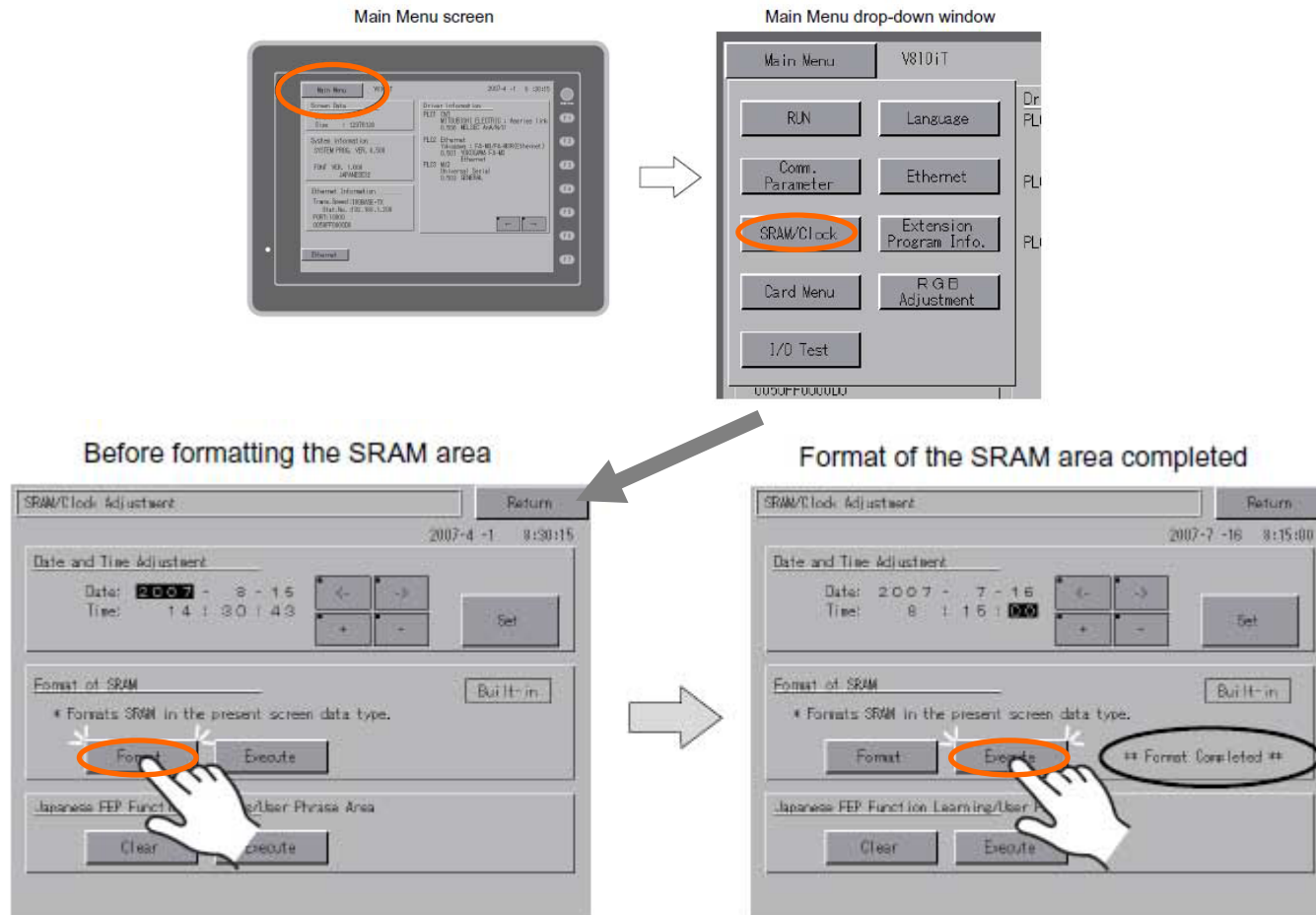
Reference Line3 : 4

Reference Line4 : 1

> [Place]

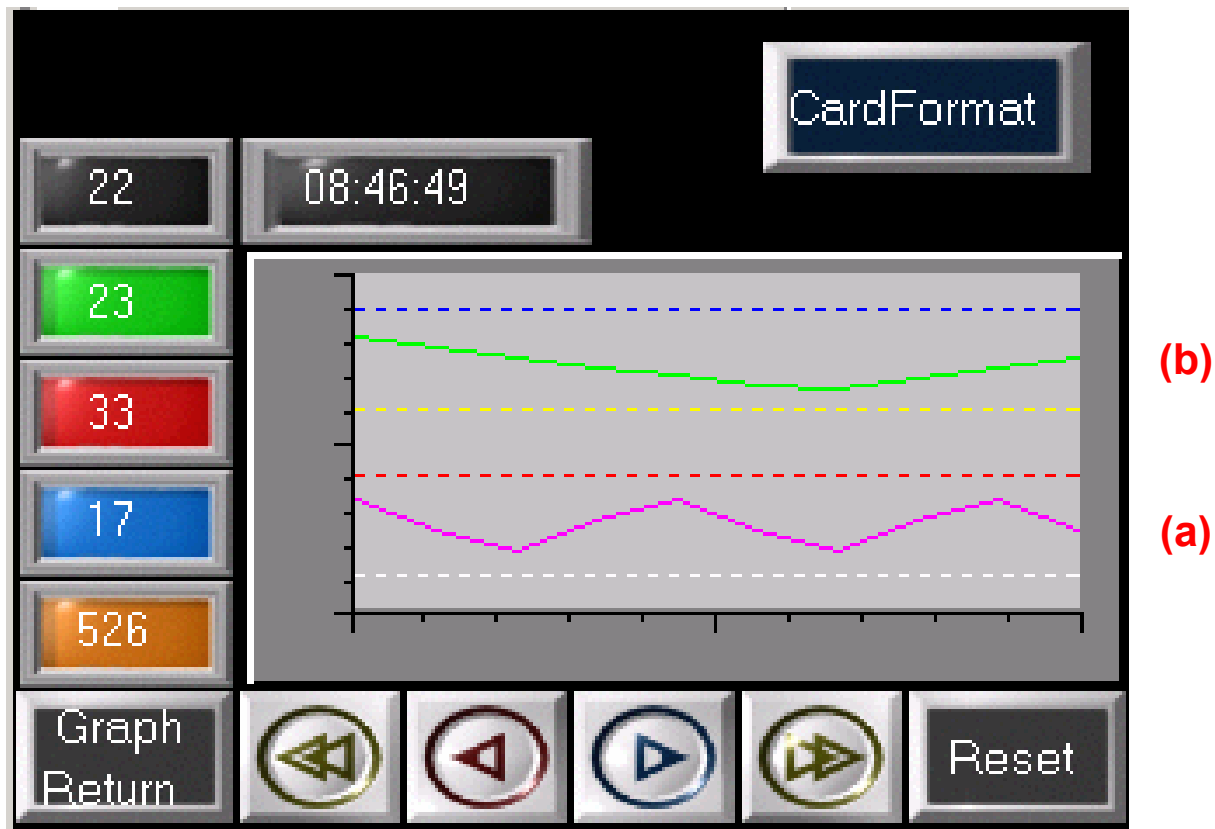
# Preparation for Operation Check

## Initial format of SRAM area



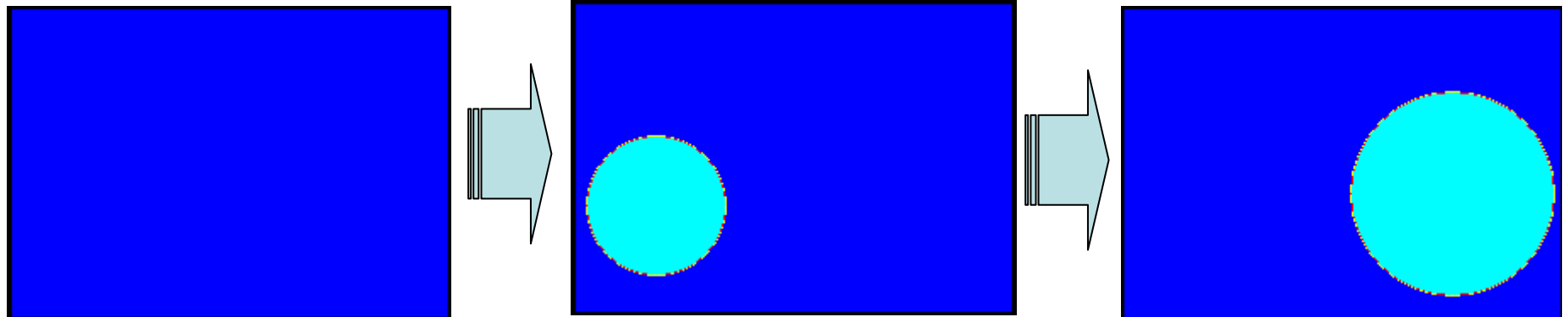
# Operation Check

Check how the changing values of PLC memory addresses are displayed with each line graph.



# 10. How can I display, move and transform the graphic?

## Completed screen



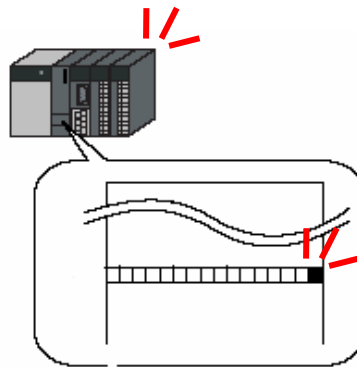
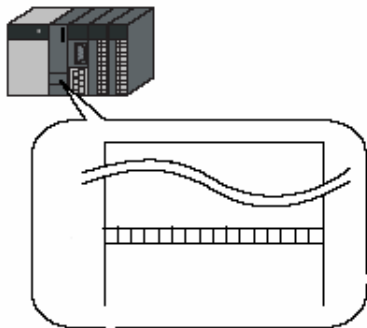
## Display

## Move and Transform

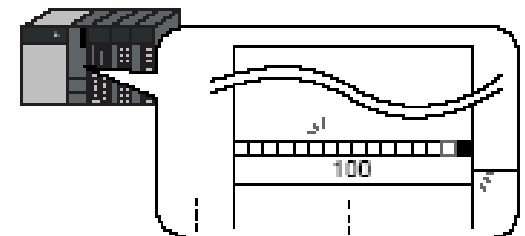
Bit OFF

Set a bit ON

Give value to Parameter

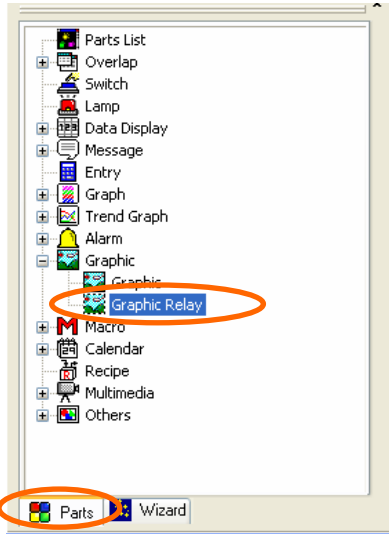


Move and transform the graphic by giving value to Parameter



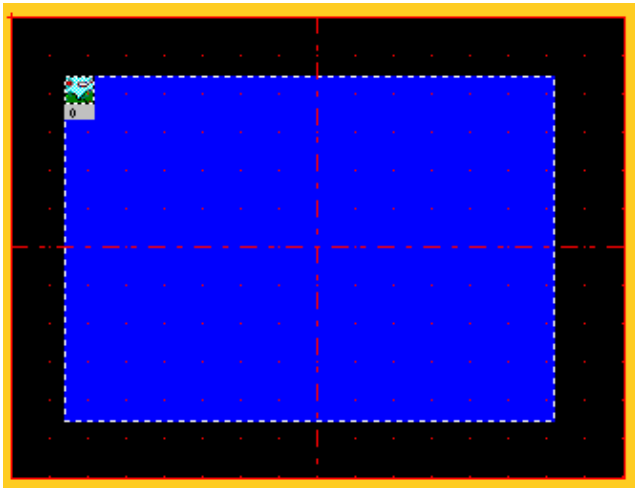
Function used : Graphic Relay Mode

## 1) Select from [Catalog View]



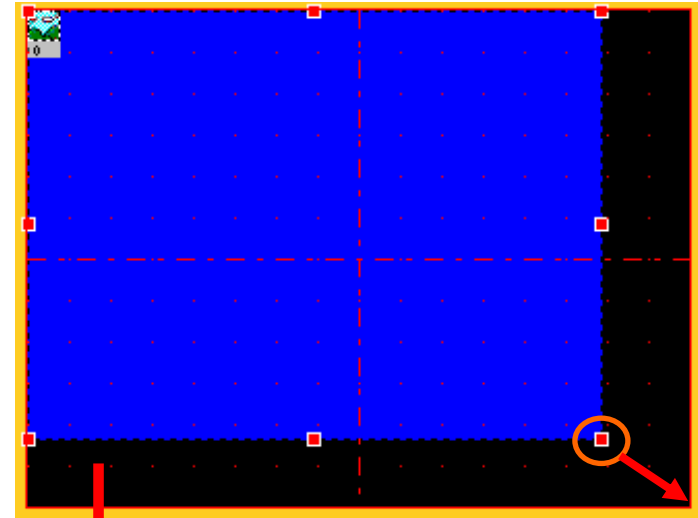
[Catalog view] > [Parts] tab > [Graphic]  
> [Graphic Relay]

## 2) Place “Graphic Relay” part

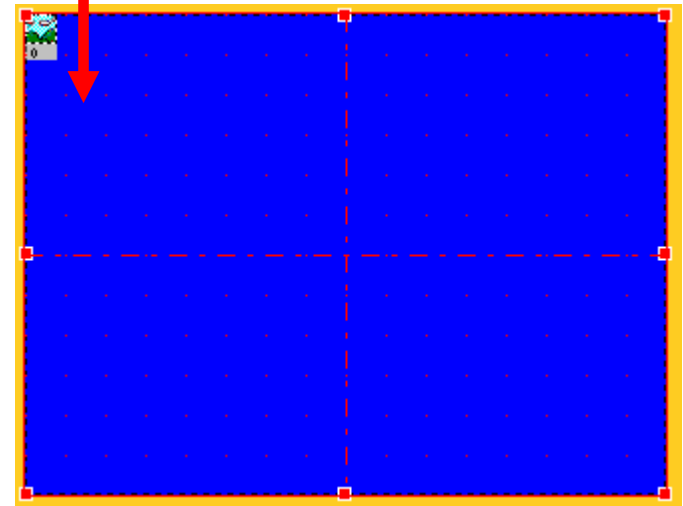


[Graphic Relay] > Click and drag it to the screen

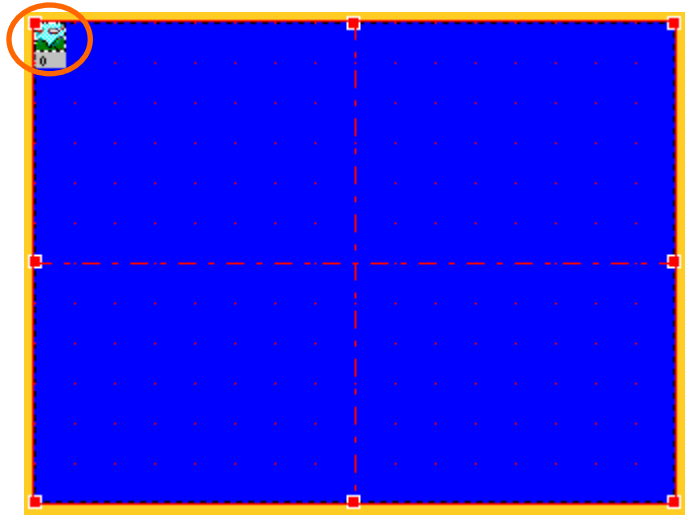
## 3) Enlarge the part



Select the part and enlarge by dragging outward

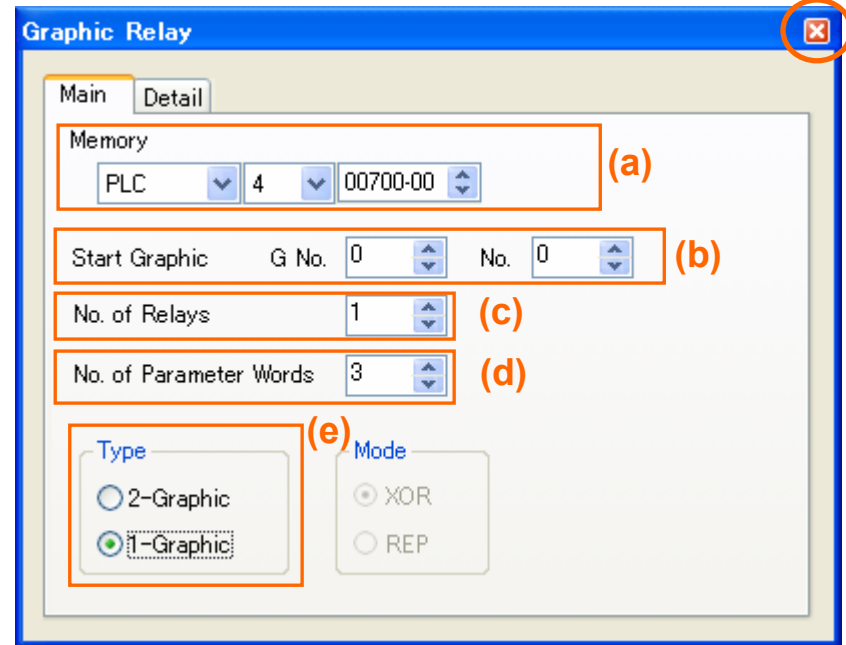


#### 4) “Graphic Relay” setting



Double-click the icon on the top left corner

#### 5) [Main] tab setting



#### [Main] tab setting

(a) [Memory]:4 00700-00

(b) [Start Graphic]: G No 0 No 0

(c) [No. of Relays]:1

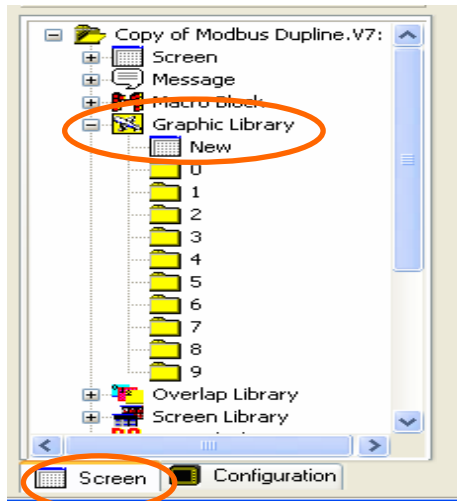
(d) [No. of Parameter Words]:3

(e) [Type]:1-Graphic

Click  after completion

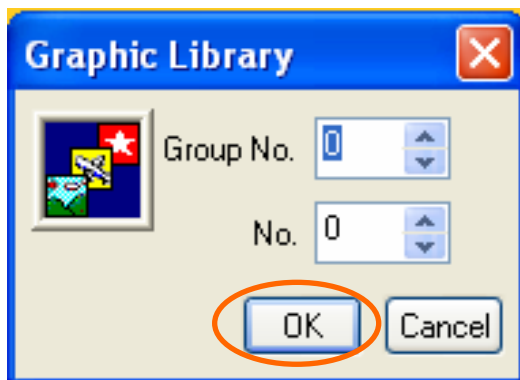


## 6) Open [Graphic Library]



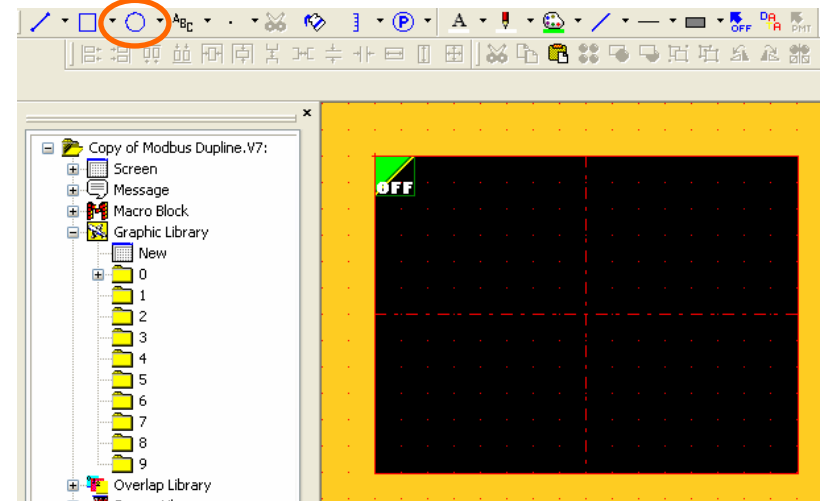
[Project view] > [Screen]tab > [Graphic Library]  
> [New]

## 7) Select [Graphic Library]



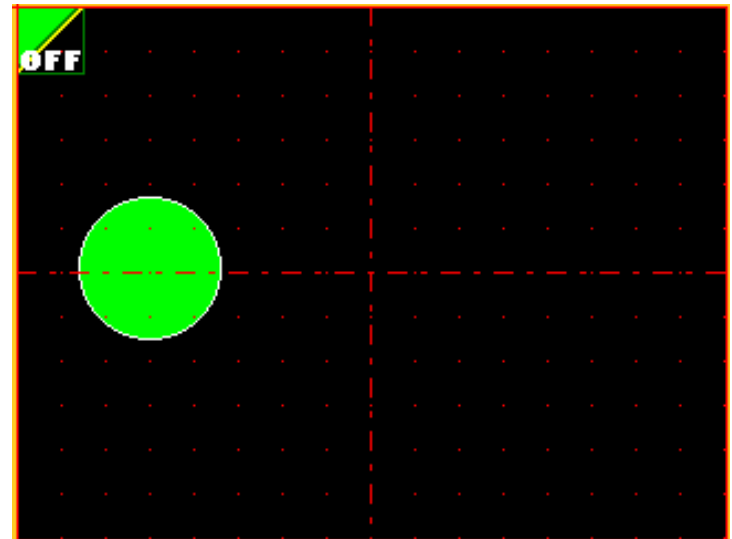
Select "0" to each [Group No.] and [No]  
> Click [OK]

## 8) Draw a circle in [Graphic Library]

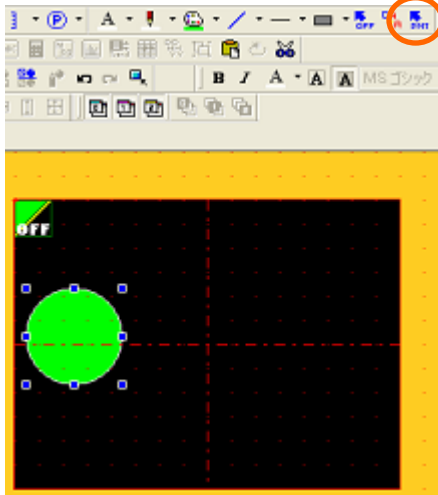


Click "Circle" icon on "Draw" toolbar and draw

## 9) Place a circle

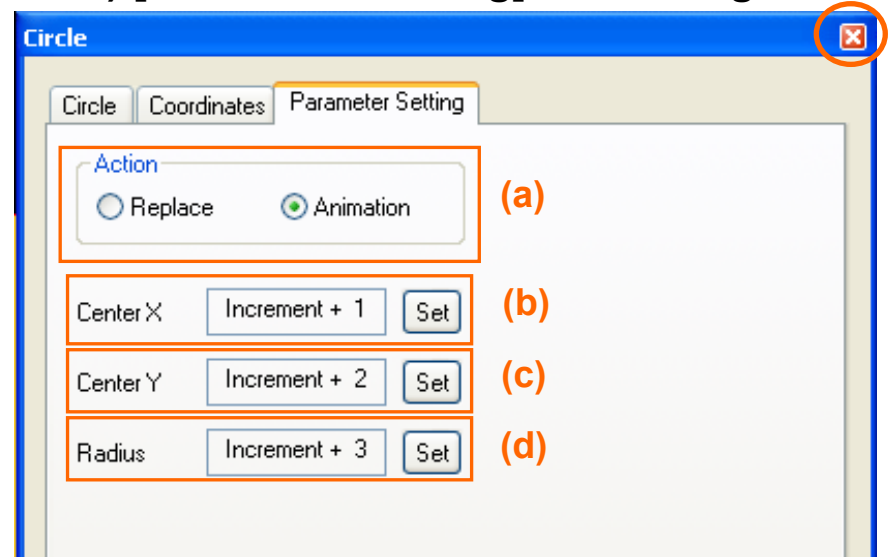


## 10) Open [Parameter] dialog



Select the circle > click “Parameter” icon

## 11) [Parameter Setting] tab setting

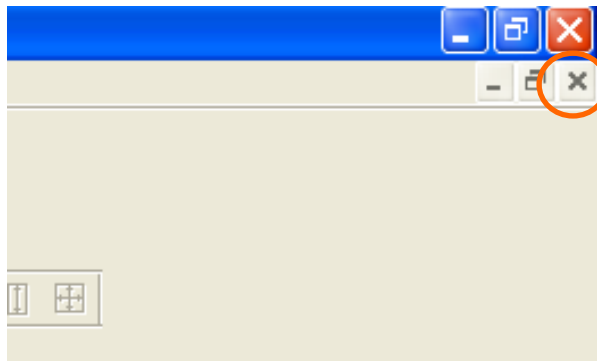
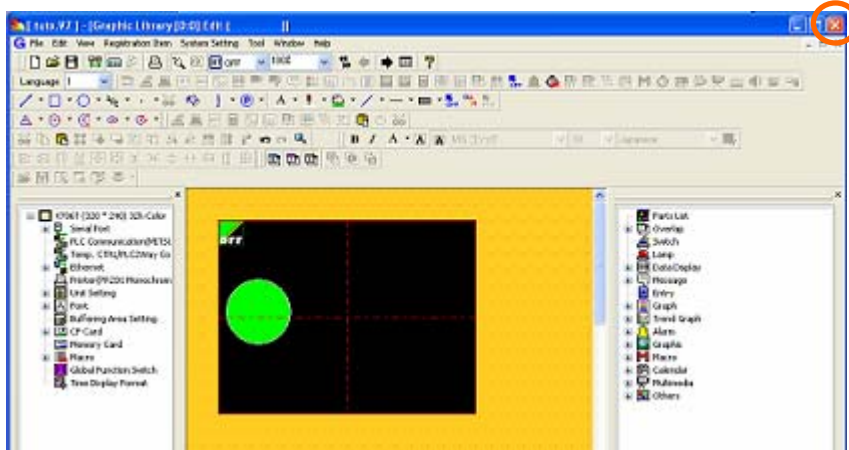


### [Parameter Setting] tab setting

- (a) [Action]: Animation
- (b) [Center X]: Increment + 1
- (c) [Center Y]: Increment + 2
- (d) [Radius]: Increment + 3

Click  after completion

## 12) Close [Graphic Library] screen



Close [Graphic Library]

# Operation Check

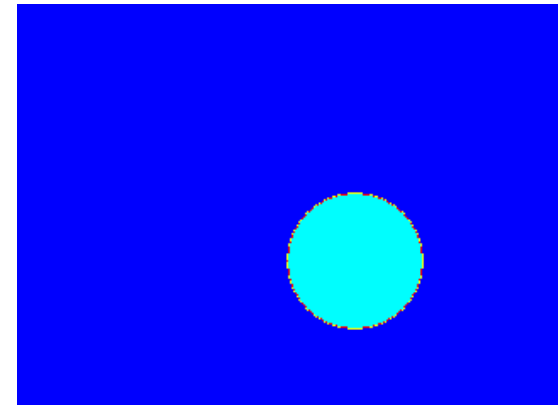
**Display, move and transform the graphic.**

(1)



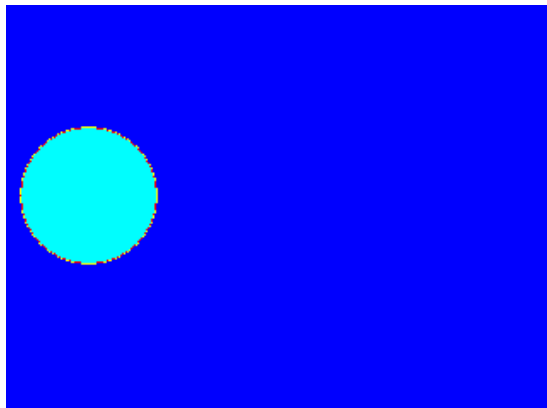
Bit 0 of 4 00700: OFF

(3)



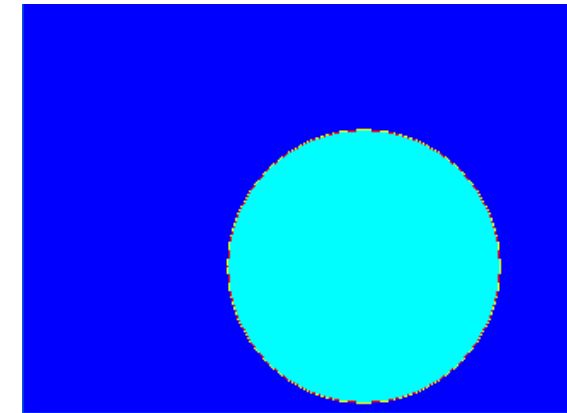
Bit 0 of 4 00700 : ON, 4 00701(X axis) : 150,  
4 00702 (Y axis) : 40

(2)



Bit 0 of 4 00700 : ON

(4)

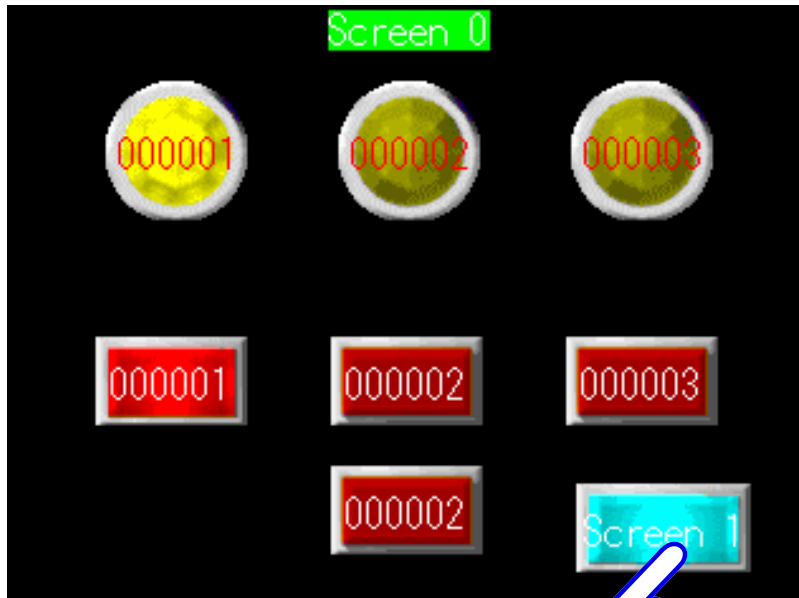


Bit 0 of 4 00700 : ON, 4 00701(X axis) : 150,  
4 00702 (Y axis) : 40, 4 00703 (Radius) : 40

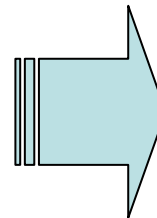
# Appendix-1. How can I change the screen to be displayed by using a switch?

## Completed screen

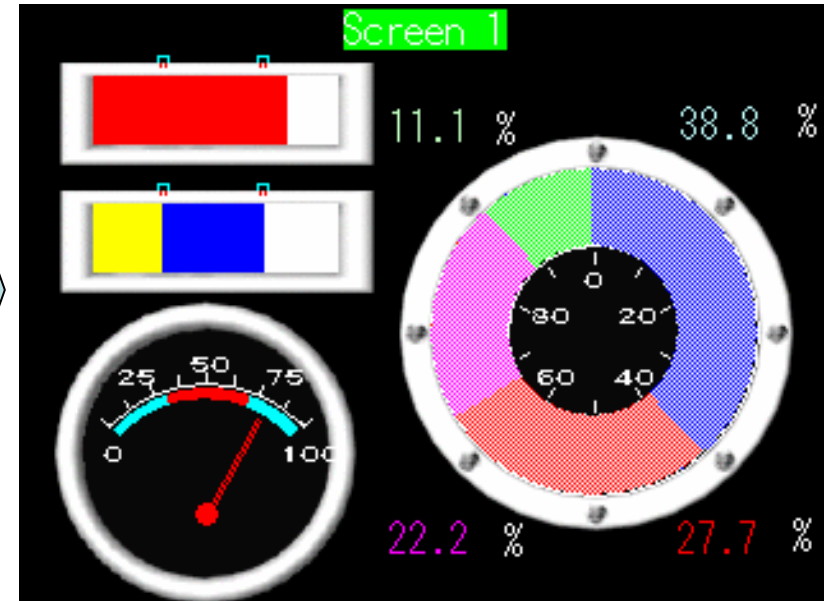
Screen 0



Click the switch.



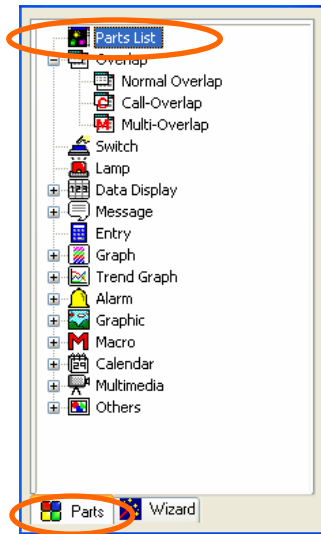
Screen 1



Screen 1 displayed.

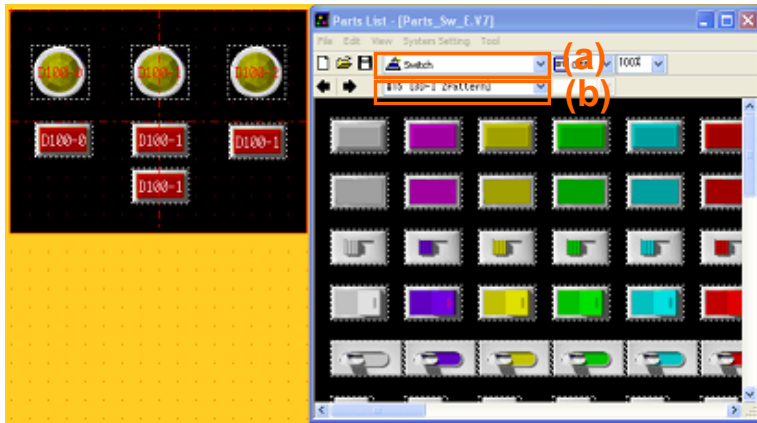
Function used ☐ Switch

## 1) Select from [Catalog View]



[Catalog view] > [Parts] tab > [Parts List]

## 2) Select from [Parts List]

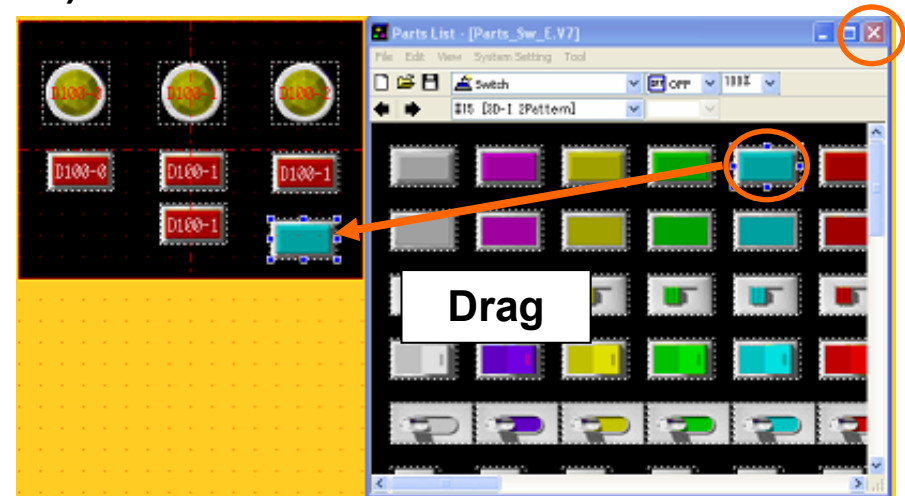


Select Switch from [Parts List]

(a) Switch

(b) #15 [3D-I 2Pattern]

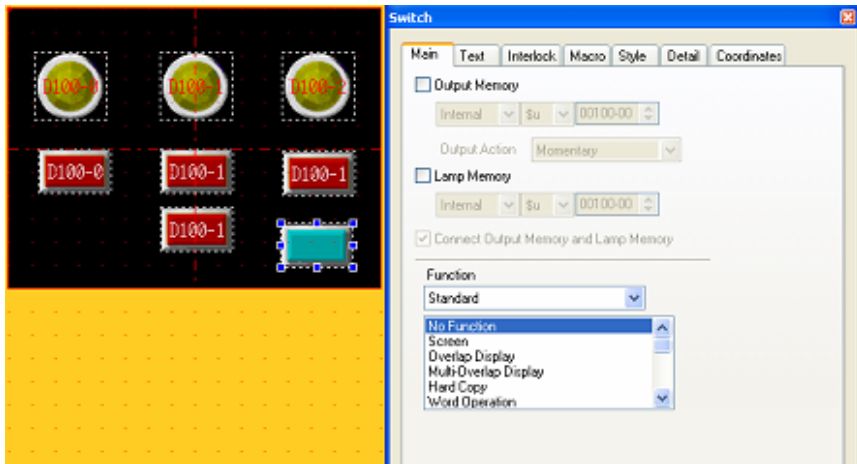
## 3) Placement of Switch



Select Switch > Place by dragging

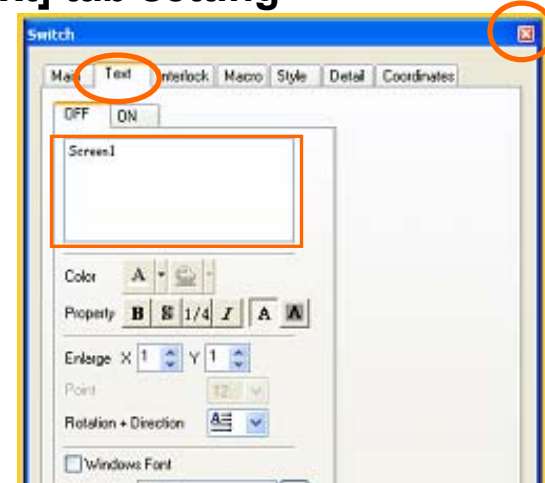
Click  to close [Parts List]


#### 4) Open [Item view]



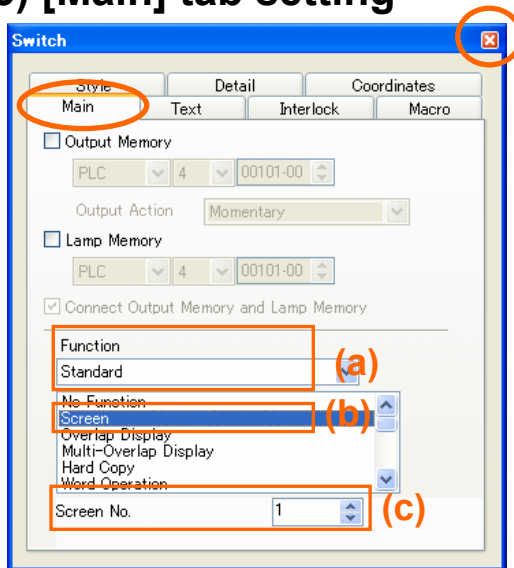
Click the switch that was placed

#### 6) [Text] tab setting



Input the text to display on Switch  
> Click  of Item view to close

#### 5) [Main] tab setting

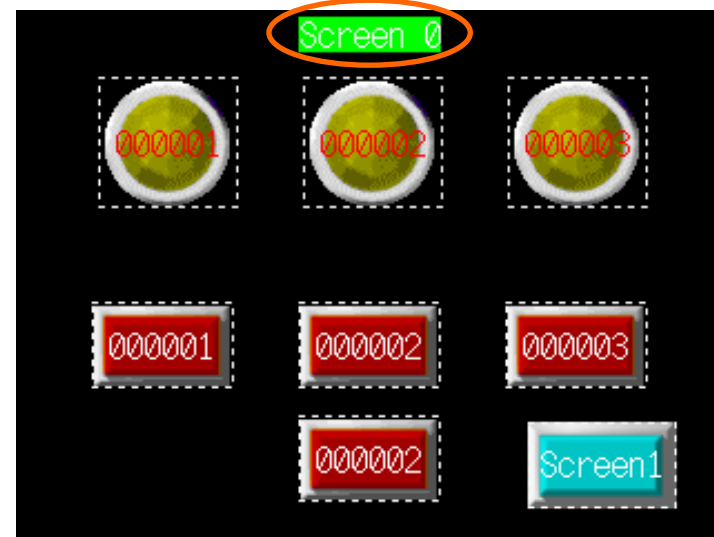


Set up under Main tab

- (a) Standard
- (b) Screen
- (c) Screen No.: 1

Set the function of Switch under [Main] tab

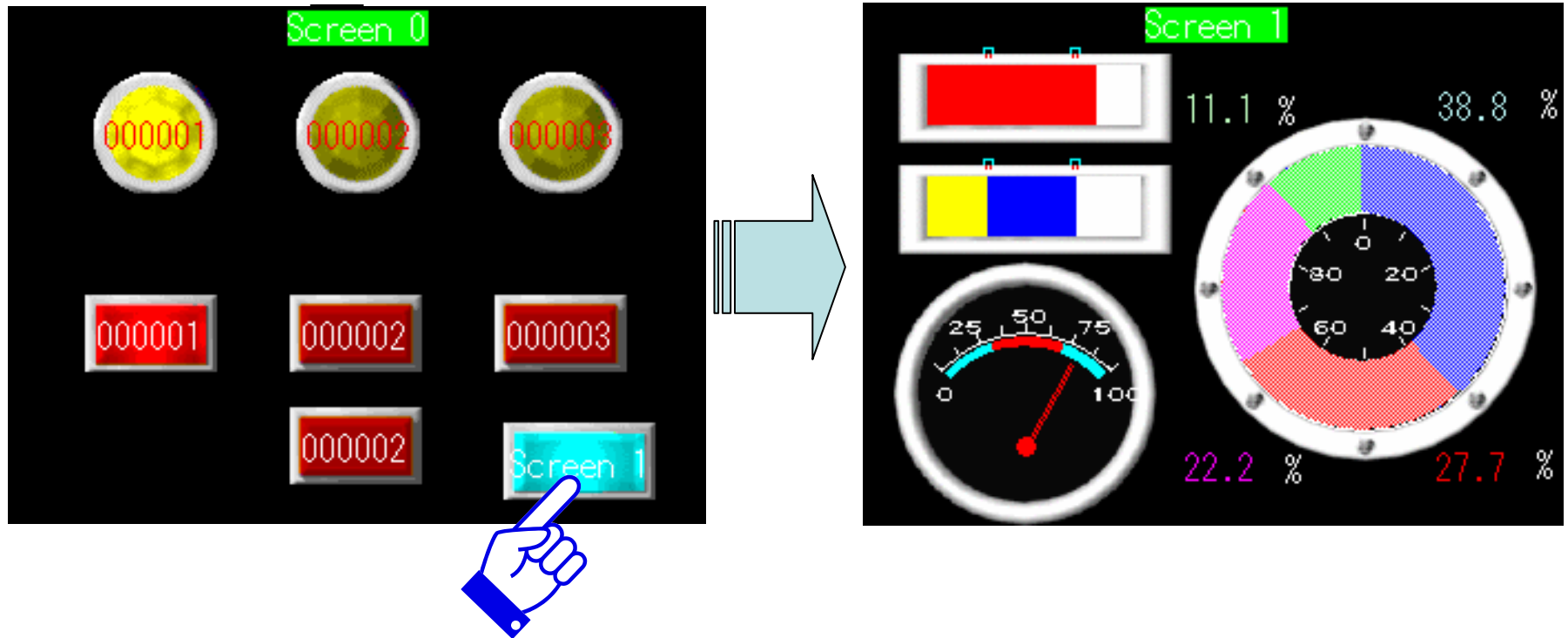
#### 7) [Text] Placement



Place [Text] on the screen

# Operation Check

Let's shift the display from Screen 0 to Screen 1 by pressing the switch.





## Appendix-2. How can I debug on PC?

Screen 0



Check the operation by clicking the switch on PC

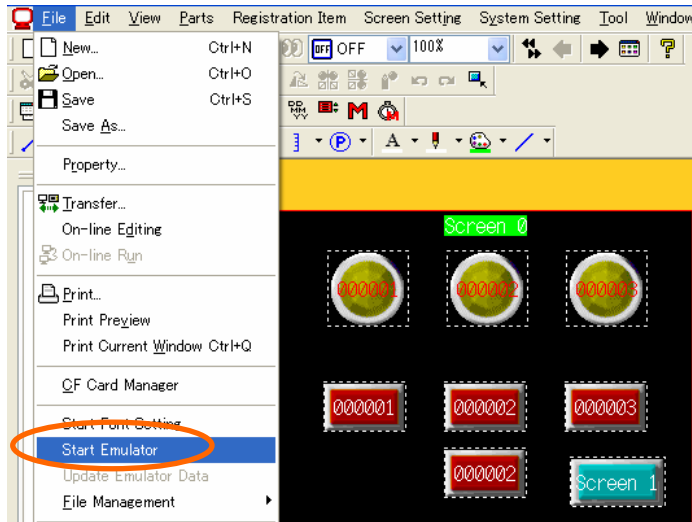
Screen 1



Check the operation by entering some value in PLC memory

**Functions used** ☐ Emulator and Simulator

## 1) Start [Emulator]



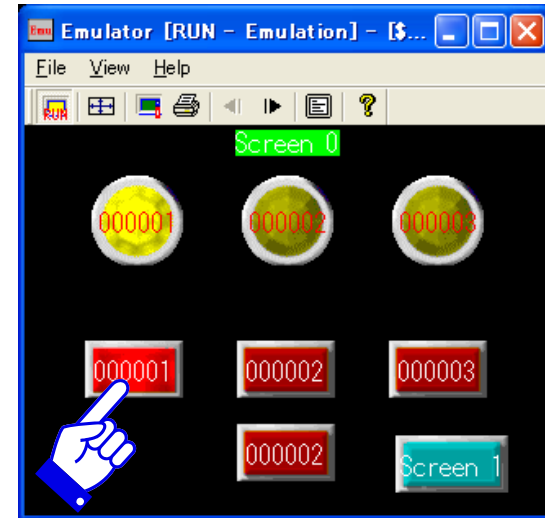
[File] > [Start Emulator]

## 2) Operation check of Switch and Lamp



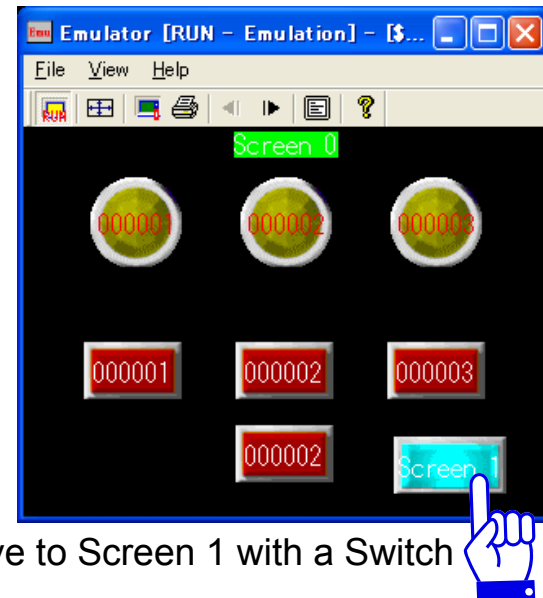
Set a mouse by a Switch on [Emulator]

## 3) Press switch



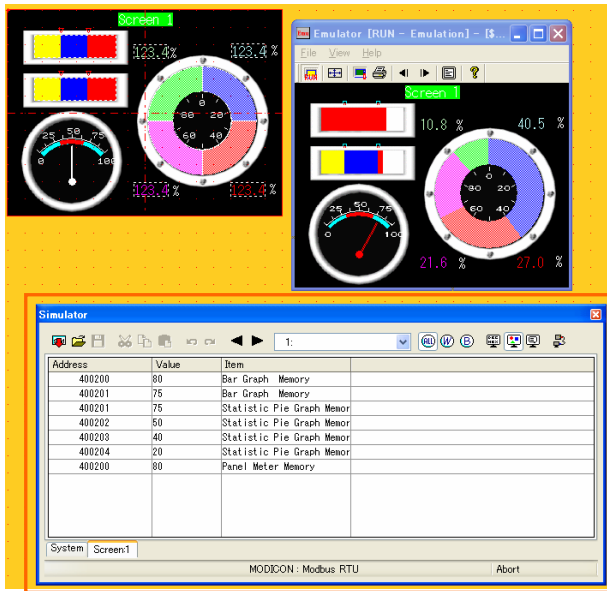
Click the switch to light the lamp up

## 4) Move to Screen 1

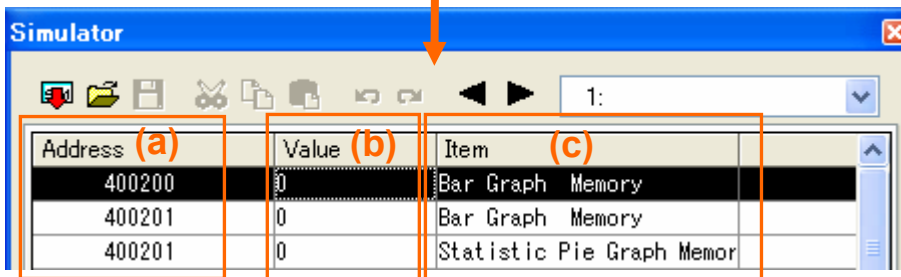


Move to Screen 1 with a Switch

## 5) Start [Simulator]



[Simulator] automatically starts up when [Emulator] runs



### Configuration of [Simulator]

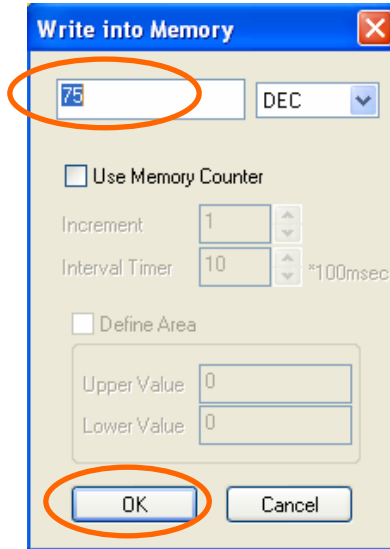
(a) Address: Memory list currently used on the Screen No1

(b) Value: Present value of the memory

(c) Item: Name of the item, which the memory is used

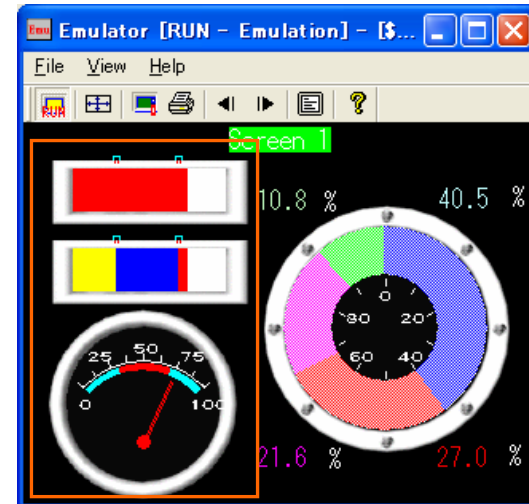
Double-click (b)

## 6) Enter the value to 4 00200

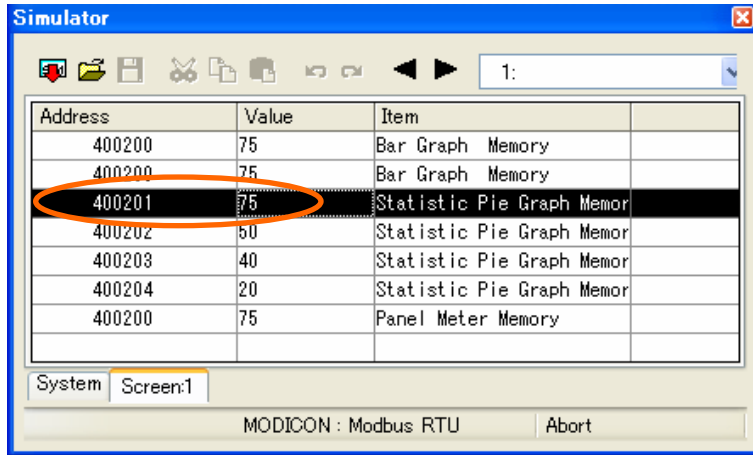


Enter "75" > Click [OK]

## 7) Operation Check

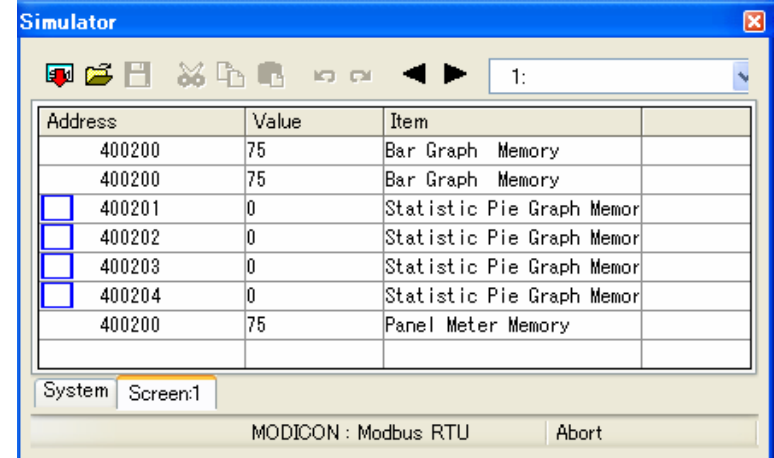


## 8-1) Memory Counter Setting



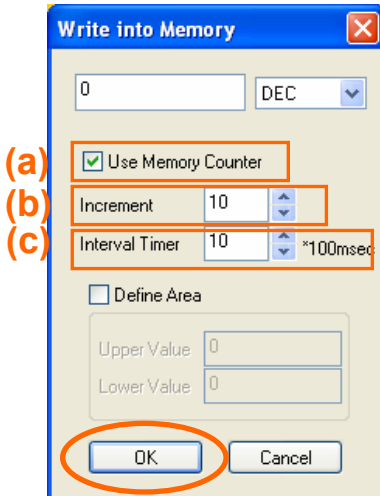
Double-click "Value" of 4 00201

## 8-3) Memory Counter Setting



Set Memory Counter in 4 00202, 4 00203 and 4 00204

## 8-2) Memory Counter Setting



### 4 00201 Write into Memory Setting

- (a) ☒ Use Memory Counter
- (b) Increment : 10
- (c) Interval Timer : 10

### 4 00202 Write into Memory Setting

- (a) ☒ Use Memory Counter
- (b) Increment : 15
- (c) Interval Timer : 10

### 4 00203 Write into Memory Setting

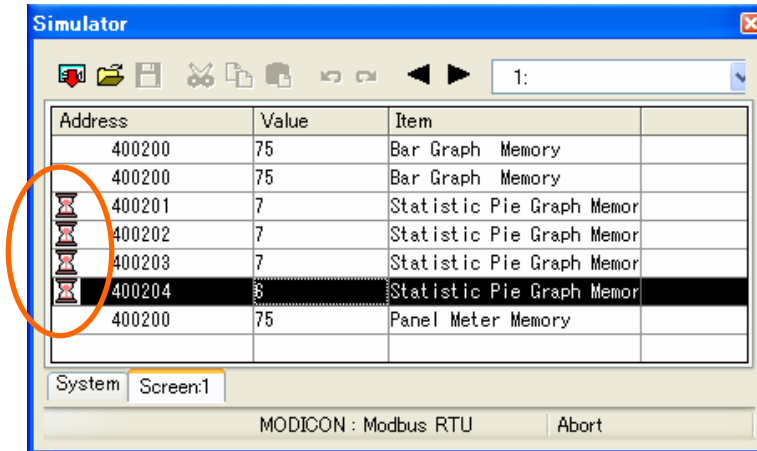
- (a) ☒ Use Memory Counter
- (b) Increment : 20
- (c) Interval Timer : 10

### 4 00204 Write into Memory Setting

- (a) ☒ Use Memory Counter
- (b) Increment : 25
- (c) Interval Timer : 10

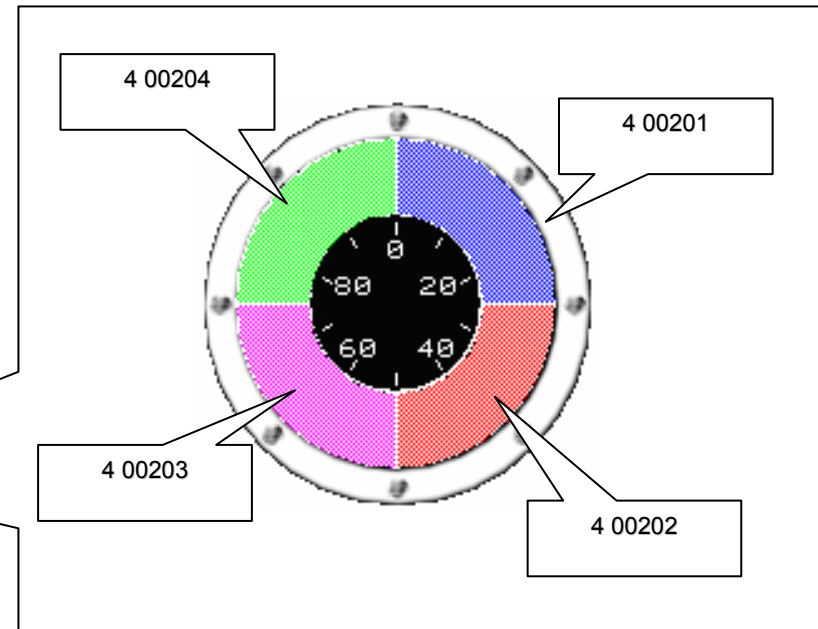
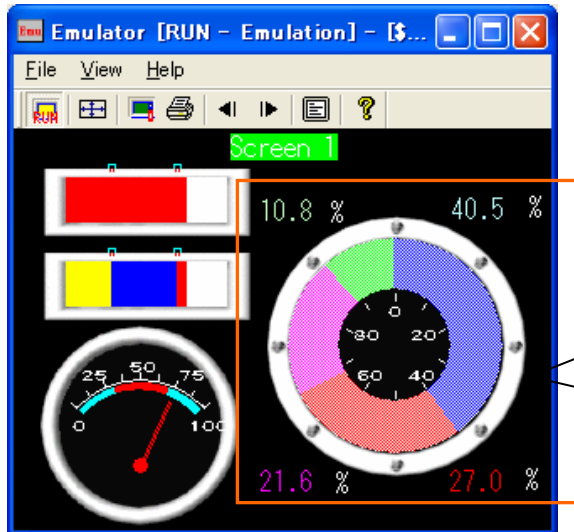
Click OK after setting

## 9) Start Memory Counter



Click on ☐ mark > Hourglass will be shown

## 10) Operation Check

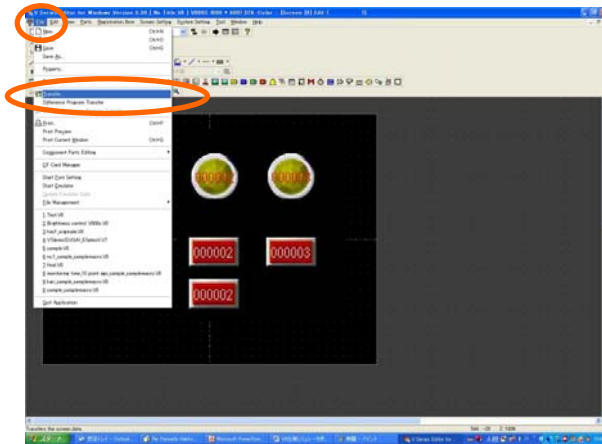


# Reference: How to use “Simulator”

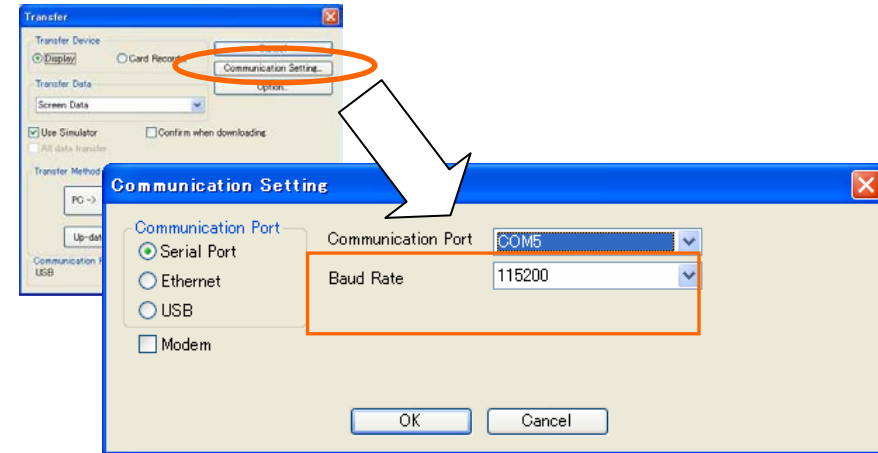
Simulator enables you to debug your program on V8 without connecting PLC.

On V-SFT-5

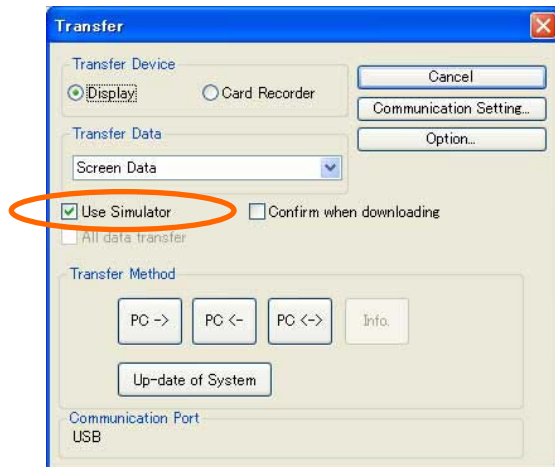
1) [File] >[Transfer]



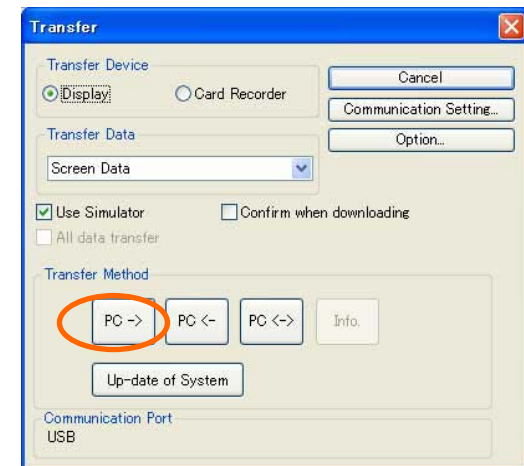
3) Set COM port



2) Check [Use Simulator]

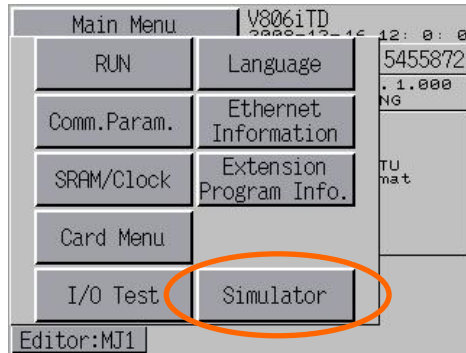


4) Transfer screen program and special driver



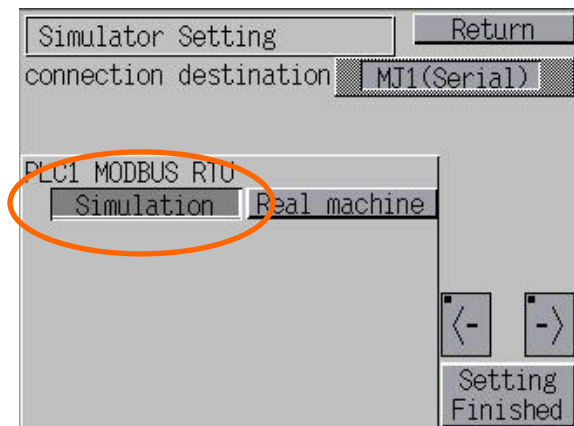
## On V8 unit

### 1) [Main Menu] > [Simulator]

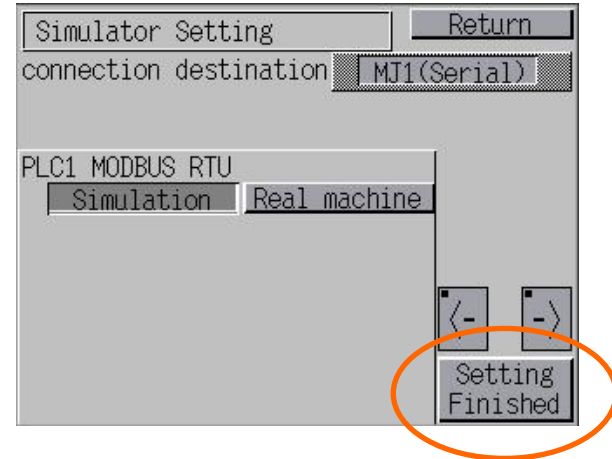


You will see [Simulator] button only when you check [Use Simulator] and download special driver to V8.

### 2) Press [Simulator] to talk to Simulator

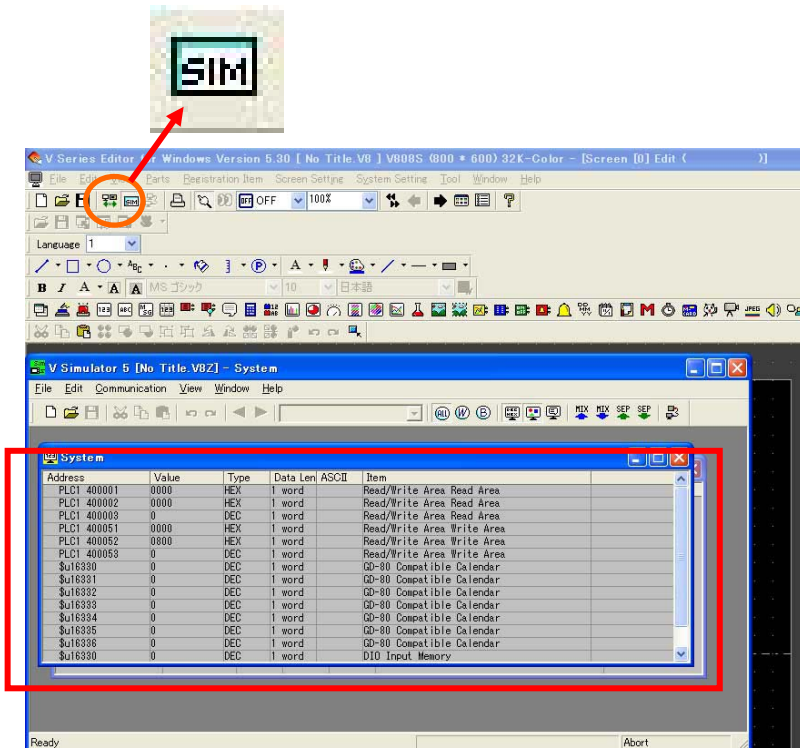


### 3) Press [Setting Finished]



## Debugging using Simulator

Click [SIM] icon.



Run Simulator and test your program.

